



NLT Technologies

PRELIMINARY

TFT COLOR LCD MODULE

NL160120AC27-40

54cm (21.3Type)

UXGA

LVDS Interface (2 port)

PRELIMINARY DATA SHEET



DOD-PP-1993 (1st edition)

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Please confirm the sales representative before
starting to design your system.**

INTRODUCTION

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The Standard: Applications as any failure, malfunction or error of the products are free from any damage to death, human bodily injury or other property (Products Safety Issue) and not related the safety of the public (Social Issues), like general electric devices.

Examples: Office equipment, audio and visual equipment, communication equipment, test and measurement equipment, personal electronic equipment, home electronic appliances, car navigation system (with no vehicle control functions), seat entertainment monitor for vehicles and airplanes, fish finder (except marine radar integrated type), PDA, etc.

The Special: Applications as any failure, malfunction or error of the products might directly cause any damage to death, human bodily injury or other property (Products Safety Issue) and the safety of the public (Social Issues) and required high level reliability by conventional wisdom.

Examples: Vehicle/train/ship control system, traffic signals system, traffic information control system, air traffic control system, surgery/operation equipment monitor, disaster/crime prevention system, etc.

The Specific: Applications as any failure, malfunction or error of the products might severe cause any damage to death, human bodily injury or other property (Products Safety Issue) and the safety of the public (Social Issues) and developed, designed and manufactured in accordance with the standards or quality assurance program designated by the customer who requires extremely high level reliability and quality.

Examples: Aerospace system (except seat entertainment monitor), nuclear control system, life support system, etc.

The quality grade of this product is the "**Standard**" unless otherwise specified in this document.

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1. OUTLINE

1.1 STRUCTURE AND PRINCIPLE

Color LCD module NL160120AC27-40 is composed of the amorphous silicon thin film transistor liquid crystal display (a-Si TFT LCD) panel structure with driver LSIs for driving the TFT (Thin Film Transistor) array and a backlight.

The a-Si TFT LCD panel structure is injected liquid crystal material into a narrow gap between the TFT array glass substrate and a Color-filter glass substrate.

Grayscale data signals from a host system (e.g. signal generator, etc.) are modulated into best form for active matrix system by a signal processing board, and sent to the driver LSIs which drive the individual TFT arrays.

The TFT array as an electro-optical switch regulates the amount of transmitted light from the backlight assembly, when it is controlled by data signals. Color images are created by regulating the amount of transmitted light through the TFT array.

1.2 APPLICATION

- Color monitor system

1.3 FEATURES

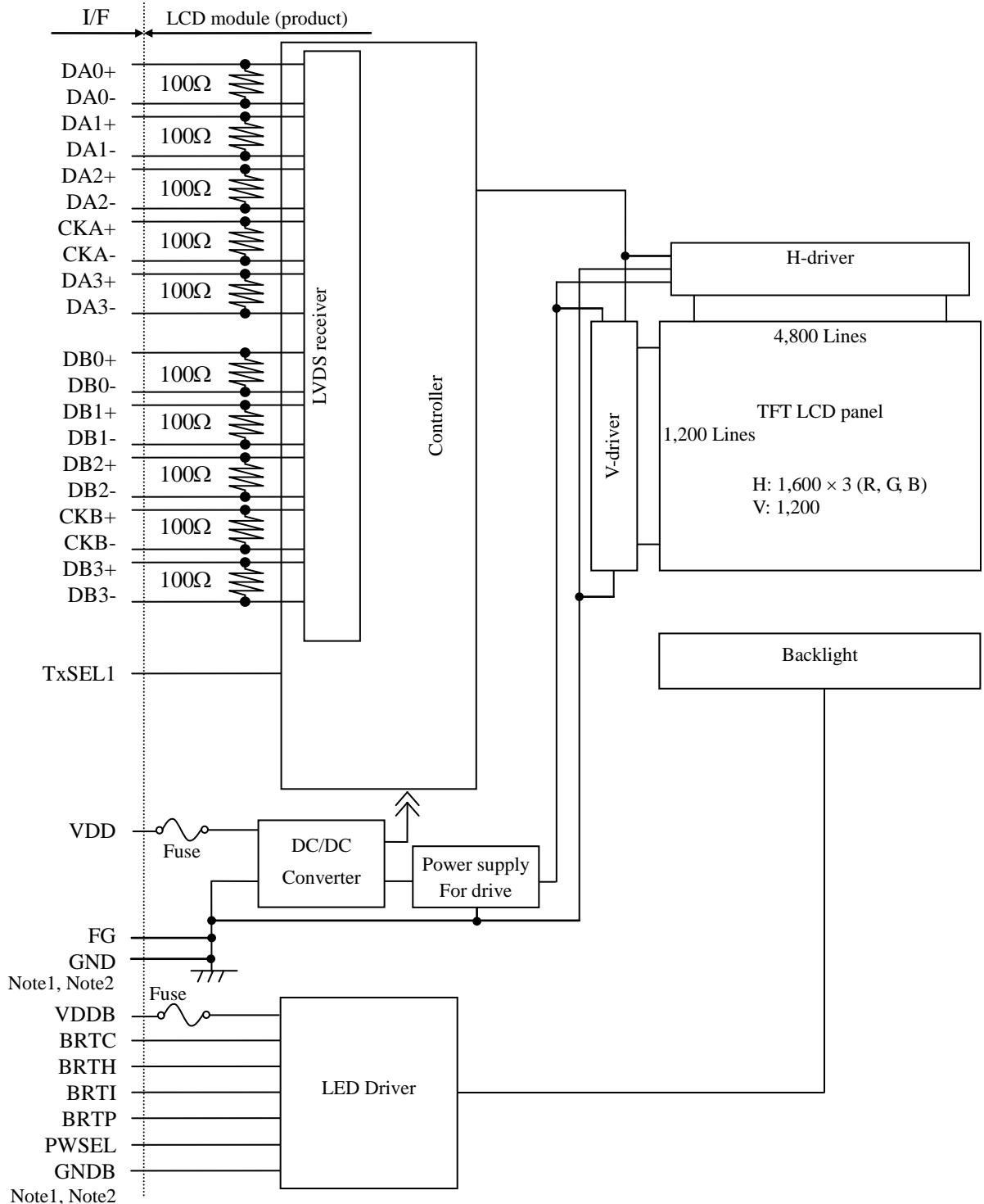
- Ultra-wide viewing angle (Super Fine TFT (SFT))
- High luminance
- High contrast
- High resolution
- Low reflection
- Wide color gamut
- 256 gray scale in each R, G, B sub-pixel (8-bit), 16,777,216 colors
- LVDS interface
- Selectable LVDS data input map
- Small foot print
- Long life LED backlight with an LED driver
- This product will comply with the European RoHS directive (2011/65/EU) when starting mass production.

2. GENERAL SPECIFICATIONS

Display area	432.0 (H) × 324.0 (V) mm
Diagonal size of display	54cm (21.3 inches)
Drive system	a-Si TFT active matrix
Display color	16,777,216 colors
Pixel	1,600 (H) × 1,200 (V) pixels (1 pixel consists of 3 sub-pixels (RGB).)
Pixel arrangement	RGB vertical stripe
Sub-pixel pitch	0.090 (H) × 0.270 (V) mm
Pixel pitch	0.270 (H) × 0.270 (V) mm
Module size	457.0 (W) × 350.0 (H) × 21.5 (D) mm (typ.)
Weight	(2,800)g (typ.)
Contrast ratio	1,400:1 (typ.)
Viewing angle	At the contrast ratio ≥ 10:1 <ul style="list-style-type: none"> • Horizontal: Right side 88° (typ.), Left side 88° (typ.) • Vertical: Up side 88° (typ.), Down side 88° (typ.)
Designed viewing direction	Viewing angle with optimum grayscale (γ =DICOM): Normal axis (perpendicular) Note1
Polarizer surface	Antiglare
Polarizer pencil-hardness	2H (min.) [by JIS K5600]
Color gamut	At LCD panel center 72 % (typ.) [against NTSC color space]
Response time	$T_{on} + T_{off}$ (10% ← → 90%) (40)ms (typ.)
Luminance	At the maximum luminance control 900cd/m ² (typ.)
Signal system	2 ports LVDS interface [RGB 8-bit signals, Data enable signal (DE), Dot clock (CLK)]
Power supply voltage	LCD panel signal processing board: 12.0V LED driver: 12.0V
Backlight	LED backlight with LED driver
Power consumption	At checkered flag pattern, the maximum luminance control (56)W (typ.)

Note1: When the product luminance is 450cd/m², the gamma characteristic is designed to γ =DICOM.

3. BLOCK DIAGRAM



Note1: Relations between GND (Signal ground), FG (Frame ground) and GNDB (LED driver board ground) in the LCD module are as follows.

GND- FG	Connected
GND- GNDB	Not connected
FG- GNDB	Not connected

Note2 GND, FG and GNDB must be connected to customer equipment's ground, and it is recommended that these grounds to be connected together in customer equipment.

Note3 Each pair of the LVDS signal has a 100Ω terminating resistance between D+ and D-.

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4. DETAILED SPECIFICATIONS

4.1 MECHANICAL SPECIFICATIONS

Parameter	Specification	Unit
Module size	457.0 ±0.5 (W) × 350.0 ±0.5 (H) × 21.5 (typ., D) 23.0 (max. D) Note1, Note2	mm
Display area	432.0 (H) × 324.0 (V) Note2	mm
Weight	(2,800) (typ.), (2,980) (max.)	g

Note1: Excluding warpage of the cover for circuit board.

Note2: See "8. OUTLINE DRAWINGS".

4.2 ABSOLUTE MAXIMUM RATINGS

Parameter		Symbol	Rating	Unit	Remarks	
Power supply voltage	LCD panel signal processing board	VDD	-0.3 to +14.0	V	Ta= 25°C	
	LED driver	VDDDB	-0.3 to +15.0	V		
Input voltage for signals	LCD panel signal processing board Note1	Vi	-0.3 to +3.45	V	VDD= 12.0V	
	LED driver board	BRTI signal	VBI	-0.3 to +1.5	V	VDDDB= 12.0V
		BRTP signal	VBP	-0.3 to +5.5	V	
		BRTC signal	VBC	-0.3 to +5.5	V	
		PWSEL signal	VBS	-0.3 to +5.5	V	
Storage temperature Note6		Tst	-20 to +60	°C	-	
Operating temperature Note6	Front surface	TopF	0 to +60	°C	Note2	
	Rear surface	TopR	0 to +60	°C	Note3	
Relative humidity Note4, Note6		RH	≤ 95	%	Ta ≤ 40°C	
			≤ 85	%	40°C < Ta ≤ 50°C	
			≤ 70	%	50°C < Ta ≤ 55°C	
Absolute humidity Note4, Note6		AH	≤ 73 Note5	g/m ³	Ta > 55°C	
Operating altitude		-	≤ 5,100	m	0°C ≤ Ta ≤ 55°C	
Storage altitude		-	≤ 13,600	m	-20°C ≤ Ta ≤ 60°C	

Note1: DA0+/-, DA1+/-, DA2+/-, DA3+/-, CKA+/-, DB0+/-, DB1+/-, DB2+/-, DB3+/-, KKB+/-

Note2: Measured at LCD panel surface (including self-heat)

Note3: Measured at LCD module's rear shield surface (including self-heat)

Note4: No condensation

Note5: Water amount at Ta= 55°C and RH= 70%

Note6: The image quality may cause degradation in case of rapid change humidity and temperature.

4.3 ELECTRICAL CHARACTERISTICS

4.3.1 LCD panel signal processing board

(1) DC characteristics

(Ta= 25°C)

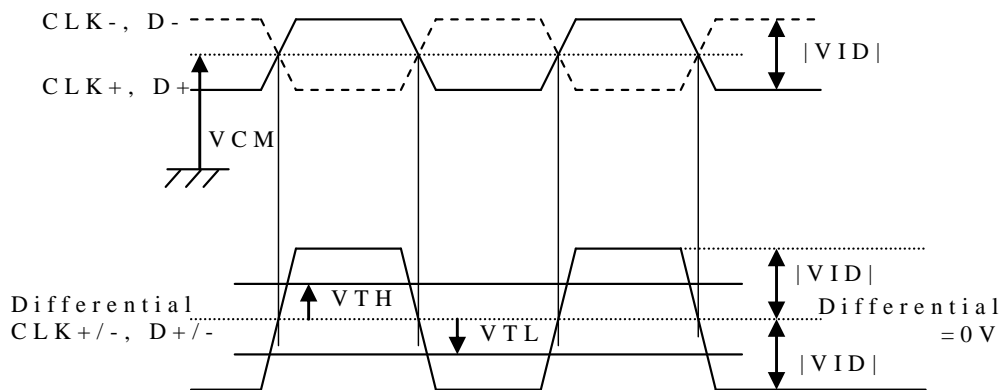
Parameter	Symbol	min.	typ.	max.	Unit	Remarks	
Power supply voltage	VDD	10.8	12.0	13.2	V	-	
Power supply current	IDD	-	(500) Note1	(700) Note2	mA	at VDD= 12.0V	
Permissible ripple voltage	VRP	-	-	100	mVp-p	for VDD	
Differential input threshold voltage	High	VTH	-	-	+100	mV	at VCM= 1.2V Note3, Note4
	Low	VTL	-100	-	-	mV	
Input Differential Voltage	VID	100	-	600	mV	-	
Differential Input Common Mode Voltage	VCM	1.0	1.2	1.4	V	-	
Terminating resistance	RT	-	100	-	Ω	-	

Note1: Checkered flag pattern (by EIAJ ED-2522)

Note2: Pattern for maximum current

Note3: Common mode voltage for LVDS driver

Note4: DC characteristics (LVDS receiver part)

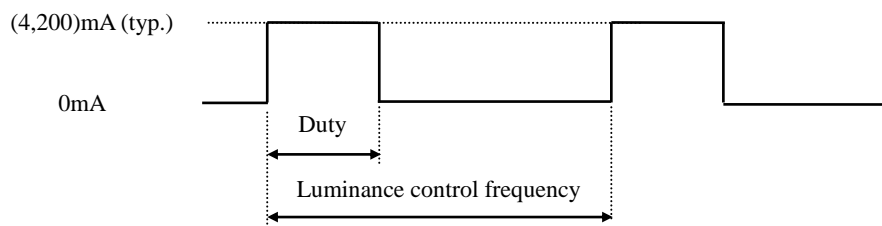


4.3.2 LED driver

(Ta= 25°C)

Parameter		Symbol	min.	typ.	max.	Unit	Remarks
Power supply voltage		VDDB	11.4	12.0	12.6	V	-
Power supply current		IDDB	-	(4,200)	(5,800)	mA	VDDB= 12.0V, At the maximum luminance control
Input voltage for signals	BRTI signal		VBI	0	-	1.0	V
	BRTP signal	High	VBPH	2.0	-	5.25	V
		Low	VBPL	0	-	0.8	V
	BRTC signal	High	VBCH	2.0	-	5.25	V
		Low	VBCL	0	-	0.8	V
	PWSEL signal	High	VBSH	2.0	-	5.25	V
Low		VBSL	0	-	0.8	V	
Input current for signals	BRTI signal		IBI	(-200)	-	(-100)	μA
	BRTP signal	High	IBPH	-	-	(1,000)	μA
		Low	IBPL	(-600)	-	-	μA
	BRTC signal	High	IBCH	-	-	(300)	μA
		Low	IBCL	(-300)	-	-	μA
	PWSEL signal	High	IPSH	-	-	(1,000)	μA
Low		IPSL	(-600)	-	-	μA	

4.3.3 Current wave for LED driver



Duty: At the maximum luminance control 100% to at the minimum luminance control 1%.
Luminance control frequency: 270Hz (typ.)

Note1: Luminance control frequency indicate the input pulse frequency, when select the external pulse control. See "**4.6.2 Detail of BRTP timing**".

Note2: The power supply lines (VDDB and GNDB) have large ripple voltage during luminance control. See "**4.3.4 Power supply voltage ripple**".

There is the possibility that the ripple voltage produces acoustic noise and signal wave noise in audio circuit and so on.

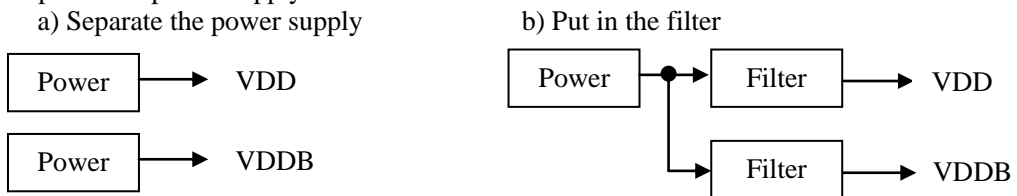
4.3.4 Power supply voltage ripple

This product works, even if the ripple voltage levels are beyond the permissible values as following the table, but there might be noise on the display image.

Power supply voltage		Ripple voltage (Measure at input terminal of power supply)	Unit
VDD	12.0V	≤ 100	mVp-p
VDDDB	12.0V	≤ 200	mVp-p

Note1: The permissible ripple voltage includes spike noise.

Example of the power supply connection



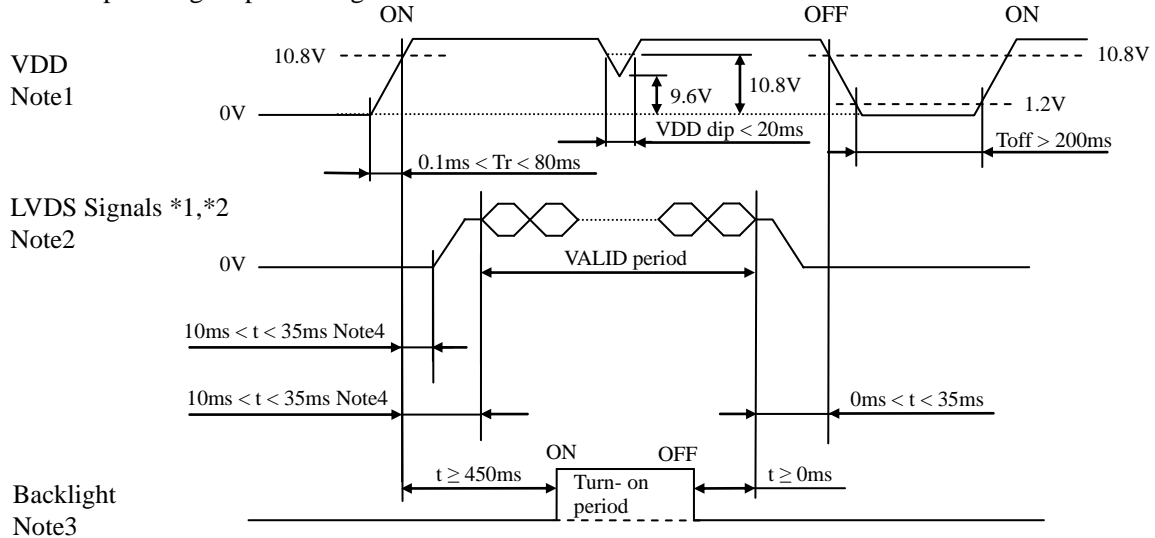
4.3.5 Fuse

Parameter	Fuse		Rating	Fusing current	Remarks
	Type	Supplier			
VDD	TBD	TBD	TBD A	TBD A, TBD seconds maximum	Note1
			TBD V		
VDDDB	TBD	TBD	TBD A	TBD A, TBD seconds maximum	
			TBD V		

Note1: The power supply capacity should be more than the fusing current. If it is less than the fusing current, the fuse may not blow in a short time, and then nasty smell, smoke and so on may occur.

4.4 POWER SUPPLY VOLTAGE SEQUENCE

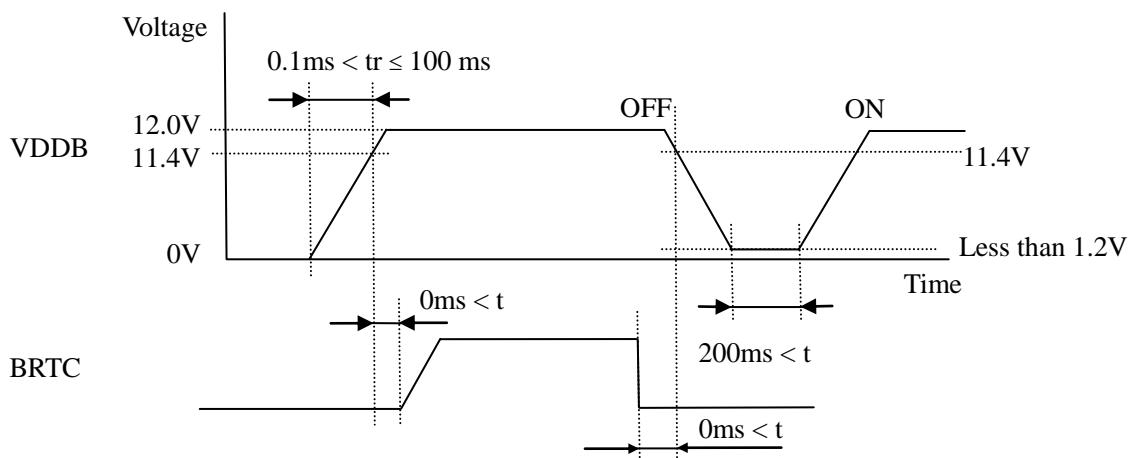
4.4.1 LCD panel signal processing board



- *1: DA0+/-, DA1+/-, DA2+/-, DA3+/-, CKA+/-, DB0+/-, DB1+/-, DB2+/-, DB3+/- and CKB+/-
- *2: LVDS signals should be measured at the terminal of 100 Ω resistance.

- Note1: If there is a voltage variation (voltage drop) at the rising edge of VDD below 10.8V, there is a possibility that a product does not work due to a protection circuit.
- Note2: LVDS signals must be set to Low or High-impedance, except the VALID period (See above sequence diagram), in order to avoid the circuitry damage. If some of signals are cut while this product is working, even if the signal input to it once again, it might not work normally. If a customer stops the display and function signals, VDD also must be shut down.
- Note3: The backlight should be turned on within the turn-on period, in order to avoid unstable data display.
- Note4: After turning VDD on, terminal voltages on LVDS input terminals (*1) will rise. This is caused by initial operation of the product.

4.4.2 LED driver



- Note1: If tr is more than 100 ms, the backlight will be turned off by a protection circuit for LED driver.
- Note2: When VDDDB is 0V or BRTC is Low, PWSEL must be set to Low or Open.

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4.5 CONNECTIONS AND FUNCTIONS FOR INTERFACE PINS

4.5.1 LCD panel signal processing board

(1) CN1

CN1 socket (LCD module side): DF19G-30P-1H (56) (HIROSE ELECTRIC Co.,Ltd.)

Adaptable plug: DF19-30S-1C (HIROSE ELECTRIC Co.,Ltd.)

Pin No.	Symbol	Signal	Remarks						
1	DA0-	Pixel data A0	Odd pixel data input (LVDS DIFFERENTIAL DATA) Note1						
2	DA0+								
3	DA1-	Pixel data A1	Odd pixel data input (LVDS DIFFERENTIAL DATA) Note1						
4	DA1+								
5	DA2-	Pixel data A2	Odd pixel data input (LVDS DIFFERENTIAL DATA) Note1						
6	DA2+								
7	GND	Ground	Signal groud Note2						
8	CKA-	Pixel clock	Odd pixel clock input (LVDS DIFFERENTIAL DATA) Note1						
9	CKA+								
10	DA3-	Pixel data A3	Odd pixel data input (LVDS DIFFERENTIAL DATA) Note1						
11	DA3+								
12	DB0-	Pixel data B0	Even pixel data input (LVDS DIFFERENTIAL DATA) Note1						
13	DB0+								
14	GND	Ground	Signal groud Note2						
15	DB1-	Pixel data B1	Even pixel data input (LVDS DIFFERENTIAL DATA) Note1						
16	DB1+								
17	GND	Ground	Signal groud Note2						
18	DB2-	Pixel data B2	Even pixel data input (LVDS DIFFERENTIAL DATA) Note1						
19	DB2+								
20	CKB-	Pixel clock	Even pixel clock input (LVDS DIFFERENTIAL DATA) Note1						
21	CKB+								
22	DB3-	Pixel data B3	Even pixel data input (LVDS DIFFERENTIAL DATA) Note1						
23	DB3+								
24	GND	Ground	Signal groud Note2						
25	N.C.	N.C.	N.C.						
26	TxSEL1	Select LVDS data input map	Note3, Note4 <table border="1" style="margin-left: 20px;"> <thead> <tr> <th>TxSEL1</th> <th>Mode</th> </tr> </thead> <tbody> <tr> <td>Open</td> <td>A</td> </tr> <tr> <td>Low</td> <td>B</td> </tr> </tbody> </table>	TxSEL1	Mode	Open	A	Low	B
TxSEL1	Mode								
Open	A								
Low	B								
27	GND	Ground	Signal groud Note2						
28	VDD	Power supply	12.0V Note2						
29	VDD								
30	VDD								

Note1: Twist pair wires with 100Ω (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.

Note2: All GND terminals should be used without any non-connected lines.

Note3: This terminal is pulled-up in the product.

Note4: See "4.7 LVDS data input map."

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4.5.2 LED driver

CN201 socket (LCD module side): DF3Z-10P-2H (2*) (HIROSE ELECTRIC Co.,Ltd.)

Adaptable plug: DF3-10S-2C (HIROSE ELECTRIC Co.,Ltd.)

Pin No.	Symbol	Function	Description
1	GNDB	LED driver ground	Note1
2	GNDB		
3	GNDB		
4	GNDB		
5	GNDB		
6	VDDB	Power supply	Note1
7	VDDB		
8	VDDB		
9	VDDB		
10	VDDB		

Note1: All VDDB and GNDB terminals should be used without any non-connected lines.

CN202 socket (LCD module side): 53261-0971 (molex)

Adaptable plug: 51021-0900 (molex)

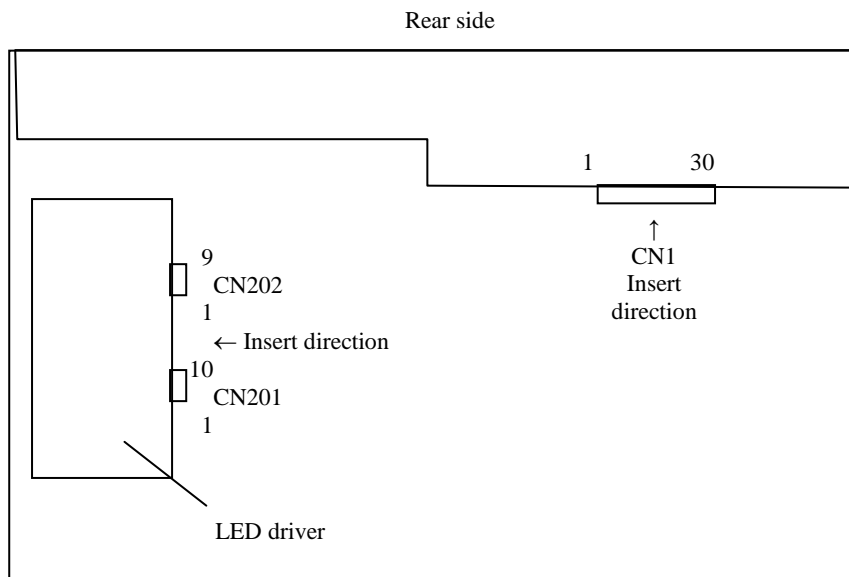
Pin No.	Symbol	Function	Description
1	PWSEL	Selection of luminance control signal method	Note2, Note3
2	GNDB	LED driver ground	Note1
3	BRTP	BRTP signal	Note2
4	BRTI	Luminance control terminal	Note2
5	BRTH		
6	BRTC	Backlight ON/OFF control signal	High or Open: Backlight ON Low: Backlight OFF
7	N.C.	-	Keep this pin Open.
8	GNDB	LED driver ground	Note1
9	GNDB		

Note1: All GNDB terminals should be used without any non-connected lines.

Note2: See "4.6 LUMINANCE CONTROL".

Note3: When VDDB is 0V or BRTC is Low, PWSEL must be set to Low or Open.

4.5.3 Positions of socket



4.6 LUMINANCE CONTROL

4.6.1 Luminance control methods

Method	Adjustment and luminance ratio	PWSEL terminal	BRTP terminal						
Variable resistor control Note1	<ul style="list-style-type: none"> • Adjustment <p>The variable resistor (R) for luminance control should be 10kΩ ±5%, 1/10W. Minimum point of the resistance is the minimum luminance and maximum point of the resistance is the maximum luminance.</p> <p>The resistor (R) must be connected between BRTH-BRTI terminals.</p> <div style="text-align: center;"> </div> <ul style="list-style-type: none"> • Luminance ratio Note3 <table border="1" style="margin-left: auto; margin-right: auto; border-collapse: collapse;"> <thead> <tr> <th style="width: 50%;">Resistance</th> <th style="width: 50%;">Luminance ratio</th> </tr> </thead> <tbody> <tr> <td style="text-align: center;">0Ω</td> <td style="text-align: center;">(5)% (typ.)</td> </tr> <tr> <td style="text-align: center;">10kΩ</td> <td style="text-align: center;">100%</td> </tr> </tbody> </table>	Resistance	Luminance ratio	0Ω	(5)% (typ.)	10kΩ	100%	High or Open	Open
Resistance	Luminance ratio								
0Ω	(5)% (typ.)								
10kΩ	100%								
Voltage control Note1	<ul style="list-style-type: none"> • Adjustment <p>Voltage control method works, when BRTH terminal is 0V and VBI voltage is input between BRTI-BRTH terminals. This control method can carry out continuation adjustment of luminance.</p> <p>Luminance is the maximum when BRTI terminal is Open</p> <ul style="list-style-type: none"> • Luminance ratio Note3 <table border="1" style="margin-left: auto; margin-right: auto; border-collapse: collapse;"> <thead> <tr> <th style="width: 50%;">BRTI Voltage (VBI)</th> <th style="width: 50%;">Luminance ratio</th> </tr> </thead> <tbody> <tr> <td style="text-align: center;">0V</td> <td style="text-align: center;">(5)% (typ.)</td> </tr> <tr> <td style="text-align: center;">1.0V</td> <td style="text-align: center;">100%</td> </tr> </tbody> </table>	BRTI Voltage (VBI)	Luminance ratio	0V	(5)% (typ.)	1.0V	100%		
BRTI Voltage (VBI)	Luminance ratio								
0V	(5)% (typ.)								
1.0V	100%								
Pulse width modulation Note1 Note2 Note4	<ul style="list-style-type: none"> • Adjustment <p>Pulse width modulation (PWM) method works, when PWSEL terminal is Low and PWM signal (BRTP signal) is input into BRTP terminal. The luminance is controlled by duty ratio of BRTP signal.</p> <ul style="list-style-type: none"> • Luminance ratio Note3 <table border="1" style="margin-left: auto; margin-right: auto; border-collapse: collapse;"> <thead> <tr> <th style="width: 50%;">Duty ratio</th> <th style="width: 50%;">Luminance ratio</th> </tr> </thead> <tbody> <tr> <td style="text-align: center;">0.01</td> <td style="text-align: center;">1% (typ.) (At frequency: 325 Hz)</td> </tr> <tr> <td style="text-align: center;">1.0</td> <td style="text-align: center;">100%</td> </tr> </tbody> </table>	Duty ratio	Luminance ratio	0.01	1% (typ.) (At frequency: 325 Hz)	1.0	100%	Low	BRTP signal
Duty ratio	Luminance ratio								
0.01	1% (typ.) (At frequency: 325 Hz)								
1.0	100%								

Note1: In case of the variable resistor control method and the voltage control method, noises may appear on the display image depending on the input signals timing for LCD panel signal processing board.

Use PWM method, if interference noises appear on the display image!

Note2: The LED driver board will stop working, if the Low period of BRTP signal is more than 50ms while BRTC signal is High or Open. Then the backlight will not turn on anymore, even if BRTP signal is input again. This is not out of order. The LED driver board will start to work when power is supplied again.

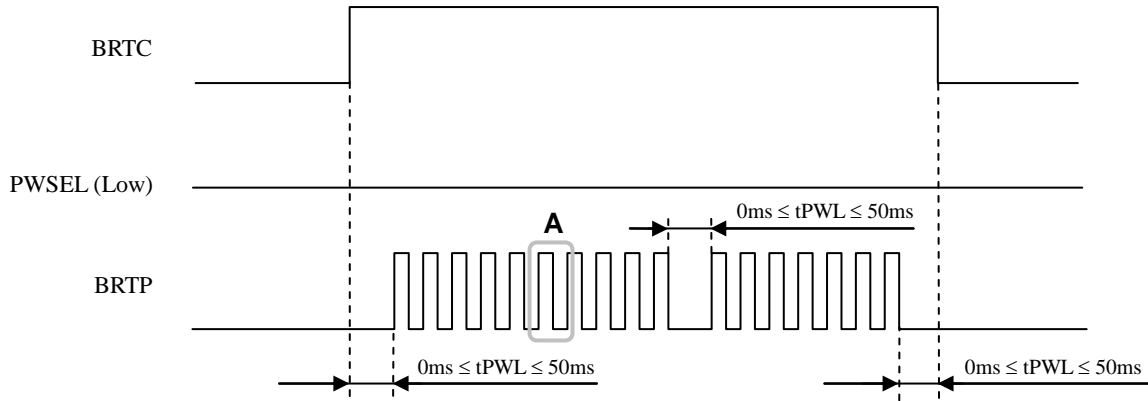
Note3: These data are the target values.

Note4: See "**4.6.2 Detail of BRTP timing**".

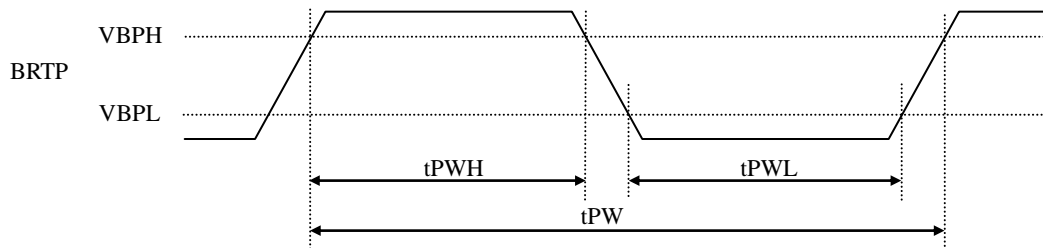
4.6.2 Detail of B RTP timing

(1) Timing diagrams

- Outline chart



- Outline chart



(2) Each parameter

Parameter	Symbol	min.	typ.	max.	Unit	Remarks
PWM frequency	$f_{P_{WM}}$	185	-	1k	Hz	Note1,2,3
PWM duty ratio	$DR_{P_{WM}}$	1	-	100	%	Note4,5
PWM pulse width	tPWH	30	-	-	μs	Note1,4,5

Note1: Definition of parameters is as follows.

$$f_{P_{WM}} = \frac{1}{tP_{W}} , DR_{P_{WM}} = \frac{tP_{WH}}{tP_{W}}$$

Note2: A recommended $f_{P_{WM}}$ value is as follows.

$$f_{P_{WM}} = \frac{2n-1}{4} \times fv$$

(n= integer, fv= frame frequency of LCD module)

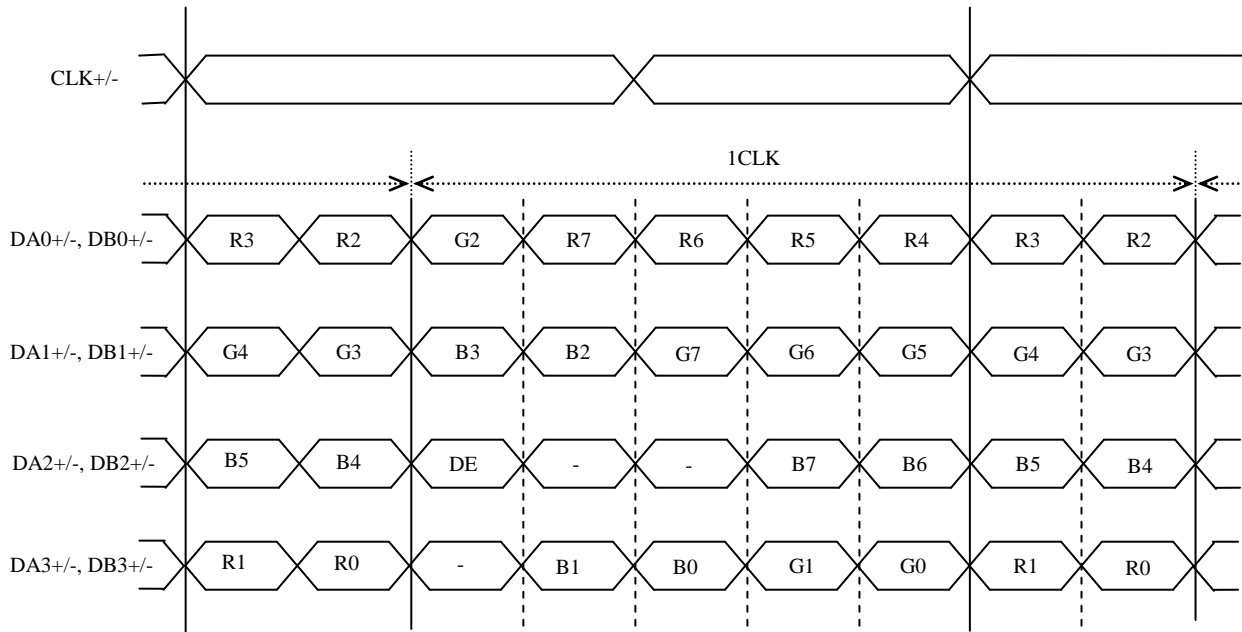
Note3: Depending on the frequency used, some noise may appear on the screen, please conduct a thorough evaluation.

Note4: While the BRTC signal is high, do not set the tPWH (PWM pulse width) is less than 30 μs . It may cause abnormal working of the backlight. In this case, turn the backlight off and then on again by BRTC signal.

Note5: Regardless of the PWM frequency, both PWM duty ratio and PWM pulse width must be always more than the minimum values.

4.7 LVDS data input map.

4.7.1 Mode A

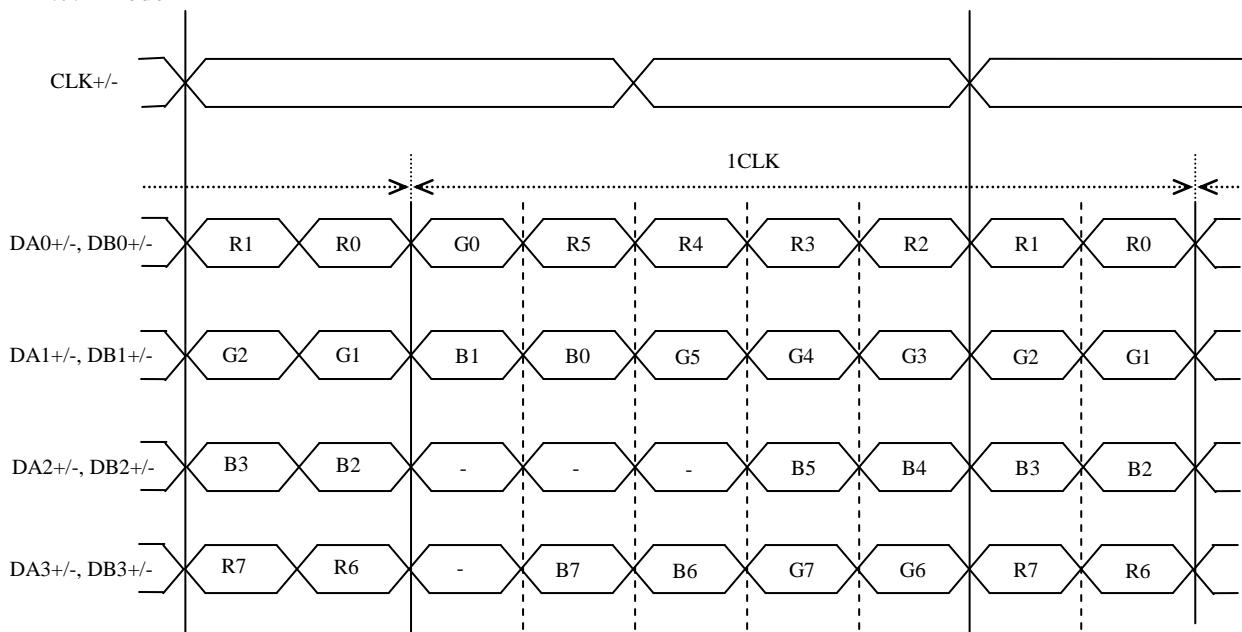


Note1: LSB (Least Significant Bit) – R0, G0, B0

MSB (Most Significant Bit) – R7, G7, B7

Note2: Twist pair wires with 100Ω (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.

4.7.2 Mode B



Note1: LSB (Least Significant Bit) – R0, G0, B0

MSB (Most Significant Bit) – R7, G7, B7

Note2: Twist pair wires with 100Ω (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.

PRELIMINARY

4.8 DISPLAY COLORS AND INPUT DATA SIGNALS

This product can display in equivalent to 16,777,216 colors in 256 gray scales in each RGB sub-pixel. Also the relation between display colors and input data signals is as the following table.

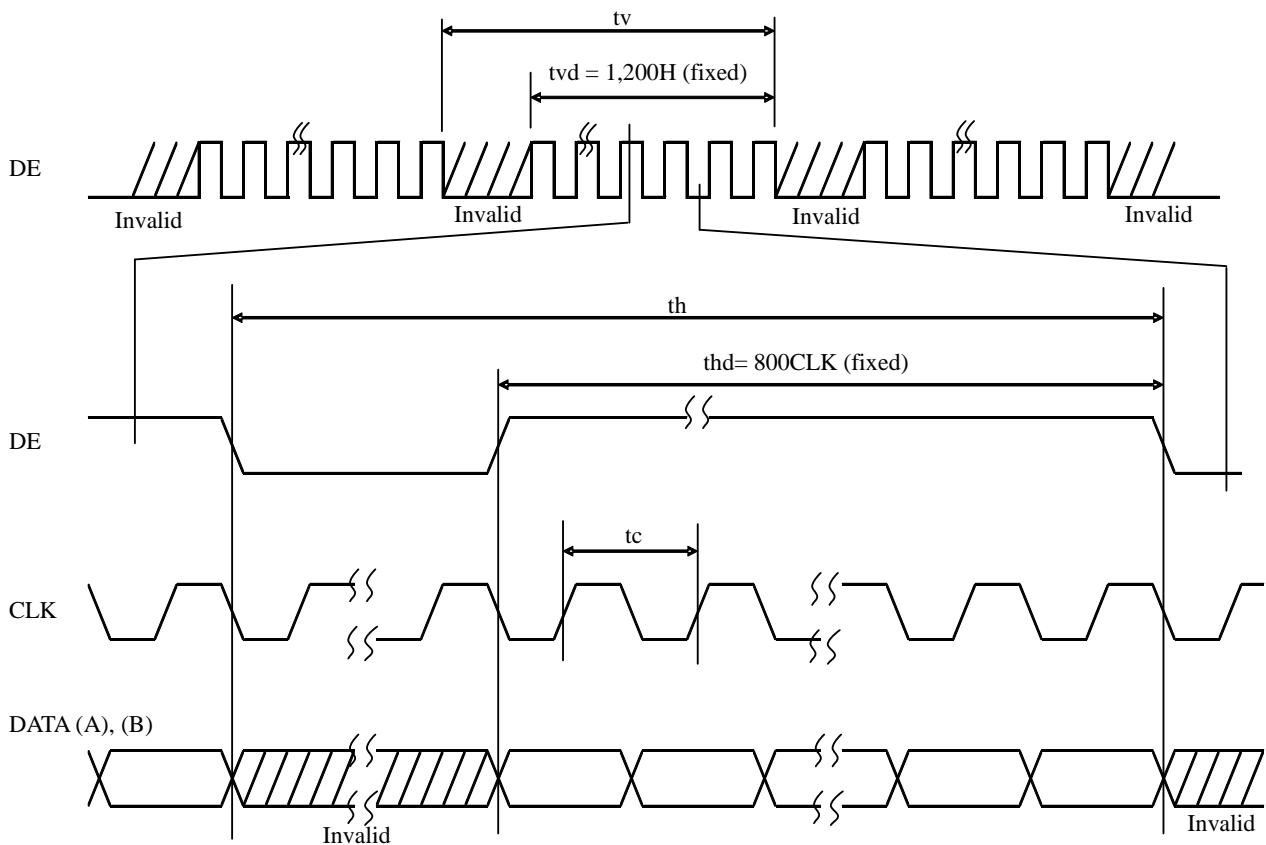
Display colors		Data signal (0: Low level, 1: High level)																							
		RA7 RA6 RA5 RA4 RA3 RA2 RA1 RA0								GA7 GA6 GA5 GA4 GA3 GA2 GA1 GA0								BA7 BA6 BA5 BA4 BA3 BA2 BA1 BA0							
		RB7 RB6 RB5 RB4 RB3 RB2 RB1 RB0	GB7 GB6 GB5 GB4 GB3 GB2 GB1 GB0	BB7 BB6 BB5 BB4 BB3 BB2 BB1 BB0																					
Basic Colors	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
	Red	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Magenta	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
	Green	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
	Cyan	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
Red gray scale	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
		0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	dark	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	↑					⋮																			
	↓					⋮																			
bright	1	1	1	1	1	1	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
Red	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
Green gray scale	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0
	dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0
	↑					⋮																			
	↓					⋮																			
bright	0	0	0	0	0	0	0	0	1	1	1	1	1	1	0	1	0	0	0	0	0	0	0	0	
	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	
Green	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	
Blue gray scale	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
	dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
	↑					⋮																			
	↓					⋮																			
bright	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	0	1	
	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	0	
Blue	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	

4.9 INPUT SIGNAL TIMINGS

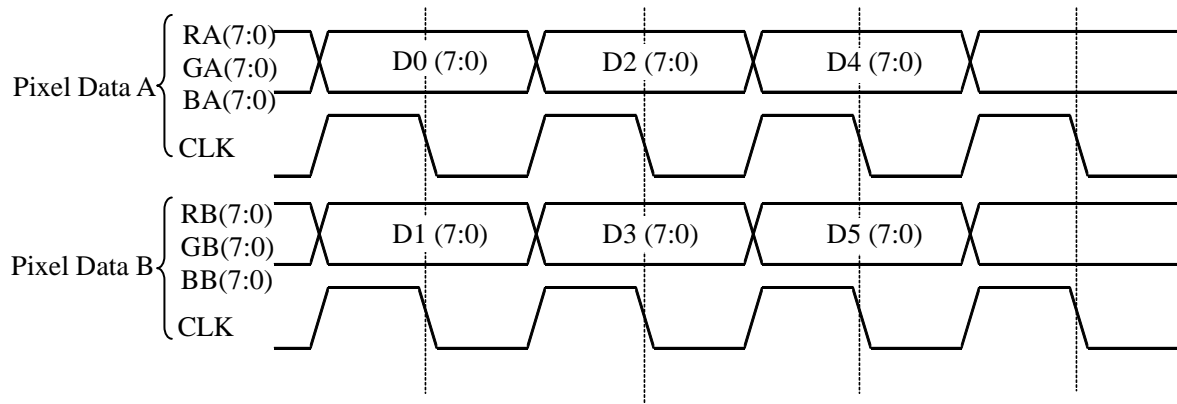
4.9.1 Timing characteristics

Parameter	Symbol	min.	typ.	max.	Unit	Remarks	
CLK	Frequency	1/ tc	60.0	64.5	65.0	MHz	15.50ns (typ.)
	Pulse width	tc	15.38	15.5	-	ns	
Horizontal	Cycle	th	13.1	13.3	19.2	μs	-
			848	860	1,156	CLK	
	Display period	thd	800			CLK	-
Vertical	Cycle	1/tv	59	60	61	Hz	-
		tv	1,206	1,250	-	H	
	Display period	tvd	1,200			H	-

4.9.2 Input signal timing chart

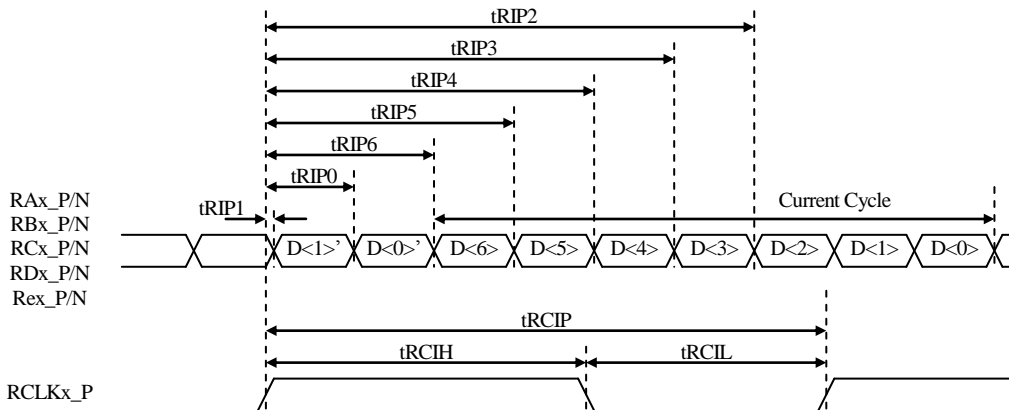


4.10 LVDS DATA TRANSMISSION METHOD



4.11 LVDS Rx AC SPEC

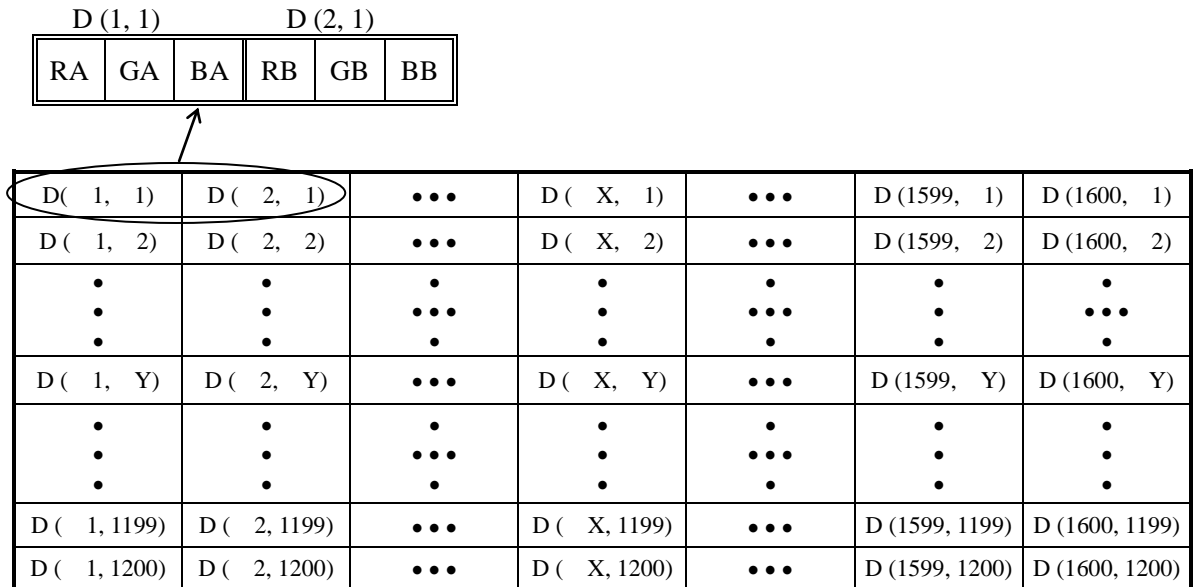
Symbol	Parameter	min.	typ.	max.	Units
t_{RCIP}	CKy_+ Period	15.385	-	16.667	ns
t_{RCIH}	CKy_+ High pulse width	-	$\frac{4}{7} t_{RCIP}$	-	ns
t_{RCIL}	CKy_+ Low pulse width	-	$\frac{3}{7} t_{RCIP}$	-	ns
t_{RMG}	Receiver Data Input Margin CLK= 65MHz	-0.65	-	0.65	ns
t_{RIP1}	Input Data Position0	$- t_{RMG} $	0.0	$+ t_{RMG} $	ns
t_{RIP0}	Input Data Position1	$\frac{t_{RCIP}}{7} - t_{RMG} $	$\frac{t_{RCIP}}{7}$	$\frac{t_{RCIP}}{7} + t_{RMG} $	ns
t_{RIP6}	Input Data Position2	$2\frac{t_{RCIP}}{7} - t_{RMG} $	$2\frac{t_{RCIP}}{7}$	$2\frac{t_{RCIP}}{7} + t_{RMG} $	ns
t_{RIP5}	Input Data Position3	$3\frac{t_{RCIP}}{7} - t_{RMG} $	$3\frac{t_{RCIP}}{7}$	$3\frac{t_{RCIP}}{7} + t_{RMG} $	ns
t_{RIP4}	Input Data Position4	$4\frac{t_{RCIP}}{7} - t_{RMG} $	$4\frac{t_{RCIP}}{7}$	$4\frac{t_{RCIP}}{7} + t_{RMG} $	ns
t_{RIP3}	Input Data Position5	$5\frac{t_{RCIP}}{7} - t_{RMG} $	$5\frac{t_{RCIP}}{7}$	$5\frac{t_{RCIP}}{7} + t_{RMG} $	ns
t_{RIP2}	Input Data Position6	$6\frac{t_{RCIP}}{7} - t_{RMG} $	$6\frac{t_{RCIP}}{7}$	$6\frac{t_{RCIP}}{7} + t_{RMG} $	ns



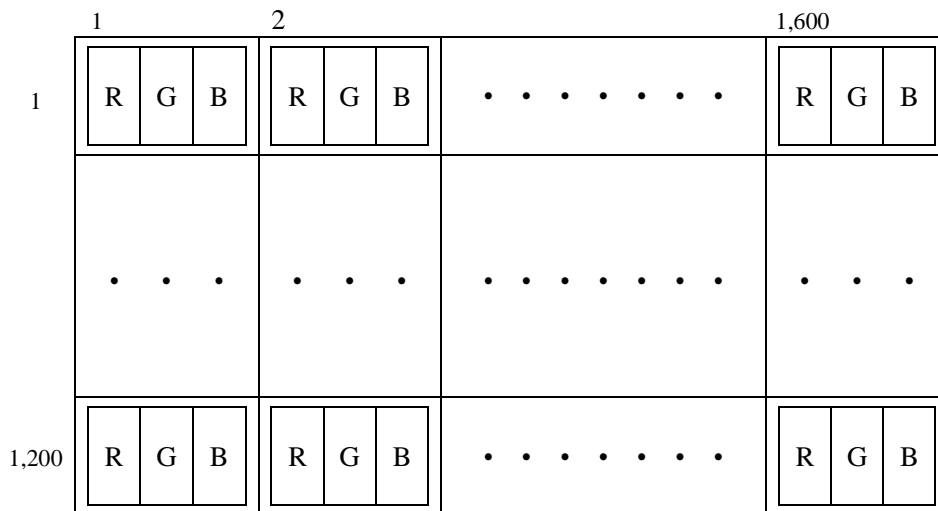
PRELIMINARY

4.12 DISPLAY POSITIONS

Odd pixel: RA= R data GA= G data BA= B data	Even pixel: RB= R data GB= G data BB= B data
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4.13 PIXEL ARRANGNMENT



4.14 OPTICS

4.14.1 Optical characteristics

(Note1, Note2)

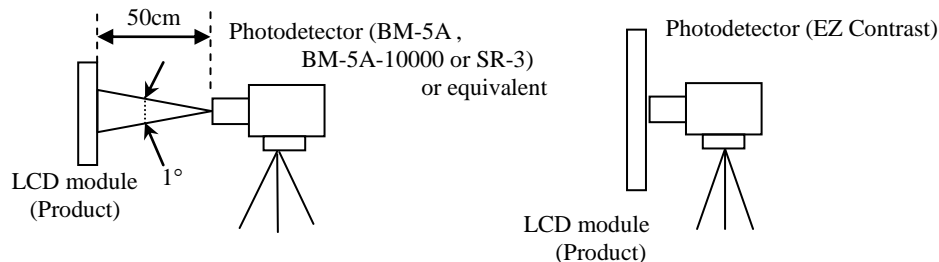
Parameter	Condition	Symbol	min.	typ.	max.	Unit	Measuring instrument	Remarks	
Luminance	White at center $\theta R=0^\circ, \theta L=0^\circ, \theta U=0^\circ, \theta D=0^\circ$	L	670	900	-	cd/m ²	BM-5A or SR-3	Note3	
Contrast ratio	White/Black at center $\theta R=0^\circ, \theta L=0^\circ, \theta U=0^\circ, \theta D=0^\circ$	CR	1,000	1,400	-	-	BM-5A or SR-3	Note3 Note5	
Luminance uniformity	White $\theta R=0^\circ, \theta L=0^\circ, \theta U=0^\circ, \theta D=0^\circ$	LU	80	-	-	%	BM-5A or SR-3	Note4 Note6	
Chromaticity	White	x coordinate	W _x	0.269	0.299	0.329	-	SR-3	Note3 Note7
		y coordinate	W _y	0.285	0.315	0.345	-		
	Red	x coordinate	R _x	-	0.65	-	-		
		y coordinate	R _y	-	0.33	-	-		
	Green	x coordinate	G _x	-	0.29	-	-		
		y coordinate	G _y	-	0.60	-	-		
	Blue	x coordinate	B _x	-	0.15	-	-		
		y coordinate	B _y	-	0.07	-	-		
Color gamut	$\theta R=0^\circ, \theta L=0^\circ, \theta U=0^\circ, \theta D=0^\circ$ at center, against NTSC color space	C	65	72	-	%	SR-3	Note3	
Response time	Black to White	T _{on}	-	(20)	(30)	ms	BM-5A -10000	Note8 Note9	
	White to Black	T _{off}	-	(20)	(30)	ms			
Viewing angle	Right	$\theta U=0^\circ, \theta D=0^\circ, CR \geq 10$	θR	70	88	-	EZ Contrast	Note3 Note10	
	Left	$\theta U=0^\circ, \theta D=0^\circ, CR \geq 10$	θL	70	88	-			
	Up	$\theta R=0^\circ, \theta L=0^\circ, CR \geq 10$	θU	70	88	-			
	Down	$\theta R=0^\circ, \theta L=0^\circ, CR \geq 10$	θD	70	88	-			

Note1: These are initial characteristics.

Note2: Measurement conditions are as follows.

T_a= 25°C, VDD= 12.0V, VDDB= 12.0V, PWM duty ratio: 100%, Display mode: UXGA,
Horizontal cycle= 1/75.19 kHz, Vertical cycle= 1/60.0Hz

Optical characteristics are measured at luminance saturation 20minutes after the product works in the dark room. Also measurement methods are as follows.



Note3: Product surface temperature TopF= 32°C, TopR= 43°C (at the maximum luminance control)

Note4: Product surface temperature TopF= 30°C, TopR= 38°C (at the product luminance 450cd/m²)

LU is measured under the condition of temperature differences in the display area are less than 10°C.

Note5: See "4.14.2 Definition of contrast ratio".

Note6: See "4.14.3 Definition of luminance uniformity".

Note7: These coordinates are found on CIE 1931 chromaticity diagram.

Note8: See "4.14.4 Definition of response times".

Note9: Product surface temperature TopF= 35°C

Note10: See "4.14.5 Definition of viewing angles".

4.14.2 Definition of contrast ratio

The contrast ratio is calculated by using the following formula.

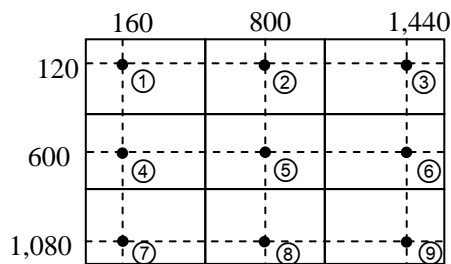
$$\text{Contrast ratio (CR)} = \frac{\text{Luminance of white screen}}{\text{Luminance of black screen}}$$

4.14.3 Definition of luminance uniformity

The luminance uniformity is calculated by using following formula.

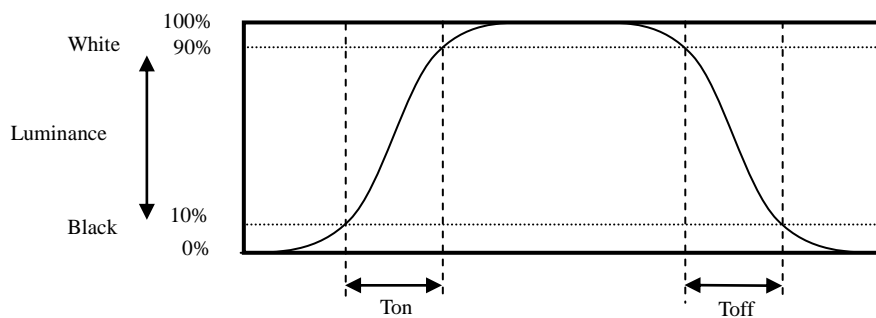
$$\text{Luminance uniformity (LU)} = \frac{\text{Minimum luminance from ① to ⑨}}{\text{Maximum luminance from ① to ⑨}}$$

The luminance is measured at near the 9 points shown below.

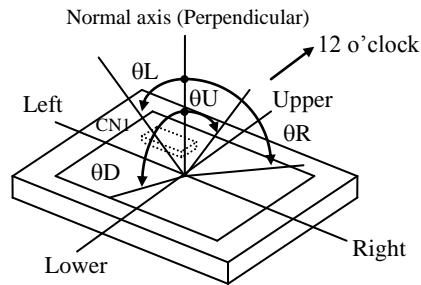


4.14.4 Definition of response times

Response time is measured at the time when the luminance changes from "black" to "white", or "white" to "black" on the same screen point, by photo-detector. Ton is the time when the luminance changes from 10% up to 90%. Also Toff is the time when the luminance changes from 90% down to 10% (See the following diagram.).



4.14.5 Definition of viewing angles



5. ESTIMATED LUMINANCE LIFETIME

The luminance lifetime is the time from initial luminance to half-luminance.

This lifetime is the estimated value, and is not guarantee value.

Condition		Estimated luminance lifetime (Life time expectancy) Note1, Note2, Note3	Unit
LED elementary substance	25°C (Ambient temperature of the product) Continuous operation, PWM duty ratio: 100%	70,000	h
	60°C (Temperature of the product front or rear panel) Continuous operation, PWM duty ratio: 100%	60,000	

Note1: Life time expectancy is mean time to half-luminance.

Note2: Estimated luminance lifetime is not the value for LCD module but the value for LED elementary substance.

Note3: By ambient temperature, the lifetime changes particularly. Especially, in case the product works under high temperature environment, the lifetime becomes short.

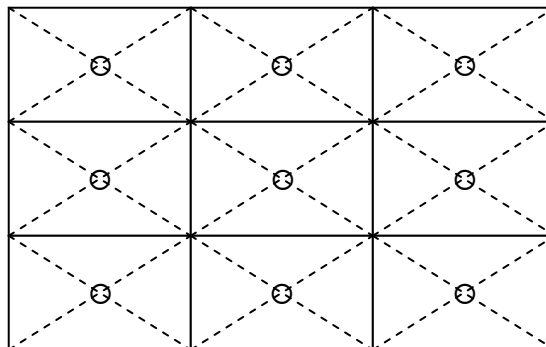
6. RELIABILITY TESTS

Test item	Condition	Judgment	Note1
High temperature and humidity (Operation)	① $60 \pm 2^{\circ}\text{C}$, RH= 60%, 240hours ② Display data is white. Note2	No display malfunctions	
Heat cycle (Operation)	① $0 \pm 3^{\circ}\text{C}$ 1hour $60 \pm 3^{\circ}\text{C}$ 1hour ② 50cycles, 4hours/cycle ③ Display data is white. Note2		
Thermal shock (Non operation)	① $-20 \pm 3^{\circ}\text{C}$ 30minutes $60 \pm 3^{\circ}\text{C}$ 30minutes ② 100cycles, 1hour/cycle ③ Temperature transition time is within 5 minutes.		
Vibration (Non operation)	① 5 to 100Hz, 11.76m/s^2 ② 1 minute/cycle ③ X, Y, Z directions ④ 10 times each directions	No display malfunctions No physical damages	
Mechanical shock (Non operation)	① 294m/s^2 , 11ms ② $\pm\text{X}$, $\pm\text{Y}$, $\pm\text{Z}$ directions ③ 3 times each directions		
ESD (Operation)	① 150pF, 150 Ω , $\pm 10\text{kV}$ ② 9 places on a panel surface Note3 ③ 10 times each places at 1 sec interval	No display malfunctions	
Low pressure	Non-operation	No display malfunctions	
	Operation		
	① 15 kPa (Equivalent to altitude 13,600m) ② $-20^{\circ}\text{C} \pm 3^{\circ}\text{C}$ 24 hours ③ $+60^{\circ}\text{C} \pm 3^{\circ}\text{C}$ 24 hours		
	① 53.3kPa (Equivalent to altitude 5,100m) ② $0^{\circ}\text{C} \pm 3^{\circ}\text{C}$ 24 hours ③ $+55^{\circ}\text{C} \pm 3^{\circ}\text{C}$ 24 hours Note2		

Note1: Display and appearance are checked under environmental conditions equivalent to the inspection conditions of defect criteria.

Note2: Luminance: 450cd/m^2 at luminance control.

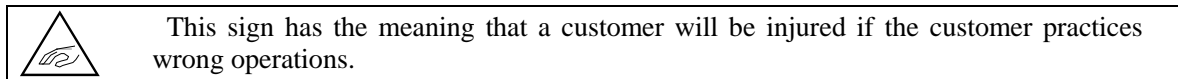
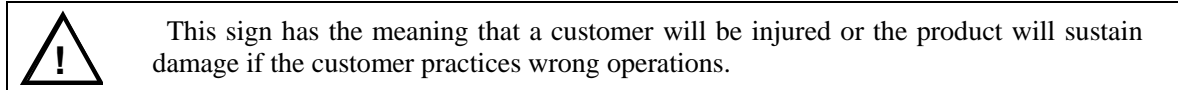
Note3: See the following figure for discharge points



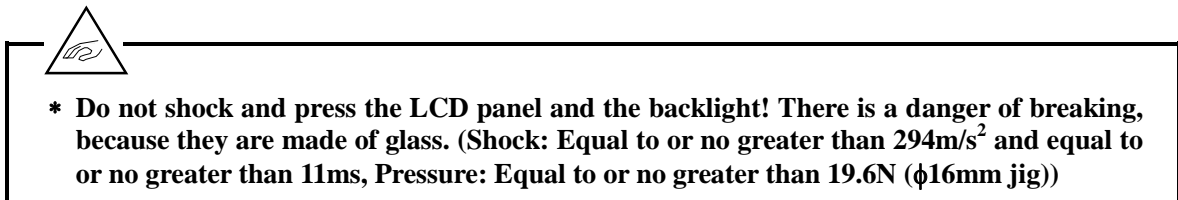
7. PRECAUTIONS

7.1 MEANING OF CAUTION SIGNS

The following caution signs have very important meaning. **Be sure to read "7.2 CAUTIONS" and "7.3 ATTENTIONS"!**



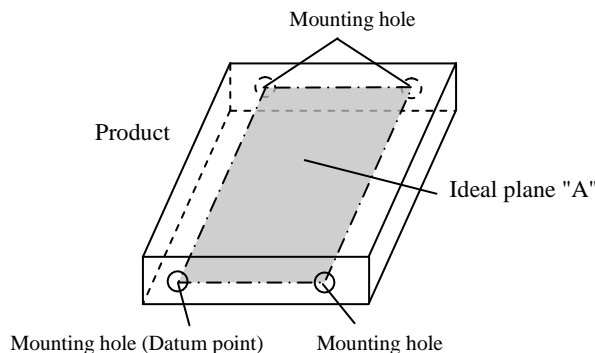
7.2 CAUTIONS



7.3 ATTENTIONS

7.3.1 Handling of the product

- ① Take hold of both ends without touching the circuit board when the product (LCD module) is picked up from inner packing box to avoid broken down or misadjustment, because of stress to mounting parts on the circuit board.
- ② Do not hook or pull cables such as lamp cable, and so on, in order to avoid any damage.
- ③ When the product is put on the table temporarily, display surface must be placed downward.
- ④ When handling the product, take the measures of electrostatic discharge with such as earth band, ionic shower and so on, because the product may be damaged by electrostatic.
- ⑤ The torque for product mounting screws must never exceed 0.735N·m. Higher torque might result in distortion of the bezel. And the length of product mounting screws must be ≤ 5.0mm.
- ⑥ The product must be installed using mounting holes without undue stress such as bends or twist (See outline drawings). And do not add undue stress to any portion (such as bezel flat area). Bends or twist described above and undue stress to any portion may cause display mura.
Recommended installing method: Ideal plane "A" is defined by one mounting hole (datum point) and other mounting holes. The ideal plane "A" should be the same plane within ±0.3 mm.



- ⑦ Do not press or rub on the sensitive product surface. When cleaning the product surface, wipe it with a soft dry cloth.
- ⑧ Do not push or pull the interface connectors while the product is working.
- ⑨ When handling the product, use of an original protection sheet on the product surface (polarizer) is recommended for protection of product surface. Adhesive type protection sheet may change color or characteristics of the polarizer.
- ⑩ Usually liquid crystals don't leak through the breakage of glasses because of the surface tension of thin layer and the construction of LCD panel. But, if you contact with liquid crystal by any chance, please wash it away with soap and water.

7.3.2 Environment

- ① Do not operate or store in high temperature, high humidity, dewdrop atmosphere or corrosive gases. Keep the product in packing box with antistatic pouch in room temperature to avoid dusts and sunlight, when storing the product.
- ② In order to prevent dew condensation occurred by temperature difference, the product packing box must be opened after enough time being left under the environment of an unpacking room. Evaluate the storage time sufficiently because dew condensation is affected by the environmental temperature and humidity. (Recommended leaving time: 6 hours or more with the original packing state after a customer receives the package)
- ③ Do not operate in high magnetic field. If not, circuit boards may be broken.
- ④ This product is not designed as radiation hardened.

7.3.3 Characteristics

The following items are neither defects nor failures.

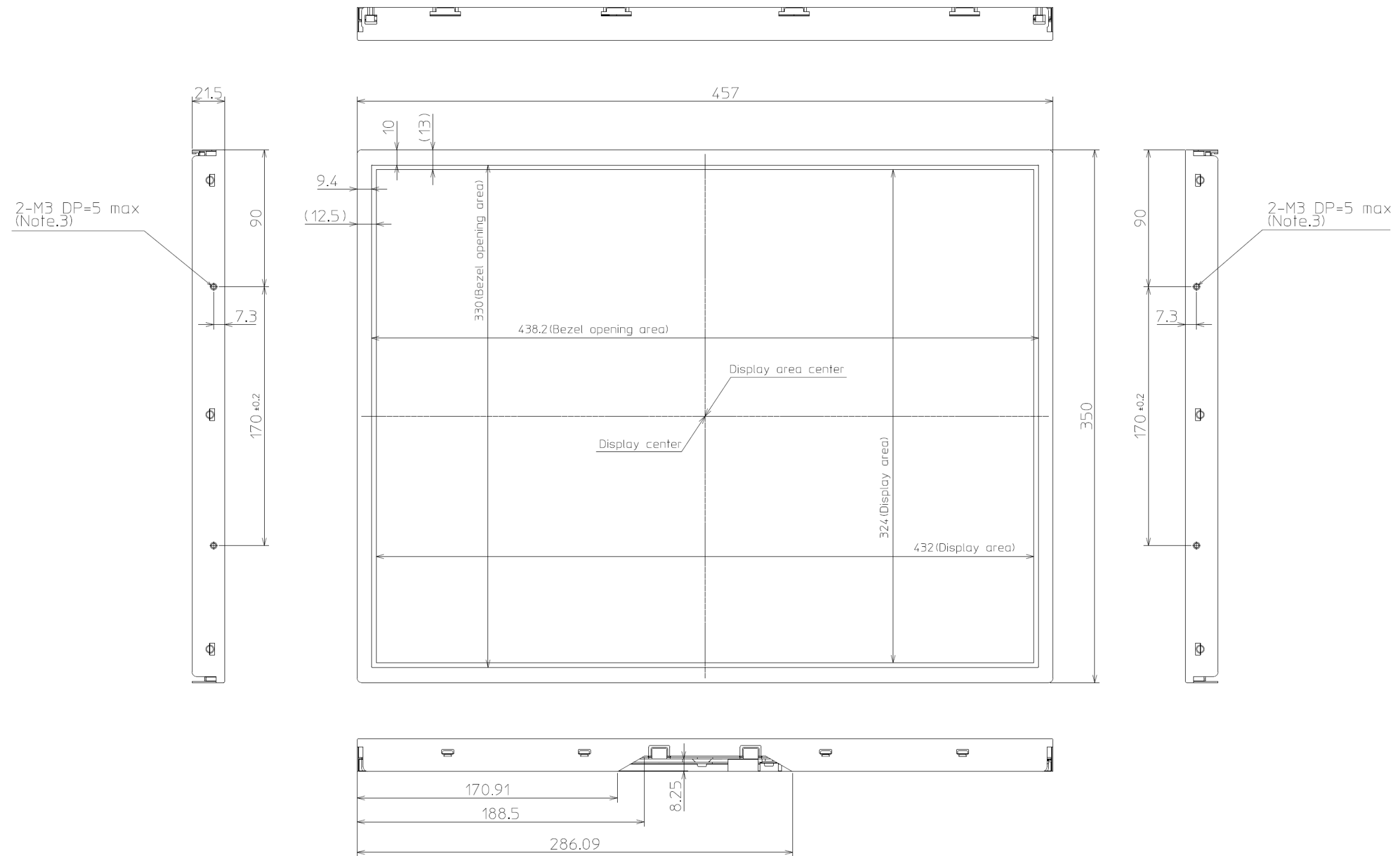
- ① Response time, luminance and color may be changed by ambient temperature.
- ② Display mura, flickering, vertical streams or tiny spots may be observed depending on display patterns.
- ③ Do not display the fixed pattern for a long time because it may cause image sticking. Use a screen saver, if the fixed pattern is displayed on the screen.
- ④ The display color may be changed depending on viewing angle because of the use of condenser sheet in the backlight.
- ⑤ Optical characteristics may be changed depending on input signal timings.

7.3.4 Others

- ① All GND, GNDB, VDD and VDDB terminals should be used without any non-connected lines.
- ② Do not disassemble a product or adjust variable resistors.
- ③ Pack the product with the original shipping package, in order to avoid any damages during transportation, when returning the product to NLT.
- ④ The LCD module by itself or integrated into end product should be packed and transported with display in the vertical position. Otherwise the display characteristics may be degraded.

8. OUTLINE DRAWINGS

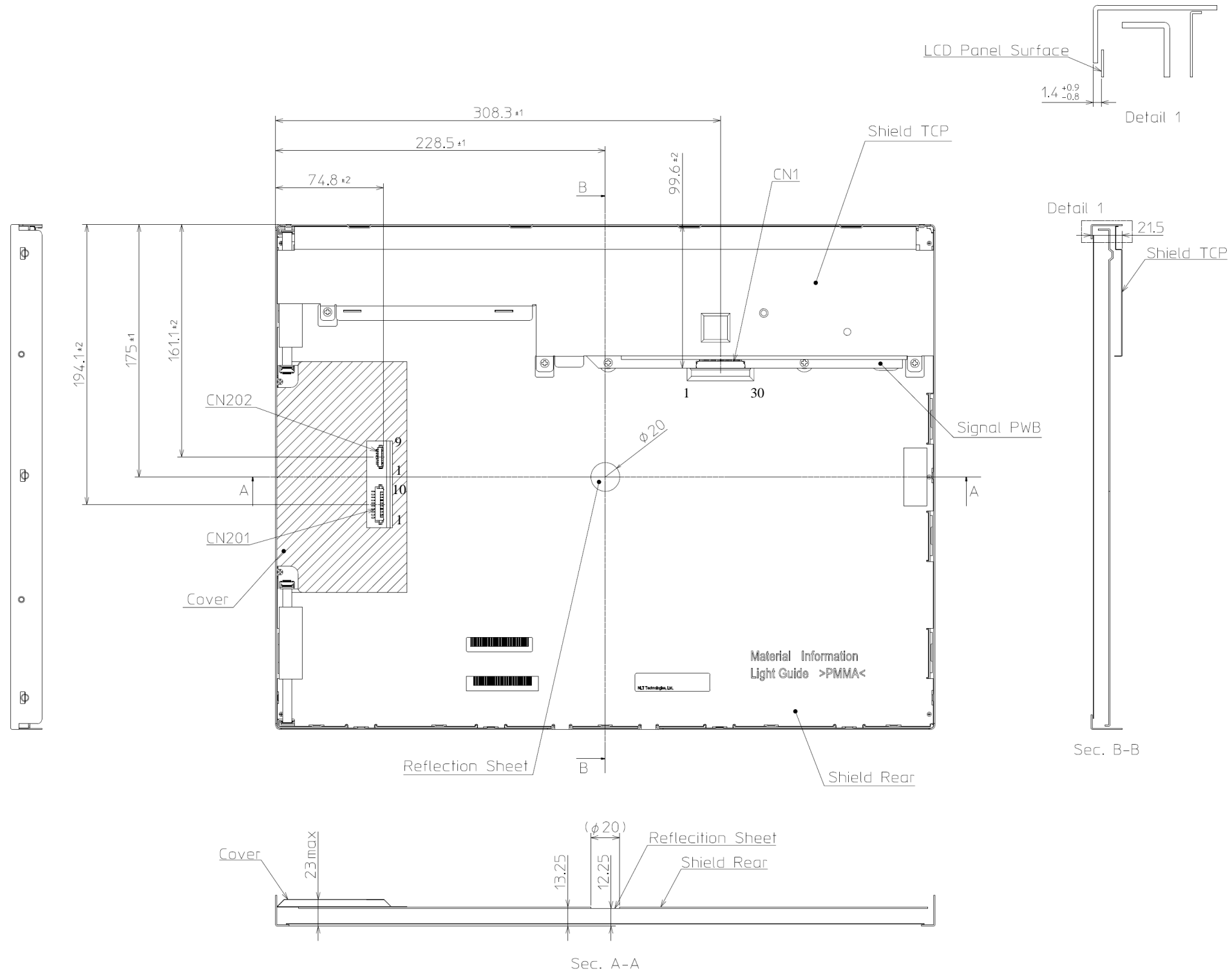
8.1 FRONT VIEW



- Note1: Not shown tolerances of the dimensions are ± 0.5 mm.
- Note2: The torque for product mounting screws must never exceed 0.735N·m.
- Note3: The length of product mounting screws from surface of plate must be ≤ 5.0 mm.
- Note4: The values in parentheses are for reference.

Unit: mm

8.2 REAR VIEW




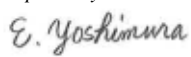
- Note1: Not shown tolerances of the dimensions are ±0.5mm.
- Note2: The torque for product mounting screws must never exceed 0.735N·m.
- Note3: The length of product mounting screws from surface of plate must be ≤ 5.0mm.
- Note4: The values in parentheses are for reference.

Unit: mm

PRELIMINARY

REVISION HISTORY

The inside of latest specifications is revised to the clerical error and the major improvement of previous edition. Only a changed part such as functions, characteristic value and so on that may affect a design of customers, are described especially below.

Edition	Document number	Prepared date	Revision contents and signature
1st edition	DOD-PP-1993	Oct. 15, 2014	<p>Revision contents</p> <p>New issue</p> <p>Signature of writer</p> <p>Approved by  _____ <u>R. KAWASHIMA</u></p> <p>Checked by _____ _____</p> <p>Prepared by  _____ <u>E. YOSHIMURA</u></p>