NLT Technologies, Ltd.

TFT COLOR LCD MODULE

NL10276BC30-34BD

38cm (15.0 Type) XGA LVDS interface (1port)

PRELIMINARY DATA SHEET =

DOD-PP-1566 (1st edition)

All information is subject to change without notice. Please confirm the sales representative before starting to design your system.

INTRODUCTION

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The products are classified into three grades: "Standard", "Special", and "Specific".

Each quality grade is designed for applications described below. Any customer who intends to use a product for application other than that of Standard is required to contact an NLT sales representative in advance.

The **Standard:** Applications as any failure, malfunction or error of the products are free from any damage to death, human bodily injury or other property (Products Safety Issue) and not related the safety of the public (Social Issues), like general electric devices.

Examples: Office equipment, audio and visual equipment, communication equipment, test and measurement equipment, personal electronic equipment, home electronic appliances, car navigation system (with no vehicle control functions), seat entertainment monitor for vehicles and airplanes, fish finder (except marine radar integrated type), PDA, etc.

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Examples: Vehicle/train/ship control system, traffic signals system, traffic information control system, air traffic control system, surgery/operation equipment monitor, disaster/crime prevention system, etc.

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Examples: Aerospace system (except seat entertainment monitor), nuclear control system, life support system, etc.

The quality grade of this product is the "Standard" unless otherwise specified in this document.

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PRELIMINARY

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NL10276BC30-34BD

1. OUTLINE

1.1 STRUCTURE AND PRINCIPLE

Color LCD module NL10276BC30-34BD is composed of the amorphous silicon thin film transistor liquid crystal display (a-Si TFT LCD) panel structure with driver LSIs for driving the TFT (Thin Film Transistor) array, touch panel (T/P) and a backlight.

The a-Si TFT LCD panel structure is injected liquid crystal material into a narrow gap between the TFT array glass substrate and a color-filter glass substrate.

Color (Red, Green, Blue) data signals from a host system (e.g. signal generator, etc.) are modulated into best form for active matrix system by a signal processing board, and sent to the driver LSIs which drive the individual TFT arrays.

The TFT array as an electro-optical switch regulates the amount of transmitted light from the backlight assembly, when it is controlled by data signals. Color images are created by regulating the amount of transmitted light through the TFT array of red, green and blue dots.

1.2 APPLICATION

• For industrial use

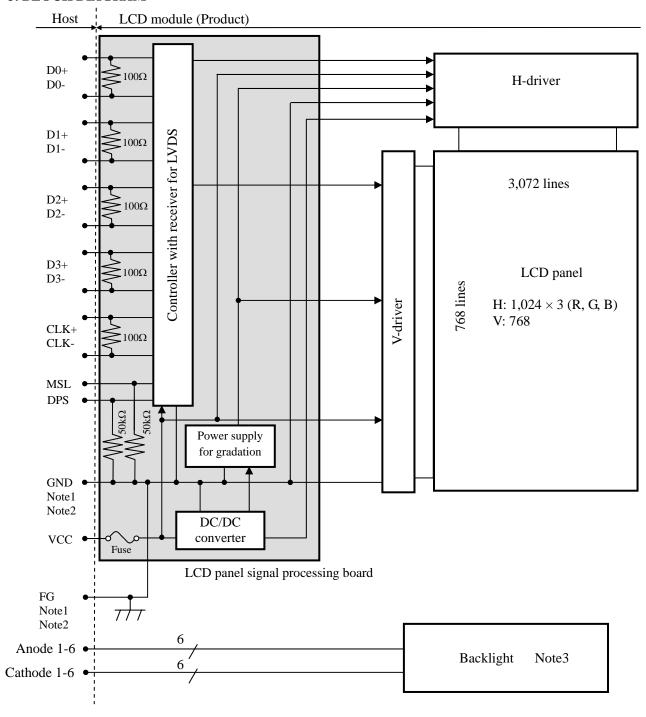
1.3 FEATURES

- Projected capacitive touch panel (P-CAP T/P) attached
- Touch panel having cover glass
- Long life LED backlight type
- High luminance
- High contrast
- Wide viewing angle
- Fast response time
- LVDS interface
- Reversible-scan direction
- Selectable LVDS input map
- Small foot print
- Replaceable lamp for backlight

2. GENERAL SPECIFICATIONS

| Display area | 304.128 (H) × 228.096 (V) mm |
|-----------------------------|---|
| Diagonal size of display | 38cm (15.0 inches) |
| Drive system | a-Si TFT active matrix |
| Display color | 16,777,216 colors (6bit+FRC) |
| Pixel | $1,024 \text{ (H)} \times 768 \text{ (V)} \text{ pixels}$ |
| Pixel arrangement | RGB (Red dot, Green dot, Blue dot) vertical stripe |
| Dot pitch | $0.099 \text{ (H)} \times 0.297 \text{ (V)} \text{ mm}$ |
| Pixel pitch | $0.297 \text{ (H)} \times 0.297 \text{ (V)} \text{ mm}$ |
| Module size | $326.5 \text{ (W)} \times 253.5 \text{ (H)} \times (13.8) \text{ (D)} \text{ mm (typ.)}$ |
| Weight | TBD g (typ.) |
| Contrast ratio | TBD (typ.) |
| Viewing angle | At the contrast ratio ≥ 10:1 • Horizontal: Right side (80)° (typ.), Left side (80)° (typ.) • Vertical: Up side (80)° (typ.), Down side (80)° (typ.) |
| Designed viewing direction | At DPS terminal= Low or Open: Normal scan Viewing direction without image reversal: Up side (12 o'clock) Viewing direction with contrast peak: Down side (6 o'clock) Viewing angle with optimum grayscale (γ=2.2): Normal axis (perpendicular) |
| Touch panel type | Projected capacitive Recommended Touch panel controller board (Option) • Touch panel controller board: Type No. PTPW01 |
| Touch panel surface | Antiglare |
| Touch panel pencil-hardness | (2H) (min.) [by JIS K5600] |
| Touch panel cover glass | 0.7mm normal glass |
| Touch panel bonding method | Perimeter-bonding (with air gap) |
| Color gamut | At LCD panel center 50% (typ.) [against NTSC color space] |
| Response time | $Ton + Toff (10\% \longleftrightarrow 90\%)$ 18ms (typ.) |
| Luminance | At $IL=50mA / One \ circuit$ (350)cd/m ² (typ.) |
| Signal system | LVDS 1port (Receiver: Equivalent of THC63LVDF84B, THine Electronics Inc.) [8-bit digital signals for data of RGB colors, Dot clock (CLK), Data enable (DE)] |
| Power supply voltage | LCD panel signal processing board: 3.3V |
| Backlight | LED Backlight type: Replaceable part • Lamp holder set: Type No.:150LHS36 Recommended LED driver board (Option) • LED driver board: Type No.:150PW02F • Corresponding wiring harness: Type No. 150CBL02 |
| Power consumption | At IL= 50mA / One circuit, Checkered flag pattern 9.8W (typ.) (except for T/P) |

3. BLOCK DIAGRAM



Note1: Relations between GND (Signal ground) and FG (Frame ground) in the LCD module is as follows.

| GND- FG | Connected |
|---------|-----------|

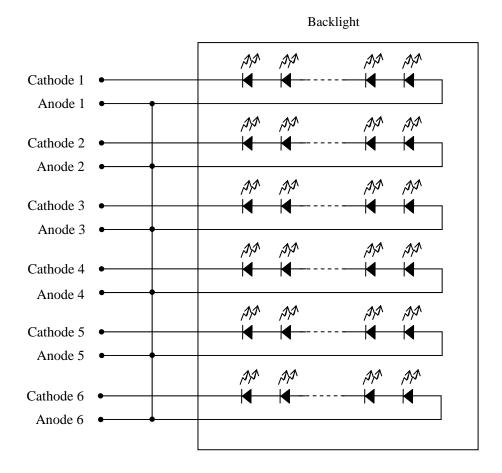
Note2: GND and FG must be connected to customer equipment's ground, and it is recommended that GND and FG are connected together in customer equipment.

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Note3: Detail of backlight



4. DETAILED SPECIFICATIONS

4.1 MECHANICAL SPECIFICATIONS

| Parameter | Specification | | Unit |
|--------------|---|-------|------|
| Module size | $326.5 \pm 0.5 \text{ (W)} \times 253.5 \pm 0.5 \text{ (H)} \times (13.8) \text{ max. (D)}$ | Note1 | mm |
| Display area | 304.128 (H) × 228.096 (V) | Note1 | mm |
| Weight | TBD (typ.), TBD (max.) | | g |

Note1: See "8. OUTLINE DRAWINGS".

4.2 ABSOLUTE MAXIMUM RATINGS

| | Symbol | Rating | Unit | Remarks | | |
|-------------------------|-----------------------------------|---------------|------|------------------|------------------|---------------------------------------|
| Power supply voltage | LCD panel signal processing board | | VCC | -0.3 to +4.0 | V | |
| Input voltage for | | | VD | -0.3 to VCC+0.3 | V | - |
| signals | Function si Note2 | | VF | 0.5 to 7 CC 10.5 | , | |
| Backlight | Forward cu | ırrent | IL | 60 | mA | per one circuit |
| Touch | panel input voltage | | Vtp | 6.0 | V | - |
| Sto | rage temperature | | Tst | -20 to +80 | °C | - |
| Operating to | maratura | Front surface | TopF | -20 to +70 | °C | Note3 |
| Operating te | mperature | Rear surface | TopR | -20 to +70 | °C | Note4 |
| | | | | ≤ 95 | % | Ta ≤ 40°C |
| Re | elative humidity | | RH | ≤ 85 | % | 40 < Ta ≤ 50°C |
| | Note5 | | KII | ≤ 55 | % | $50 < Ta \le 60^{\circ}C$ |
| | | | | ≤ 36 | % | $60 < Ta \le 70^{\circ}C$ |
| Absolute humidity Note5 | | | AH | ≤ 70 Note6 | g/m ³ | Ta > 70°C |
| Operating altitude | | | | ≤ 5,100 | m | $-20^{\circ}C \le Ta \le 70^{\circ}C$ |
| S | torage altitude | | - | ≤ 13,600 | m | -20°C ≤ Ta ≤ 80°C |

Note1: D0+/-, D1+/-, D2+/-, D3+/-, CLK+/-

Note2: MSL, DPS

Note3: Measured at center of LCD panel surface (including self-heat)

Note4: Measured at center of LCD module's rear shield surface (including self-heat)

Note5: No condensation

Note6: Water amount at Ta= 70°C and RH= 36%

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4.3 ELECTRICAL CHARACTERISTICS

4.3.1 LCD panel signal processing board

 $(Ta=25^{\circ}C)$

| Parameter | Parameter | | min. | typ. | max. | Unit | Remarks |
|------------------------------|----------------------|-----|------|--------------|--------------|-------|--------------|
| Power supply voltage | Power supply voltage | | 3.0 | 3.3 | 3.6 | V | - |
| Power supply current | | ICC | - | 500 Note1 | 700 Note2 | mA | at VCC= 3.3V |
| Permissible ripple voltage | | VRP | - | - | 100 | mVp-p | for VCC |
| Differential input threshold | High | VTH | - | - | +100 | mV | at VCM= 1.2V |
| voltage for LVDS receiver | Low | VTL | -100 | - | - | mV | Note3 |
| Input voltage swing for LVDS | receiver | Vi | 0 | - | 2.4 | V | - |
| Terminating resistance | | RT | - | 100 | - | Ω | - |
| Input voltage for | High | VFH | 2.0 | - | VCC | V | |
| MSL and DPS signals | Low | VFL | 0 | - | 0.8 | V | - |
| Input current for | High | IFH | - | - | 300 | μΑ | |
| MSL and DPS signals | Low | IFL | -300 | - | - | μΑ | - |

Note1: Checkered flag pattern [by EIAJ ED-2522]

Note2: Pattern for maximum current

Note3: Common mode voltage for LVDS receiver

4.3.2 Backlight lamp

(Ta= 25°C, Note1, Note2, Note3)

| Parameter | Symbol | min. | typ. | max. | Unit | Remarks |
|-----------------|--------|-------|------|-------|------|--|
| Forward Current | IL | - | 50 | 55 | mA | - |
| | | 23.9 | 27.0 | 30.6 | V | Ta= +25°C at IL= 50 mA/ One circuit |
| F 1771 | VL | 21.42 | - | - | V | Ta= +70°C at IL= 50 mA/ One circuit |
| Forward Voltage | | - | - | 32.94 | V | Ta= -20°C at IL= 50 mA/ One circuit |
| | | - | - | 33.21 | V | Ta= -20°C at IL= 55 mA/ One circuit |

Note1: Please drive with constant current.

Note2: The above specifications are for one LED circuit of the backlight.

Note3: The Luminance uniformity may be changed depending on the current variation between 6 circuits. It is recommended that the current value difference among the circuits be less than 5%.

4.3.3 Power supply voltage ripple

This product works if the ripple voltage levels are over the permissible values as the following table, but there might be noise on the display image.

| Power supply voltage | | Ripple voltage Note1 (Measure at input terminal of power supply) | Unit |
|----------------------|------|--|-------|
| VCC | 3.3V | ≤ 100 | mVp-p |

Note1: The permissible ripple voltage includes spike noise.

4.3.4 Fuse

| Parameter | Fu | ise | Dating | Fusing current | Remarks |
|-----------|------------|-----------------|--------|----------------|---------|
| Farameter | Туре | Supplier | Rating | Fusing current | Kemarks |
| VCC | FCC16202AB | KAMAYA ELECTRIC | 2.0A | 4.0A | Nota1 |
| VCC | PCC10202AB | Co., Ltd | 32V | 4.0A | Note1 |

Note1: The power supply's rated current must be more than the fusing current. If it is less than the fusing current, the fuse may not blow in a short time, and then nasty smell, smoke and so on may occur.

4.4 Touch panel specification

 $(Ta=25^{\circ}C)$

| | | | | | | | (1a 25 C) |
|-----------------|---------|--------|------|------|-------|-------|-----------|
| Parameter | | Symbol | min. | typ. | max. | Unit | Remarks |
| X drive voltage | | XVDD | 2.5 | 3.3 | 10.5 | V | - |
| Aggurgay | Center | Acrc | - | - | (1.5) | mm | Note1 |
| Accuracy | Boarder | Acrb | - | - | (2.5) | mm | Note1 |
| Number of touch | | NUM | 1 | - | 16 | Point | Note2 |
| Resolution | X | - | - | - | 4,096 | - | Note2 |
| Resolution | Y | - | - | - | 4,096 | - | Note2 |

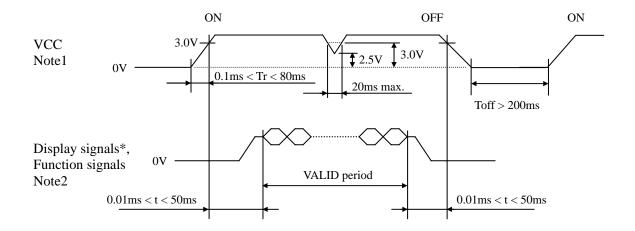
Note1: Input method is φ8mm conductive stylus

Note2: Using the Touch panel controller board, which is a option parts.

Note3: See "8. OUTLINE DRAWINGS".

4.5 POWER SUPPLY VOLTAGE SEQUENCE

4.5.1 LCD panel signal processing board



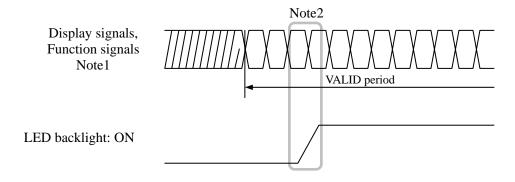
^{*} These signals should be measured at the terminal of 100Ω resistance.

Note1: If there is a voltage variation (voltage drop) at the rising edge of VCC below 3.0V, there is a possibility that a product does not work due to a protection circuit.

Note2: Display signals (D0+/-, D1+/-, D2+/-, D3+/-, CLK+/-) and function signals (MSL, DPS) must be set to Low or High impedance, except the VALID period (See above sequence diagram), in order to avoid the circuitry damage.

If some of display and function signals of this product are cut while this product is working, even if the signal input to it once again, it might not work normally. If a customer stops the display and function signals, VCC also must be shut down.

4.5.2 LED driver board



Note1: These are the display and function signals for LCD panel signal processing board.

Note2: The backlight should be turned on within the valid period of display and function signals, in order to avoid unstable data display.

4.6 CONNECTIONS AND FUNCTIONS FOR INTERFACE PINS

4.6.1 LCD panel signal processing board

CN1 socket (LCD module side): DF14H-20P-1.25H (Hirose Electric Co., Ltd. (HRS))

MSB240420HE (SIN SHENG TERMINAL & MACHINE INC. (STM))

Adaptable plug: DF14-20S-1.25C (Hirose Electric Co., Ltd. (HRS))

| Pin No. | Symbol | Signal | Remarks |
|---------|--------|-----------------------------|--|
| 1 | VCC | D 1 | |
| 2 | VCC | Power supply | Note1 |
| 3 | GND | Ground | Note1 |
| 4 | GND | Ground | Note1 |
| 5 | D0- | Pixel data | Note2 |
| 6 | D0+ | 1 IACI data | Note2 |
| 7 | GND | Ground | Note1 |
| 8 | D1- | Pixel data | Note2 |
| 9 | D1+ | 1 ixel data | 110102 |
| 10 | GND | Ground | Note1 |
| 11 | D2- | Pixel data | Note2 |
| 12 | D2+ | 1 1101 Units | 1,002 |
| 13 | GND | Ground | Note1 |
| 14 | CLK- | Pixel clock | Note2 |
| 15 | CLK+ | | |
| 16 | GND | Ground | Note1 |
| 17 | D3- | Pixel data | Note2 |
| 18 | D3+ | | |
| 19 | DPS | Selection of scan direction | High: Reverse scan Low or Open: Normal scan Note3, Note5 |
| 20 | MSL | Selection of LVDS input map | High: Input map A Low or Open: Input map B Note4, Note5 |

Note1: All GND and VCC terminals should be used without any non-connected lines.

Note2: Twist pair wires with 100Ω (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.

Note3: See "4.9 SCANNING DIRECTIONS".

Note4: See "4.6.5 Connection between receiver and transmitter for LVDS".

Note5: This terminal is pulled-down in the product. (Pull-down resistance: $50k\Omega$)

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4.6.2 Backlight lamp

CN2 plug (LCD module side): SM12B-SRSS-TB (J.S.T. Mfg. Co., Ltd.) Adaptable socket: SHR-12V-S (J.S.T. Mfg. Co., Ltd.)

| Pin No. | Symbol | Signal | Remarks |
|---------|--------|----------|---------|
| 1 | A1 | Anode1 | - |
| 2 | K1 | Cathode1 | - |
| 3 | A2 | Anode2 | - |
| 4 | K2 | Cathode2 | - |
| 5 | A3 | Anode3 | - |
| 6 | K3 | Cathode3 | - |
| 7 | A4 | Anode4 | - |
| 8 | K4 | Cathode4 | - |
| 9 | A5 | Anode5 | - |
| 10 | K5 | Cathode5 | - |
| 11 | A6 | Anode6 | - |
| 12 | K6 | Cathode6 | - |

4.6.3 Touch panel

CN3 (FPC)

Adaptable socket: FH28-40S-0.5SH(05) (Hirose Electric Co., Ltd.(HRS))

| Pin No. | Symbol | Signal | | Pin No. | Symbol | Sign | nal |
|---------|--------|-----------------|-------|---------|--------|----------------|-------|
| 1 | GND | Ground | Note1 | 21 | X13 | X line termina | 1 |
| 2 | GND | Ground | Note1 | 22 | X12 | X line termina | 1 |
| 3 | X31 | X line terminal | | 23 | X11 | X line termina | 1 |
| 4 | X30 | X line terminal | | 24 | X10 | X line termina | 1 |
| 5 | X29 | X line terminal | | 25 | X9 | X line termina | 1 |
| 6 | X28 | X line terminal | | 26 | X8 | X line termina | 1 |
| 7 | X27 | X line terminal | | 27 | X7 | X line termina | 1 |
| 8 | X26 | X line terminal | | 28 | X6 | X line termina | 1 |
| 9 | X25 | X line terminal | | 29 | X5 | X line termina | 1 |
| 10 | X24 | X line terminal | | 30 | X4 | X line termina | 1 |
| 11 | X23 | X line terminal | | 31 | X3 | X line termina | 1 |
| 12 | X22 | X line terminal | | 32 | X2 | X line termina | 1 |
| 13 | X21 | X line terminal | | 33 | X1 | X line termina | 1 |
| 14 | X20 | X line terminal | | 34 | X0 | X line termina | 1 |
| 15 | X19 | X line terminal | | 35 | GND | Ground | Note1 |
| 16 | X18 | X line terminal | | 36 | GND | Ground | Note1 |
| 17 | X17 | X line terminal | | 37 | N. C. | (Keep this pin | open) |
| 18 | X16 | X line terminal | | 38 | N. C. | (Keep this pin | open) |
| 19 | X15 | X line terminal | • | 39 | N. C. | (Keep this pin | open) |
| 20 | X14 | X line terminal | | 40 | N. C. | (Keep this pin | open) |

Note1: All GND terminals should be used without any non-connected lines.



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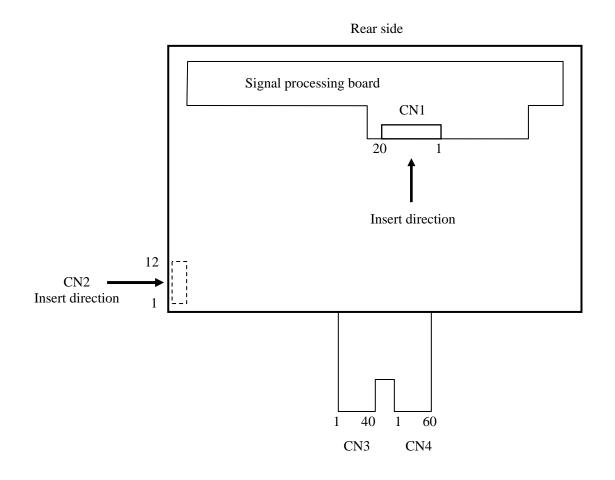
CN4 (FPC)

Adaptable socket: FH28-60S-0.5SH(05) (Hirose Electric Co., Ltd.(HRS))

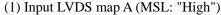
| Pin No. | Symbol | Signal | | Pin No. | Symbol | Signal | |
|---------|--------|-----------------|-------|---------|--------|----------------------|----|
| 1 | GND | Ground 1 | Note1 | 31 | Y28 | Y line terminal | |
| 2 | GND | Ground 1 | Note1 | 32 | Y29 | Y line terminal | |
| 3 | Y0 | Y line terminal | | 33 | Y30 | Y line terminal | |
| 4 | Y1 | Y line terminal | | 34 | Y31 | Y line terminal | |
| 5 | Y2 | Y line terminal | | 35 | Y32 | Y line terminal | |
| 6 | Y3 | Y line terminal | | 36 | Y33 | Y line terminal | |
| 7 | Y4 | Y line terminal | | 37 | Y34 | Y line terminal | |
| 8 | Y5 | Y line terminal | | 38 | Y35 | Y line terminal | |
| 9 | Y6 | Y line terminal | | 39 | Y36 | Y line terminal | |
| 10 | Y7 | Y line terminal | | 40 | Y37 | Y line terminal | |
| 11 | Y8 | Y line terminal | | 41 | Y38 | Y line terminal | |
| 12 | Y9 | Y line terminal | | 42 | Y39 | Y line terminal | |
| 13 | Y10 | Y line terminal | | 43 | Y40 | Y line terminal | |
| 14 | Y11 | Y line terminal | | 44 | Y41 | Y line terminal | |
| 15 | Y12 | Y line terminal | | 45 | Y42 | Y line terminal | |
| 16 | Y13 | Y line terminal | | 46 | Y43 | Y line terminal | |
| 17 | Y14 | Y line terminal | | 47 | Y44 | Y line terminal | |
| 18 | Y15 | Y line terminal | | 48 | Y45 | Y line terminal | |
| 19 | Y16 | Y line terminal | | 49 | Y46 | Y line terminal | |
| 20 | Y17 | Y line terminal | | 50 | Y47 | Y line terminal | |
| 21 | Y18 | Y line terminal | | 51 | Y48 | Y line terminal | |
| 22 | Y19 | Y line terminal | | 52 | Y49 | Y line terminal | |
| 23 | Y20 | Y line terminal | | 53 | Y50 | Y line terminal | |
| 24 | Y21 | Y line terminal | | 54 | Y51 | Y line terminal | |
| 25 | Y22 | Y line terminal | | 55 | GND | Ground Note | e1 |
| 26 | Y23 | Y line terminal | | 56 | GND | Ground Note | e1 |
| 27 | Y24 | Y line terminal | | 57 | N. C. | (Keep this pin open) | |
| 28 | Y25 | Y line terminal | | 58 | N. C. | (Keep this pin open) | |
| 29 | Y26 | Y line terminal | | 59 | N. C. | (Keep this pin open) | |
| 30 | Y27 | Y line terminal | | 60 | N. C. | (Keep this pin open) | |

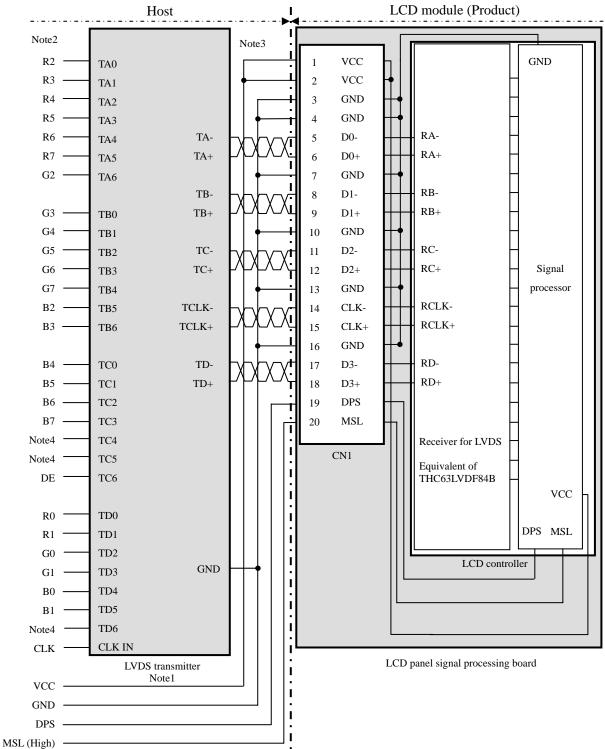
Note1: All GND terminals should be used without any non-connected lines.

4.6.4 Positions of plug and socket

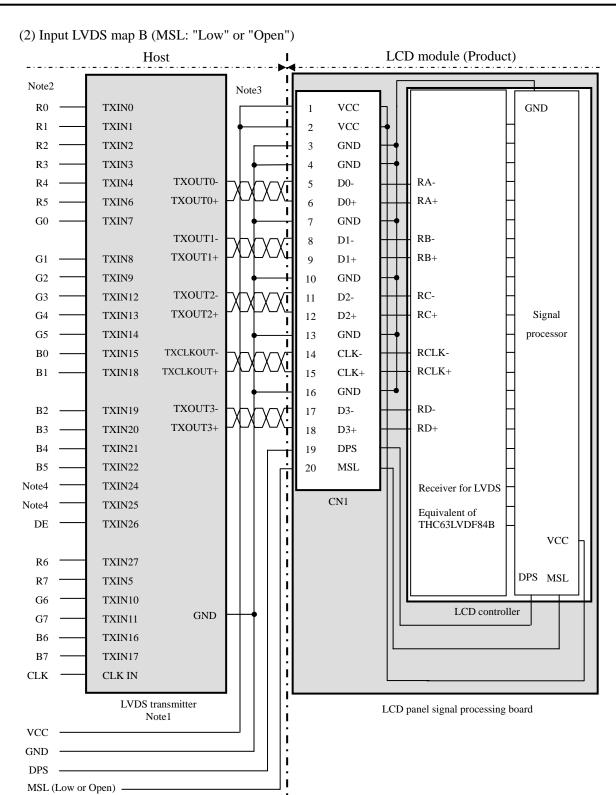


4.6.5 Connection between receiver and transmitter for LVDS





- Note1: Recommended transmitter: THC63LVDM83D (THine Electronics Inc.) or equivalent
- Note2: LSB (Least Significant Bit) R0, G0, B0 MSB (Most Significant Bit) R7, G7, B7
- Note3: Twist pair wires with 100Ω (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.
- Note4: Input signals to TC4, TC5 and TD6 are not used inside the product, but do not keep TC4, TC5 and TD6 open to avoid noise problem.



Note1: Recommended transmitter: DS90C383 (National Semiconductor) or equivalent

Note2: LSB (Least Significant Bit) – R0, G0, B0 MSB (Most Significant Bit) – R7, G7, B7

Note3: Twist pair wires with 100Ω (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.

Note4: Input signals to TXIN24 and TXIN25 are not used inside the product, but do not keep TXIN24 and TXIN25 open to avoid noise problem.

4.7 DISPLAY COLORS AND INPUT DATA SIGNALS

This product can display 16,777,216 colors with 256 gray scales. Also the relation between display colors and input data signals is as follows.

| Diam | olay colors | | | | | | | | Da | ta si | gnal | (0: I | Low | leve | el, 1: | Hig | gh lev | vel) | | | | | | | |
|------------------|--------------|----|----|----|----|----|----|----|----|-------|------|-------|-----|------|--------|-----|--------|------|----|----|----|-----|----|----|----|
| Disp | oray colors | R7 | R6 | R5 | R4 | R3 | R2 | R1 | R0 | G7 | G6 | G5 | G4 | G3 | G2 | G1 | G0 | В7 | B6 | B5 | B4 | В3 | B2 | В1 | В0 |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Blue | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| ors | Red | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Basic Colors | Magenta | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| Sic | Green | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Ba | Cyan | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Yellow | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | White | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| ပ | | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| scal | dark | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| ay s | ↑ | | | | : | : | | | | | | | : | : | | | | | | | | : | | | |
| Red gray scale | \downarrow | | | | : | : | | | | | | | : | : | | | | | | | | : | | | |
| Rec | bright | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Red | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| ale | | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| ' sc | dark | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| gray | 1 | | | | : | : | | | | | | | : | | | | | | | | | : | | | |
| Green gray scale | . | | | | : | : | | | | | | | : | : | | | | | | 0 | 0 | : | 0 | | 0 |
| Gre | bright | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | a | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Green | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | Black | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| ale | 1. 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 |
| SC | dark ↑ | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 |
| Blue gray scale | | | | | : | | | | | | | | : | | | | | | | | | | | | |
| ue g | | ٥ | 0 | 0 | | | 0 | 0 | 0 | _ | 0 | 0 | | | 0 | 0 | 0 | 1 | 1 | 1 | 1 | . 1 | 1 | Λ | 1 |
| Bl | bright | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 0 | 1 |
| | Blue | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 0 |
| | Diue | U | U | U | U | U | U | U | U | U | U | U | U | U | U | U | U | 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |

4.8 DISPLAY POSITIONS

The following table is the coordinates per pixel (See "4.9 SCANNING DIRECTIONS".).

| C (0, 0) | В | | | | | |
|------------|------------|-------|------------|-------|--------------|--------------|
| | | | | | | |
| C(0, 0) | C(1, 0) | • • • | C(X, 0) | • • • | C(1022, 0) | C(1023, 0) |
| C(0, 1) | C(1, 1) | • • • | C(X, 1) | • • • | C(1022, 1) | C(1023, 1) |
| • | • | • | • | • | • | • |
| • | • | • • • | • | • • • | • | • • • |
| • | • | • | • | • | • | • |
| C(0, Y) | C(1, Y) | • • • | C(X, Y) | • • • | C(1022, Y) | C(1023, Y) |
| • | • | • | • | • | • | • |
| • | • | • • • | • | • • • | • | • |
| • | • | • | • | • | • | • |
| C(0, 766) | C(1,766) | • • • | C(X, 766) | • • • | C(1022, 766) | C(1023, 766) |
| C(0, 767) | C(1, 767) | • • • | C(X, 767) | • • • | C(1022, 767) | C(1023, 767) |

4.9 SCANNING DIRECTIONS

The following figures are seen from a front view.

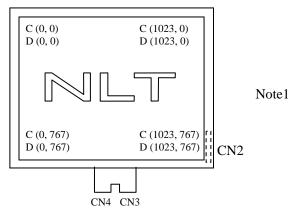


Figure 1. Normal scan (DPS: Low or Open)

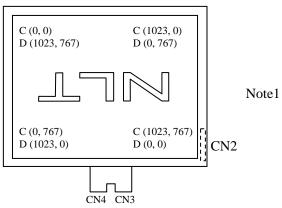


Figure 2. Reverse scan (DPS: High)

Note1: Meaning of C (X, Y) and D (X, Y)

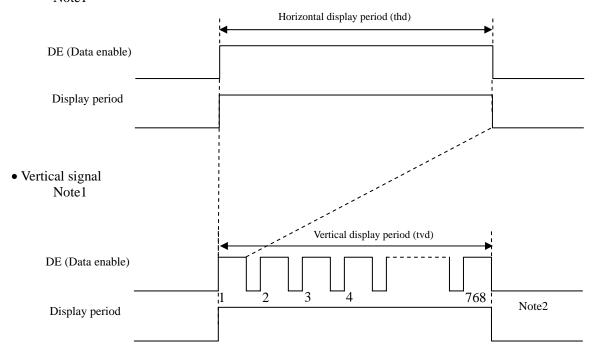
C (X, Y): The coordinates of the display position (See "4.8 DISPLAY POSITIONS".)

D (X, Y): The data number of input signal for LCD panel signal processing board

4.10 INPUT SIGNAL TIMINGS

4.10.1 Outline of input signal timings

• Horizontal signal Note1



Note1: This diagram indicates virtual signal for set up to timing.

Note2: See "4.10.3 Input signal timing chart" for the pulse number.

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4.10.2 Timing characteristics

(Note1, Note2, Note3)

| | Paramet | er | Symbol | min. | typ. | max. | Unit | Remarks | |
|------|----------------------|----------------|--------|-------|--------|-------|------|-------------------|--|
| | F | requency | 1/tc | 50.0 | 65.0 | 80.0 | MHz | 15.384 ns (typ.) | |
| CLK | | Duty | - | | | | - | | |
| | Rise ti | me, Fall time | - | | - | | ns | - | |
| | CLK-DATA | Setup time | - | | | | ns | | |
| DATA | CLK-DAIA | Hold time | - | | - | | ns | - | |
| | Rise ti | - | | | | ns | | | |
| | | Cycle | th | 15.0 | 20.676 | - | μs | 48.363 kHz (typ.) | |
| | Horizontal | Сусіе | ui | 1,050 | 1,344 | 1,800 | CLK | 48.303 KHZ (typ.) | |
| | | Display period | thd | | 1,024 | | CLK | - | |
| | 37 4 1 | Cycle | tv | 13.1 | 16.666 | 20.0 | ms | 60.0 Hz (typ.) | |
| DE | Vertical (One frame) | Сусіе | tv | 770 | 806 | - | Н | 00.0 Hz (typ.) | |
| | (one name) | Display period | tvd | | 768 | | Н | - | |
| | CLK-DE | Setup time | - | | | | ns | | |
| | CLK-DE | Hold time | - | - | | | ns | - | |
| | Rise ti | me, Fall time | - | | | | ns | | |

Note1: Definition of parameters is as follows.

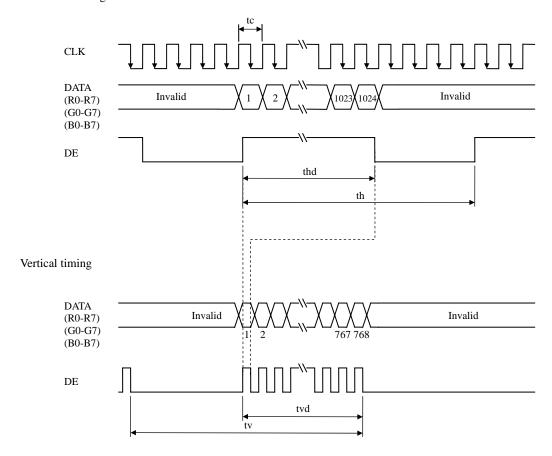
tc= 1CLK, th= 1H, Vf= 1/tv

Note2: See the data sheet of LVDS transmitter.

Note3: Vertical cycle (tv) should be specified in integral multiple of Horizontal cycle (th).

4.10.3 Input signal timing chart

Horizontal timing



4.11 OPTICS

4.11.1 Optical characteristics

(Note1, Note2)

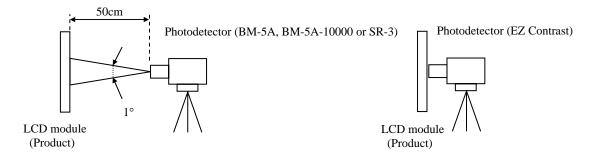
| Paramete | er | Condition | Symbol | min. | typ. | max. | Unit | Measuring instrument | Remarks |
|---------------|---------|---|--------|---------|---------|---------|-------------------|----------------------|---------|
| Luminand | ce | White at center $\theta R = 0^{\circ}$, $\theta L = 0^{\circ}$, $\theta U = 0^{\circ}$, $\theta D = 0^{\circ}$ | L | TBD | (350) | - | cd/m ² | SR-3 or BM-5A | - |
| Contrast ra | ıtio | White/Black at center $\theta R = 0^{\circ}$, $\theta L = 0^{\circ}$, $\theta U = 0^{\circ}$, $\theta D = 0^{\circ}$ | CR | TBD | TBD | 1 | - | SR-3 or BM-5A | Note3 |
| Luminance uni | formity | White $\theta R = 0^{\circ}$, $\theta L = 0^{\circ}$, $\theta U = 0^{\circ}$, $\theta D = 0^{\circ}$ | LU | - | 1.2 | 1.35 | - | BM-5A | Note4 |
| | White | x coordinate | Wx | (0.263) | (0.313) | (0.363) | - | | |
| | wnite | y coordinate | Wy | (0.279) | (0.329) | (0.379) | - | | |
| | Red | x coordinate | Rx | - | (0.599) | 1 | - | | |
| Chromaticity | Reu | y coordinate | Ry | - | (0.354) | 1 | - | | |
| Cinomaticity | Green | x coordinate | Gx | - | (0.348) | 1 | - | SR-3 | Note5 |
| | Giccii | y coordinate | Gy | - | (0.579) | 1 | - | 3K-3 | Notes |
| | Blue | x coordinate | Bx | - | (0.152) | 1 | - | | |
| | Diuc | y coordinate | By | - | (0.107) | - | - | | |
| Color gam | nut | θ R= 0°, θ L= 0°, θ U= 0°, θ D= 0° at center, against NTSC color space | С | 40 | 50 | - | % | | |
| Response ti | ima | White to Black | Ton | - | 3 | 5 | ms | BM-5A- | Note6 |
| Kesponse ti | inie | Black to White | Toff | - | 15 | 21 | ms | 10000 | Note7 |
| | Right | θ U= 0°, θ D= 0°, CR \geq 10 | θR | (70) | (80) | - | 0 | | |
| Viewing angle | Left | θ U= 0°, θ D= 0°, CR \geq 10 | θL | (70) | (80) | - | 0 | EZ | Note8 |
| Viewing angle | Up | $\theta R = 0^{\circ}, \theta L = 0^{\circ}, CR \ge 10$ | θU | (70) | (80) | - | 0 | Contrast | Notes |
| | Down | $\theta R = 0^{\circ}, \theta L = 0^{\circ}, CR \ge 10$ | θD | (70) | (80) | - | 0 | | |

Note1: These are initial characteristics.

Note2: Measurement conditions are as follows.

Ta= 25°C, VCC= 3.3V, IL= 50mA / One circuit, Display mode: XGA, Horizontal cycle= 1/48.363kHz, Vertical cycle= 1/60.0Hz, DPS= Low or Open: Normal scan

Optical characteristics are measured at luminance saturation after 20minutes after the product works in the dark room. Also measurement methods are as follows.



Note3: See "4.11.2 Definition of contrast ratio".

Note4: See "4.11.3 Definition of luminance uniformity".

Note5: These coordinates are found on CIE 1931 chromaticity diagram.

Note6: Product surface temperature: TopF= 32 °C Note7: See "**4.11.4 Definition of response times**".

Note8: See "4.11.5 Definition of viewing angles".

4.11.2 Definition of contrast ratio

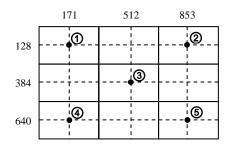
The contrast ratio is calculated by using the following formula.

4.11.3 Definition of luminance uniformity

The luminance uniformity is calculated by using following formula.

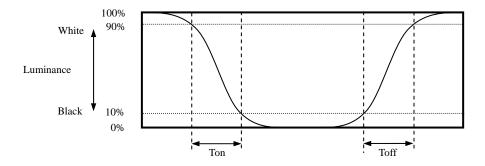
$$Luminance \ uniformity \ (LU) = \ \frac{Maximum \ luminance \ from \ \textcircled{1} \ to \ \textcircled{5}}{Minimum \ luminance \ from \ \textcircled{1} \ to \ \textcircled{5}}$$

The luminance is measured at near the 5 points shown below.

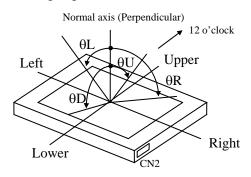


4.11.4 Definition of response times

Response time is measured at the time when the luminance changes from "white" to "black", or "black" to "white" on the same screen point, by photo-detector. Ton is the time when the luminance changes from 90% down to 10%. Also Toff is the time when the luminance changes from 10% up to 90% (See the following diagram.).



4.11.5 Definition of viewing angles



5. ESTIMATED LUMINANCE LIFETIME

The luminance lifetime is the time from initial luminance to half-luminance.

This lifetime is the estimated value, and is not guarantee value.

| | Condition | Estimated luminance lifetime (Life time expectancy) Note1, Note2, Note3 | Unit |
|----------------------|---|---|------|
| LED | 25°C (Ambient temperature of the product) Continuous operation, IL= 50mA/One circuit | 70,000 | h |
| elementary substance | 70°C (Surface temperature at screen center) Continuous operation, IL= 50mA/One circuit | 60,000 | h |

Note1: Life time expectancy is mean time to half-luminance.

Note2: Estimated luminance lifetime is not the value for an LCD module but the value for LED elementary substance.

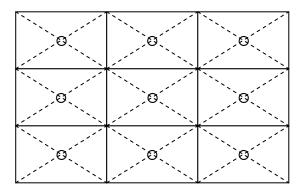
Note3: By ambient temperature, the lifetime changes particularly. Especially, in case the product works under high temperature environment, the lifetime becomes short.

6. RELIABILITY TESTS

| Test it | em | Condition | Judgment | Note1 | |
|-----------------------------|---------------|--|-------------------------|-------|--|
| High temperature (Operat | | 60 ± 2°C, RH= 90%, 240hours Display data is black. | | | |
| High temp (Operat | | ① 70 ± 3°C, 240hours ② Display data is black. | | | |
| Heat cy (Operat | | -20 ± 3°C1hour 70 ± 3°C1hour 50cycles, 4hours/cycle Display data is black. | | | |
| Thermal (Non oper | | -20 ± 3°C30minutes 80 ± 3°C30minutes 100cycles, 1hour/cycle Temperature transition time is within 5 minutes. | No display malfunctions | | |
| ESE (Operat | | 150pF, 150Ω, ±10kV 9 places on a panel surface Note2 10 times each places at 1 sec interval | | | |
| Dus (Operat | - | Sample dust: No. 15 (by JIS-Z8901) 15 seconds stir 8 times repeat at 1 hour interval | | | |
| Vibrat (Non oper | | 5 to 100Hz, 11.76m/s² 1 minute/cycle X, Y, Z directions 50 times each directions | No display malfunctions | | |
| Mechanica (Non oper | | 294m/s², 11ms ±X, ±Y, ±Z directions 3 times each directions | No physical damages | | |
| Low pressure | Operation | 53.3kPa (Equivalent to altitude 5,100m) -20°C±3°C24 hours 70°C±3°C24 hours | No display malfunctions | | |
| Low pressure | Non-operation | 15kPa (Equivalent to altitude 13,600m) -20°C±3°C24 hours 80°C±3°C24 hours | To display manufetions | | |

Note1: Display and appearance are checked under environmental conditions equivalent to the inspection conditions of defect criteria.

Note2: See the following figure for discharge points.



7. PRECAUTIONS

7.1 MEANING OF CAUTION SIGNS

The following caution signs have very important meaning. Be sure to read "7.2 CAUTIONS" and "7.3 ATTENTIONS"!



This sign has the meaning that a customer will be injured or the product will sustain damage if the customer practices wrong operations.



This sign has the meaning that a customer will be injured if the customer practices wrong operations.

7.2 CAUTIONS

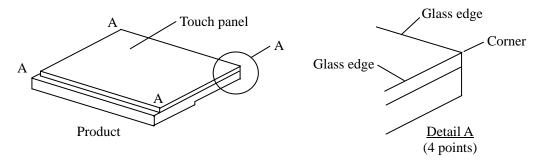


- * Be taken care when handling the touch panel. There is a danger of injury, because the touch panel has the glass edge and corner which are sharp.
- * Do not shock and press the LCD panel and the backlight! There is a danger of breaking, because they are made of glass. (Shock: Equal to or no greater than 294m/s² and equal to or no greater than 11ms, Pressure: Equal to or no greater than 19.6 N (\$\phi16mm jig))



7.3.1 Handling of the product

① Use gloves or fingerstalls and do not touch glass edge of touch panel when handling it, because it has sharp glass edge.



- ② Take hold of both ends without touching the circuit board when the product (LCD module) is picked up from inner packing box to avoid broken down or misadjustment, because of stress to mounting parts on the circuit board.
- 3 When the product is put on the table temporarily, display surface must be placed downward.
- 4 When handling the product, take the measures of electrostatic discharge with such as earth band, ionic shower and so on, because the product may be damaged by electrostatic.
- ⑤ The torque for product mounting screws must never exceed 0.343N·m. Higher torque might result in distortion of the bezel. And the length of product mounting screws must be ≤ 2.8mm.
- The product must be installed using mounting holes without undue stress such as bends or twist (See outline drawings). And do not add undue stress to any portion (such as bezel flat area). Bends or twist described above and undue stress to any portion may cause display mura.
- ① Do not hit or rub the surface of touch panel with hard materials, because it is easily scratched. (Touch panel pencil-hardness: (2H))

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- When cleaning the T/P surface, wipe it with a soft dry cloth.
- Do not push or pull the interface connectors while the product is working.
- When handling the product, use of an original protection sheet on the product surface (polarizer) is recommended for protection of product surface. Adhesive type protection sheet may change color or characteristics of the polarizer.
- ① Usually liquid crystals don't leak through the breakage of glasses because of the surface tension of thin layer and the construction of LCD panel. But, if you contact with liquid crystal by any chance, please wash it away with soap and water.
- ② If the product is subjected to direct sunlight for a long time, touch panel transmission may be degraded.

7.3.2 Environment

- ① Do not operate or store in high temperature, high humidity, dewdrop atmosphere or corrosive gases. Keep the product in packing box with antistatic pouch in room temperature to avoid dusts and sunlight, when storing the product.
- ② In order to prevent dew condensation occurred by temperature difference, the product packing box must be opened after enough time being left under the environment of an unpacking room. Evaluate the storage time sufficiently because dew condensation affected is changed by the environmental temperature and humidity. (Recommended leaving time: 6 hours or more with the original packing state after a customer receives the package)
- 3 Do not operate in high magnetic field. If not, circuit boards may be broken.
- 4 This product is not designed as radiation hardened.

7.3.3 Characteristics

The following items are neither defects nor failures.

- ① Characteristics of the LCD (such as response time, luminance, color uniformity and so on) may be changed depending on ambient temperature. If the product is stored under condition of low temperature for a long time, it may cause display mura. In this case, the product should be operated after enough time being left under condition of operating temperature.
- ② Display mura, flickering, vertical streams or tiny spots may be observed depending on display patterns.
- 3 Do not display a fixed pattern for a long time because it may cause image sticking. Use a screen saver, if the fixed pattern is displayed on the screen.
- 4 The display color may be changed depending on viewing angle because of the use of condenser sheet in the backlight.
- ⑤ Optical characteristics may be changed depending on input signal timings.
- Touch panel film has polarizing characteristic. And the polarizer characteristics differ among products. Therefore, when seeing the displays through the other polarizing material (for example polarizing sunglasses), some displays can not be seen and some displays look different color darker because of polarizer characteristic mismatching between touch panel film and the other polarizing material.

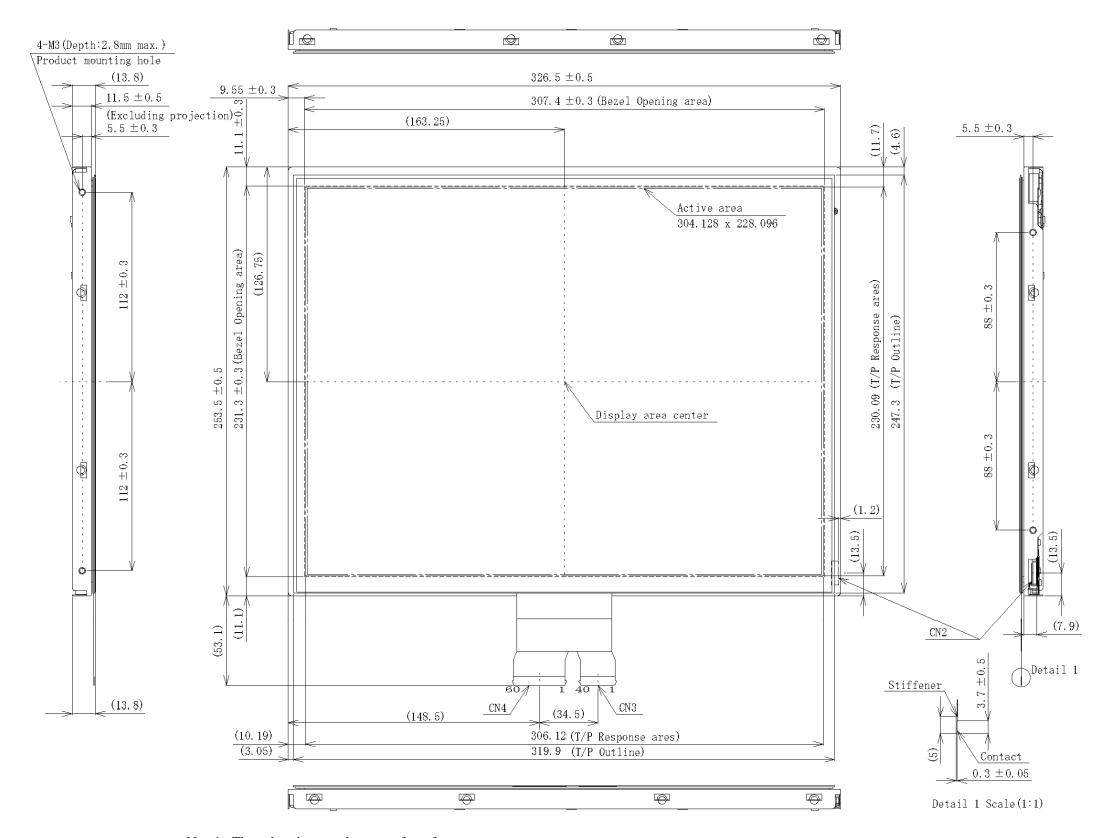
7.3.4 Others

- ① All GND and VCC terminals should be used without any non-connected lines.
- ② Do not disassemble a product or adjust variable resistors.
- ③ See "REPLACEMENT MANUAL FOR LAMP HOLDER SET", when replacing lamp holder set.
- 4 Pack the product with the original shipping package, in order to avoid any damages during transportation, when returning the product to NLT for repairing and so on.

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8. OUTLINE DRAWINGS

8.1 FRONT VIEW

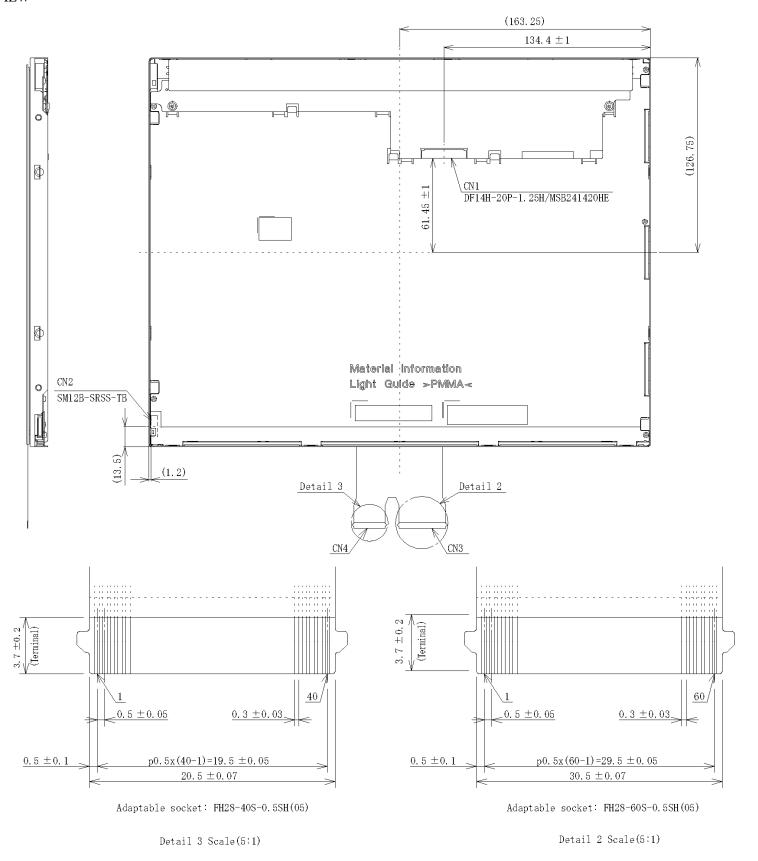


Note1: The values in parentheses are for reference.

Note2: The torque for product mounting screws must never exceed 0.343N·m. And the length of product mounting screws must be ≤ 2.8 mm.

Unit: mm

8.2 REAR VIEW

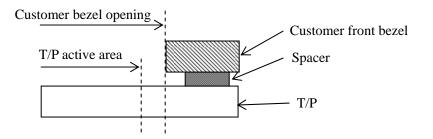


INSTALL GUIDANCE

1. Bezel mounting

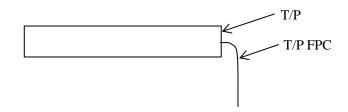
IF add front bezel on the touch panel, please take care following issue.

- Use front bezel make from insulative material, like plastic, or resin. If not, touch panel sensitivity will be blocked or unstable by this bezel.
- Settle the bezel out of touch panel active area. If not, touch panel sensitivity will be blocked or unstable by this bezel.
- Keep the distance between front bezel to touch panel over 1mm.



2. T/P FPC handles with care point

When bend the fpc, don't stress to the root area of fpc, nor bending so tight.



Note1: The values in parentheses are for reference.

Note2: The torque for product mounting screws must never exceed $0.343N \cdot m$. And the length of product mounting screws must be $\leq 2.8mm$.

Unit: mm

REVISION HISTORY

The inside of latest specifications is revised to the clerical error and the major improvement of previous edition. Only a changed part such as functions, characteristic value and so on that may affect a design of customers, are described especially below.

| Edition | Document number | Prepared date | Revision contents and signature | | | | | | |
|---------|--------------------|---------------|---------------------------------|------------|-------------|--|--|--|--|
| 1st | DOD-PP- | Jan. 31, | Revision contents | | | | | | |
| edition | 1566 | 2013 | New issue | | | | | | |
| | | | | | | | | | |
| | | | Signature of writer | | | | | | |
| | | | Approved by | Checked by | Prepared by | | | | |
| | | | X . Fujimoto | | A. Kumano | | | | |
| | | | K. FUJIMOTO | | A. KUMANO | | | | |
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