TFT COLOR LCD MODULE

NL10276BC30-17

38cm (15.0 Type) XGA LVDS Interface (1port)



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INTRODUCTION

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Examples: Control systems for transportation equipment (automobiles, trains, ships, etc.), traffic control systems, anti-disaster systems, anti-crime systems, medical equipment not specifically designed for life support, safety equipment, etc.

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Examples: Military systems, aircraft control equipment, aerospace equipment, nuclear reactor control systems, medical equipment/devices/systems for life support, etc.

The quality grade of this product is the "Standard" unless otherwise specified in this document.

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1. OUTLINE

1.1 STRUCTURE AND PRINCIPLE

Color LCD module NL10276BC30-17 is composed of the amorphous silicon thin film transistor liquid crystal display (a-Si TFT LCD) panel structure with driver LSIs for driving the TFT (Thin Film Transistor) array and a backlight.

The a-Si TFT LCD panel structure is injected liquid crystal material into a narrow gap between the TFT array glass substrate and a color-filter glass substrate.

Color (Red, Green, Blue) data signals from a host system (e.g. signal generator, etc.) are modulated into best form for active matrix system by a signal processing board, and sent to the driver LSIs which drive the individual TFT arrays.

The TFT array as an electro-optical switch regulates the amount of transmitted light from the backlight assembly, when it is controlled by data signals. Color images are created by regulating the amount of transmitted light through the TFT array of red, green and blue dots.

1.2 APPLICATIONS

• For industrial use

1.3 FEATURES

- Ultra-wide viewing angle (Adoption of Ultra-Advanced Super Fine TFT (UA-SFT))
- High contrast
- Wide color gamut
- LVDS interface (8-bit)
- Selectable LVDS input map
- Small foot print
- Edge light type backlight (without inverter)
- Replaceable lamp for backlight
- Acquisition product for UL60950-1/CSA-C22.2 No.60950-1-03 (File number: E170632)
- Compliance with the European RoHS directive (2002/95/EC)

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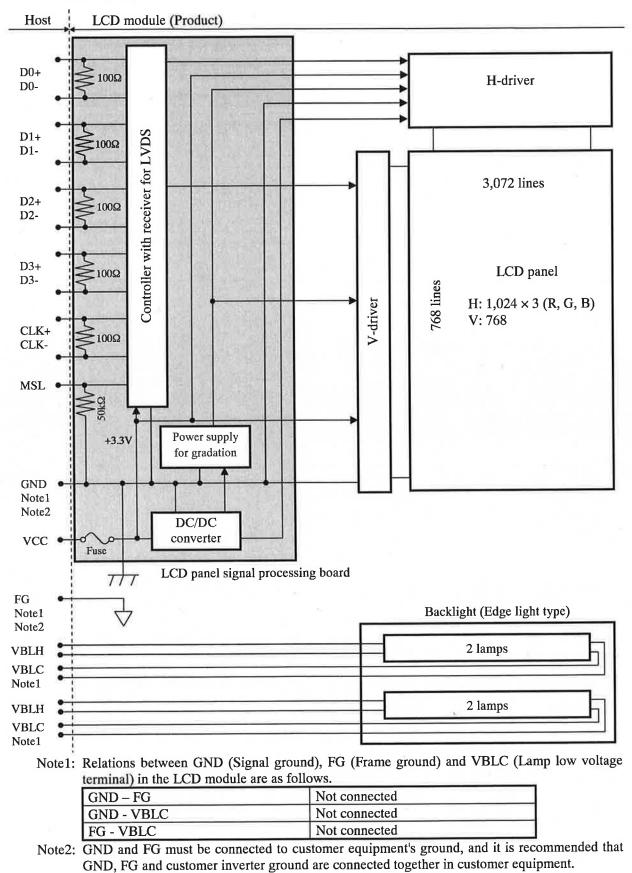
2. GENERAL SPECIFICATIONS

D	204 100 (T) 200 00((T)
Display area	304.128 (H) × 228.096 (V) mm
Diagonal size of display	38cm (15.0 inches)
Drive system	a-Si TFT active matrix
Display color	16,777,216 colors (6bit+FRC)
Pixel	1,024 (H) × 768 (V) pixels
Pixel arrangement	RGB (Red dot, Green dot, Blue dot) vertical stripe
Dot pitch	0.099 (H) × 0.297 (V) mm
Pixel pitch	0.297 (H) × 0.297 (V) mm
Module size	326.5 (typ., W) × 253.5 (typ., H) × 17.0 (max., D) mm
Weight	1,300g (typ.)
Contrast ratio	700:1 (typ.)
Viewing angle	At the contrast ratio ≥ 10:1 • Horizontal: Right side 88° (typ.), Left side 88° (typ.) • Vertical: Up side 88° (typ.), Down side 88° (typ.)
Designed viewing direction	Viewing angle with optimum grayscale ($\gamma = 2.2$): normal axis (perpendicular)
Polarizer surface	Antiglare
Polarizer pencil-hardness	3H (min.) [by JIS K5600]
Color gamut	At LCD panel center 72% (typ.) [against NTSC color space]
Response time	$Ton+Toff (10\% \leftrightarrow 90\%)$ 25ms (typ.)
Luminance	At IBL=6.0mArms / lamp 350cd/m ² (typ.)
Signal system	LVDS 1port (Receiver: Equivalent of THC63LVDF84B, THine Electronics Inc.) [8-bit digital signals for data of RGB colors, Dot clock (CLK), Data enable (DE)]
Power supply voltage	LCD panel signal processing board: 3.3V
Backlight	Edge light type: 4 cold cathode fluorescent lamps (without inverter) (Replaceable part • Lamp holder set: Type No. 150LHS29 (Recommended inverter (Option) • Inverter: Type No. 150PW231
Power consumption	At IBL= 6.0mArms/lam, Checkered flag pattern 16.6W (typ., Power dissipation of the inverter is not included.)

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3. BLOCK DIAGRAM



4. DETAILED SPECIFICATIONS

4.1 MECHANICAL SPECIFICATIONS

Parameter	Specification		Unit
Module size	326.5 ± 0.5 (W) × 253.5 ± 0.5 (H) × 17.0 max. (D)	Note1, Note2	mm
Display area	304.128 (H) × 228.096 (V)	Note1	mm
Weight	1,300 (typ.), 1,430 (max.)		g

Note1: Excluding lamp cables.

Note2: See "8. OUTLINE DRAWINGS".

4.2 ABSOLUTE MAXIMUM RATINGS

	Parameter			Rating	Unit	Remarks	
Power supply LCD panel signal		nal processing board	VCC	-0.3 to +3.6	v		
voltage	Lan	np voltage	VBLH -	2,000	Vrms		
Input voltage		lay signals Note1	VD	-0.3 to +3.6	XZ		
for signals		ction signal Note2	VF	and <vcc +0.3<="" td=""><td>v</td><td colspan="2"></td></vcc>	v		
Storage temperature			Tst	-20 to +60	°C		
Operating temperature Rear surface		TopF	0 to +55	°C	Note3		
		Rear surface	TopR	0 to +60	°C	Note4	
				≤ 95	%	Ta ≤ 40°C	
	Relative humi Note5	dity	RH	≤ 85	%	40 < Ta ≤ 50°C	
				≤ 70	%	50 < Ta ≤ 55°C	
Absolute humidity Note5		AH	≤ 73 Note6	g/m ³	Ta > 55°C		
Operating altitude		-	≤ 4,850	m	0°C≤ Ta ≤ 55°C		
Storage altitude			125	≤ 13,600	m	-20°C≤ Ta ≤ 60°C	

Note1: D0+/-, D1+/-, D2+/-, D3+/- and CLK+/-

Note2: MSL

Note3: Measured at center of LCD panel surface (including self-heat)

Note4: Measured at center of LCD module's rear shield surface (including self-heat)

Note5: No condensation

Note6: Water amount at Ta= 55° C and RH = 70%

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4.3 ELECTRICAL CHARACTERISTICS

4.3.1 LCD panel signal processing board

.1 LCD panel signal process	ing ooard						(Ta= 25°C)
Parameter	Symbol	min.	typ.	max.	Unit	Remarks	
Power supply voltage		VCC	3.0	3.3	3.6	v	
Power supply current		ICC	÷	530 Note1	1,300 Note2	mA	at VCC = 3.3V
Permissible ripple voltage		VRP	Æ	۲	100	mVp-p	for VCC
Differential input threshold	High	VTH	•		+100	mV	at VCM= 1.2V
voltage for LVDS receiver	Low	VTL	-100			mV	Note3
Input voltage swing for LVDS receiver		Vi	0		2.4	v	
Terminating resistance		RT	-	100		Ω	
	High	VFH	2.0		VCC	v	
Input voltage for MSL signal	Low	VFL	0	٠	0.8	v	
	High	IFH	×	:=:	300	μΑ	
Input current for MSL signal	Low	IFL	-300	02		μΑ	

Note1: Checkered flag pattern [by EIAJ ED-2522]

Note2: Pattern for maximum current

Note3: Common mode voltage for LVDS receiver

(T. 0590 Mata1)

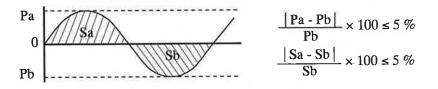
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4.3.2 Backlight lamp

						$(1a = 25^{\circ}C, Note1)$
Parameter	Symbol	min.	typ.	max.	Unit	Remarks
Lamp current Note3	IBL	3.0	6.0	6.5	mArms	at IBL=6.0mArms: L=350cd/m ² (typ.)
Lamp voltage Note2, Note3	VBLH	۲	580	2	Vrms	
Lamp starting voltage	vs	1,550	240	-	Vrms	Ta= 25°C
Note2, Note3, Note4, Note7	v5	1,690	-		Vrms	Ta= 0°C
Lamp oscillation frequency Note5	FO	38	43	48	kHz	*

Note1: This product consists of 4 backlight lamps, and these specifications are for each lamp.

- Note2: The lamp voltage cycle between lamps should be kept on a same phase. "VS" and "VBLH" are the voltage value between low voltage side (Cold) and high voltage side (Hot).
- Note3: The asymmetric ratio of working waveform for lamps (Lamp voltage peak ratio, Lamp current peak ratio and waveform space ratio) should be less than 5 % (See the following figure.). If the waveform is asymmetric, DC (Direct current) element apply into the lamp. In this case, a lamp lifetime may be shortened, because a distribution of a lamp enclosure substance inclines toward one side between low voltage terminal (Cold terminal) and high voltage terminal (Hot terminal). When designing the inverter, evaluate asymmetric of lamp working waveform sufficiently.



Pa: Supply voltage/current peak for positive, Pb: Supply voltage/current peak for negative Sa: Waveform space for positive part, Sb: Waveform space for negative part

- Note4: The inverter should be designed so that the lamp starting voltage can be maintained for more than 1 second. Otherwise the lamp may not be turned on.
- Note5: In case "FO" is not the recommended value, beat noise may display on the screen, because of interference between "FO" and "1/th". Recommended value of "FO" is as following.

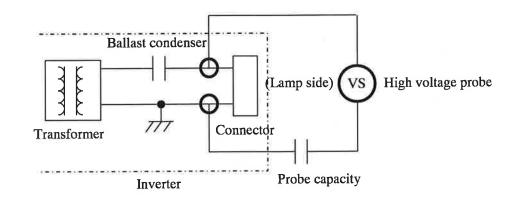
$$FO = \frac{1}{4} \times \frac{1}{th} \times (2n-1)$$

th: Horizontal signal period (See "4.9.2 Timing characteristics".) n: Natural number (1, 2, 3)

Note6: Method of lamp cable installation may invite fluctuation of lamp current and voltage or asymmetric of lamp working waveform. When designing method of lamp cable installation, evaluate the fluctuation of lamp current, voltage and working waveform sufficiently.

Note7: In case of Inverter with Ballast condenser, "VS" is the voltage level between Ballast condenser and Connector (Refer to the below "Example of measurement"). "VS" should be designed to be more than minimum "VS". Otherwise the lamp may not be turned on because the lamp starting voltage is less than minimum "VS".

Example of measurement Probe capacity: 3pF (Tektronix, inc.: P6015A)



4.3.3 Power supply voltage ripple

This product works, even if the ripple voltage levels are beyond the permissible values as following the table, but there might be noise on the display image.

Power sup	ply voltage	Ripple voltage Note1 (Measure at input terminal of power supply)	Unit
VCC	3.3V	≤ 100	mVp-p

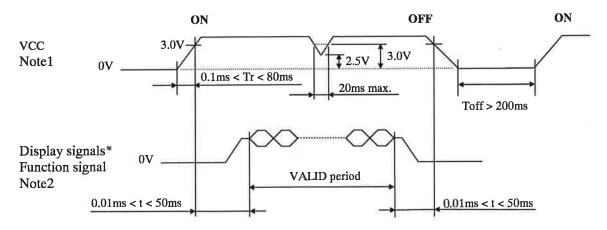
Note1: The permissible ripple voltage includes spike noise.

4.3.4 Fuse

December	Fı	ise	Rating	Fusing current	Remarks	
Parameter	Туре	Supplier	Kaung	Tusing current	i condi ko	
1/00		VOA Commission	3.15A	6.3A	Note1	
VCC	TF16 S N3.15T	KOA Corporation	32V	0.5A	Note1	

Note1: The power supply capacity should be more than the fusing current. If it is less than the fusing current, the fuse may not blow in a short time, and then nasty smell, smoke and so on may occur.

4.4 POWER SUPPLY VOLTAGE SEQUENCE



- * These signals should be measured at the terminal of 100Ω resistance.
- Note1: In terms of voltage variation (voltage drop) while VCC rising edge is below 3.0V, a protection circuit may work, and then this product may not work.
- Note2: Display signals (D0+/-, D1+/-, D2+/-, D3+/- and CLK+/-) and function signal (MSL) must be Low or High impedance, exclude the VALID period (See above sequence diagram), in order to avoid that internal circuit is damaged.
 If some of display and function signals of this product are cut while this product is working, even if the signal input to it once again, it might not work normally. VCC should be cut when the display and function signals are stopped.
- Note3: The backlight should be turned on within the valid period of display and function signals, in order to avoid unstable data display.

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4.5 CONNECTIONS AND FUNCTIONS FOR INTERFACE PINS

4.5.1 LCD panel signal processing board

CN1 socket (LCD module side): DF14H-20P-1.25H (Hirose Electric Co., Ltd. (HRS)) Adaptable plug: DF14-20S-1.25C (Hirose Electric Co., Ltd. (HRS))

Adaptable	s plug:	DF14-203-1.23C (III	ose Electric Co., Ltd. (HRS))		
Pin No.	Symbol	Signal	Remarks		
1	VCC	Power supply	Note1		
2	VCC	rowei suppry	Noter		
3	GND	Ground	Note1		
4	GND	Cround	INDEL		
5	D0-	Pixel data	Note2		
6	D0+	Pixel data	NOIEZ		
7	GND	Ground	Note1		
8	D1-	D' -1 1.4-	Note2		
9	D1+	Pixel data	1002		
10	GND	Ground	Note1		
11	D2-	Pixel data	Note2		
12	D2+	r ixei uata	110102		
13	GND	Ground	Note1		
14	CLK-	Pixel clock	Note2		
15	CLK+	r izer ciock	1002		
16	GND	Ground	Note1		
17	D3-	Pixel data	Note2		
18	D3+		1002		
19	GND	Ground	Note1		
20	MSL	Selection of LVDS input map	High: Input map A Low or Open: Input map B Note3, Note4		

Note1: All GND and VCC terminals should be used without any non-connected lines.

Note2: Twist pair wires with 100Ω (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.

Note3: See "4.5.4 Connection between receiver and transmitter for LVDS".

Note4: This terminal is pulled-down in the product. (Pull-down resistance: $50k\Omega$)

4.5.2 Backlight lamp

Attention: VBLH and VBLC must be connected correctly. Wrong connections will cause electric shock and also break down of the product.

CN201 plug (LCD module side): Adaptable socket: BHR-03VS-1 (J.S.T Mfg. Co., Ltd.) SM02(8.0)B-BHS-1-TB(LF)(SN), SM02(8.0)B-BHS-1-TB (L.S.T Mfg. Co., Ltd.)

Pin No.	Symbol	Signal	Remarks
1	VBLH	High voltage terminal (Hot)	Cable color: Pink
2	N.C.		Keep this pin Open.
3	VBLC	Low voltage terminal (Cold)	Cable color: Gray

CN202 plug (LCD module side): Adaptable socket:

BHR-03VS-1 (J.S.T Mfg. Co., Ltd.) SM02(8.0)B-BHS-1-TB(LF)(SN), SM02(8.0)B-BHS-1-TB

(J.S.T Mfg. Co., Ltd.)

Pin No.	Symbol	Signal	Remarks
1	VBLH	High voltage terminal (Hot)	Cable color: Blue
2	N.C.		Keep this pin Open.
3	VBLC	Low voltage terminal (Cold)	Cable color: Gray

CN203 plug (LCD module side): Adaptable socket: BHR-03VS-1 (J.S.T Mfg. Co., Ltd.) SM02(8.0)B-BHS-1-TB(LF)(SN), SM02(8.0)B-BHS-1-TB

(J.S.T Mfg. Co., Ltd.)

Pin No.	Symbol	Signal	Remarks
1	VBLH	High voltage terminal (Hot)	Cable color: Pink
2	N.C.		Keep this pin Open.
3	VBLC	Low voltage terminal (Cold)	Cable color: Gray

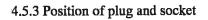
CN204 plug (LCD module side): Adaptable socket: BHR-03VS-1 (J.S.T Mfg. Co., Ltd.) SM02(8.0)B-BHS-1-TB(LF)(SN), SM02(8.0)B-BHS-1-TB

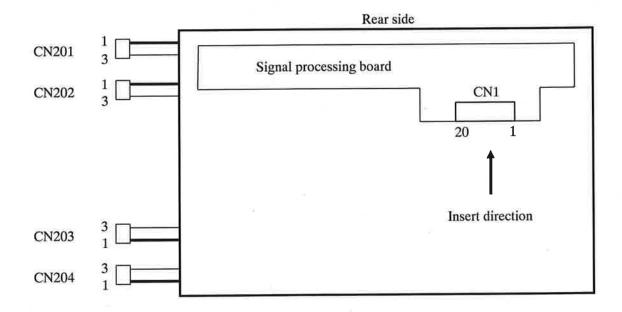
(J.S.T Mfg. Co., Ltd.)

Pin No.	Symbol	Signal	Remarks
1	VBLH	High voltage terminal (Hot)	Cable color: Blue
2	N.C.		Keep this pin Open.
3	VBLC	Low voltage terminal (Cold)	Cable color: Gray

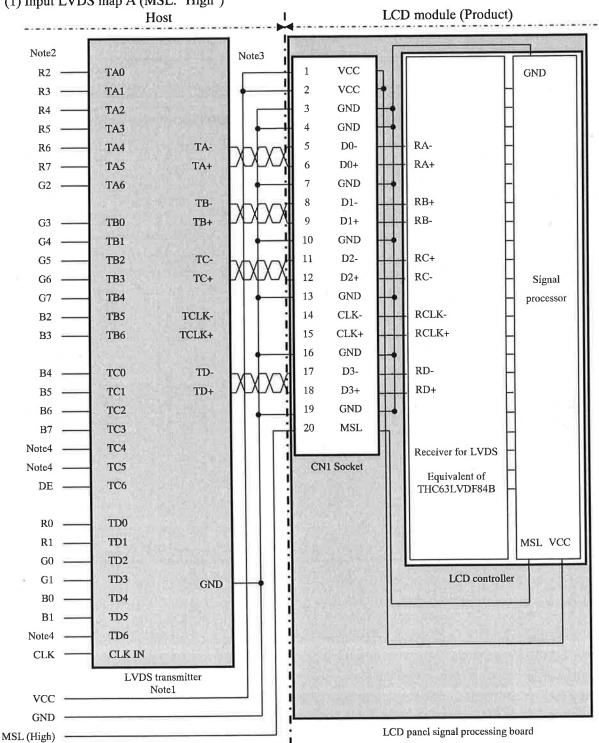
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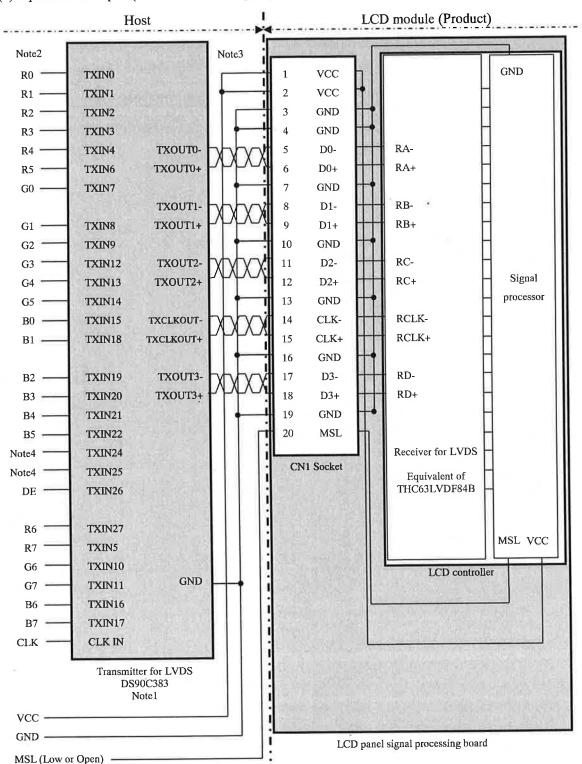
4.5.4 Connection between receiver and transmitter for LVDS (1) Input LVDS map A (MSL: "High")

Note1: Recommended transmitter: THC63LVDM83R (THine Electronics Inc.) or equivalent

Note2: LSB (Least Significant Bit) - R0, G0, B0 MSB (Most Significant Bit) - R7, G7, B7

- Note3: Twist pair wires with 100Ω (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.
- Note4: Input signals to TC4, TC5 and TD6 are not used inside the product, but do not keep TC4, TC5 and TD6 open to avoid noise problem.

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(2) Input LVDS map B (MSL: "Low" or "Open")

Note1: Recommended transmitter: DS90C383 (National Semiconductor) or equivalent

Note2: LSB (Least Significant Bit) - R0, G0, B0 MSB (Most Significant Bit) - R7, G7, B7

- Note3: Twist pair wires with 100Ω (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.
- Note4: Input signals to TXIN24 and TXIN25 are not used inside the product, but do not keep TXIN24 and TXIN25 open to avoid noise problem.

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4.6 DISPLAY COLORS AND INPUT DATA SIGNALS

This product can display in equivalent to 16,777,216 colors in 256 gray scales. Also the relation between display colors and input data signals is as the following table.

								_		Data	signa	1 (0:	Low	level	l, 1: I	ligh	level)	(
Displa	ay colors	R 7	R 6	R 5	R 4	R 3	R 2	R 1	R 0	G 7	G 6	G 5	G 4	G3	G2	G 1	G0	B7	B 6	В5	B 4	B 3	B 2	B 1	B 0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
SIO	Red	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Basic Colors	Magenta	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
asic	Green	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
Ä	Cyan	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0 0
0		0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0		0	0	0	0	0 0	0 0	0
scal	dark	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	U	U	0
ray	Î																								
Red gray scale		1	1	1	1	; 1	1	0	1	0	0	0	0	• 0	0	0	0	0	0	0	0	· 0	0	0	0
2	bright	1 1	1 1	1	1	1	1	1	0		0	0	0	0	0	0	0	0	0	0	0	Ő	0	0	Ő
	Red		1	1	1	1	1	1	1	0	0	0	0	0	Ő	0	0		0	0	Ő	Ő	Ő	Ő	0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Diack		0	0	0	Ő	0	Ő	0	0	0	Õ	0	0	Õ	0	1	0	0	0	0	0	0	0	0
cale	dark		Ő	0	Ő	Ő	Ő	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0
ay s	1		Ĩ			:								:								:			
Green gray scale	l i													•								:			
oree	bright	0	0	0	0	0	0	0	0	1	1	1	1	1	1	0	1	0	0	0	0	0	0	0	0
		0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0
	Green	0	0	0	0	0	0	0	0	1	_1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
scal	dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
Blue gray scale	Î					•																			
le g	↓		<u> </u>	~	0	:	0	~	0		0	~	0	:	^	0	Δ	1	1	1	1	•	1	0	1
BI	bright	0	0	0	0	0	0	0	0		0	0	0	0	0	0	0	1	1	1	1	1 1	1 1	0 1	1 0
			0	0	0	0	0	0	0 0		0 0	0 0	0 0	0 0	0 0	0 0	0 0	1	1 1	1	1	1	1	1	1
	Blue	0	0	0	0	0	0	0	0	0	0	0	U	0	U	0	U	11	1	1	1	1	T	-	1

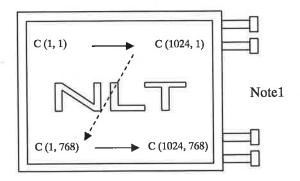
4.7 DISPLAY POSITIONS

The following table is the coordinates per pixel (See "4.8 SCANNING DIRECTIONS".).

C (1, 1) R G	В					
C(1, 1)	C(2, 1)		C(X, 1)		C(1023, 1)	C(1024, 1)
C(1, 2)	C(2, 2)		C(X, 2)	•••	C(1023, 2)	C(1024, 2)
•			•	•	•	•
•	•	• • •	•	• • •	•	•••
•	•	•	•	•		•
C(1, Y)	C(2, Y)		C(X, Y)	•••	C(1023, Y)	C(1024, Y)
•	•	•	•	•	•	•
•	•		•	• • •	•	•
•	•	•	•	•	٠	•
C(1, 767)	C(2, 767)	• • •	C(X, 767)	•••	C(1023, 767)	C(1024, 767)
C(1, 768)	C(2, 768)		C(X, 768)	•••	C(1023, 768)	C(1024, 768)

4.8 SCANNING DIRECTIONS

The following figures are seen from a front view. Also the arrow shows the direction of scan.

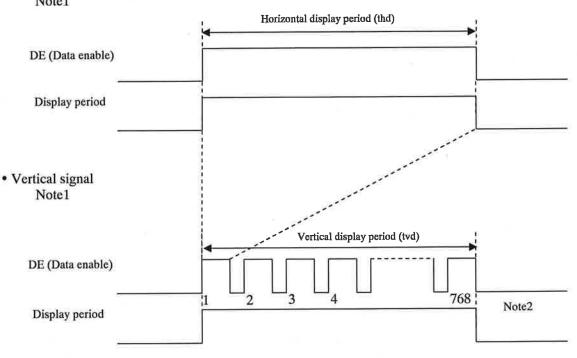


Note1: Meaning of C (X, Y) C (X, Y): The coordinates of the display position (See "4.7 DISPLAY POSITIONS".)

4.9 INPUT SIGNAL TIMINGS

4.9.1 Outline of input signal timings

 Horizontal signal Note1



Note1: This diagram indicates virtual signal for set up to timing. Note2: See "**4.9.3 Input signal timing chart**" for numeration of pulse.

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4.9.2 Timing characteristics

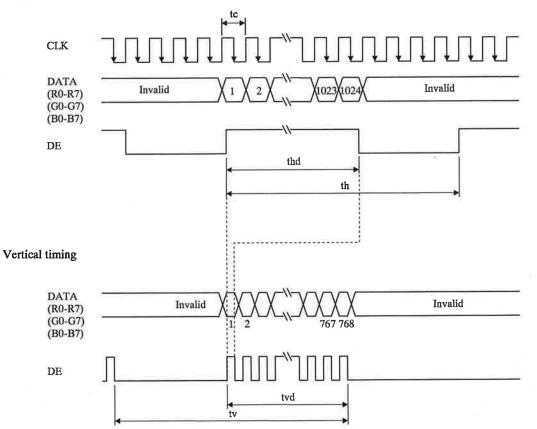
	Paramet	er		Symbol	min.	typ.	max.	Unit	Remarks		
				1/40	60.0		70.0	MHz	π		
OL IV	Frequer	ıcy	Vf=60Hz	1/tc	60.0	65.0	70.0		15.384ns (typ.)		
CLK		Duty		:•:					-		
	Rise ti	ime, Fall t	me			ē		ns			
	CLK-DATA	Se	tup time					ns			
DATA	CLK-DATA	Н	old time			2		ns	-		
	Rise ti	Rise time, Fall time						ns			
			Vf=75Hz		16.000	-	-	μs			
		Cuala	VI=/5112	th	1,100	-	1,800	CLK	17 		
	Horizontal	Cycle	Vf=60Hz		16.000	20.676		μs	48.363kHz (typ.		
			V1=00112		1,100	1,344	1,800	CLK	10.505 ALL (1) F		
		Displa	y period	thd		1,024		CLK			
			Vf_75Uz			13.328	20.0	ms	75.029Hz (typ.)		
DE		C 1		77 1			H	(5).025112 (t)pt)			
	Vertical (One frame)	Cycle	Vf=60Hz	tv	196	16.666	20.0	ms	60.000Hz (typ.)		
			VI=00HZ		771	806	140	H	00.000112 (()p.)		
		Display period		Display p		tvd		768		H	1 - X
	CLEDE	Setu	p time	12 C				ns			
	CLK-DE	Hol	d time	-				ns			
	Rise t	ime, Fall t	ime					ns			

Note1: Definition of parameters is as follows. tc= 1CLK, th= 1H, Vf= 1/tv

Note2: See the data sheet of LVDS transmitter.

4.9.3 Input signal timing chart

Horizontal timing



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4.10 OPTICS

4.10.1 Optical characteristics

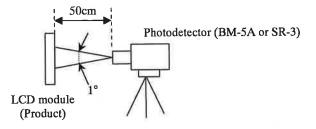
-								(Note1,	Note2)			
Paramet	er	Condition	Symbol	min.	typ.	max.	Unit	Measuring instrument	Remarks			
Luminan	ice	White at center $\theta R = 0^\circ, \ \theta L = 0^\circ, \ \theta U = 0^\circ, \ \theta D = 0^\circ$	L	250	350	8	cd/m ²	BM5A or SR-3	÷			
Contrast r	atio	White/Black at center $\theta R= 0^\circ, \theta L= 0^\circ, \theta U= 0^\circ, \theta D= 0^\circ$	CR	500	700	2	ť	BM5A or SR-3	Note3			
Luminance un	iformity	White $\theta \mathbf{R} = 0^\circ, \ \theta \mathbf{L} = 0^\circ, \ \theta \mathbf{U} = 0^\circ, \ \theta \mathbf{D} = 0^\circ$	LU	*	1.1	1.3		BM-5A	Note4			
	AV 11 1.	x coordinate	Wx	0.283	0.313	0.343	-					
	White	y coordinate	Wy	0.299	0.329	0.359						
	Ded		D 1		x coordinate	Rx		0.65	÷	(0)2		R ()
a	Red	y coordinate	Ry		0.33	ě.	j.					
Chromaticity	Green	x coordinate	Gx		0.29	-	2	SR-3	Note5			
		Green	y coordinate	Gy	-	0.62	-					
	DI	x coordinate	Bx	242	0.14	9	-					
	Blue	y coordinate	By		0.08		*					
Color gar	nut	$\theta R=0^{\circ}, \theta L=0^{\circ}, \theta U=0^{\circ}, \theta D=0^{\circ}$ at center, against NTSC color space	С	65	72		%					
D		Black to white	Ton		14	20	ms	BM-5A	Note6			
Response	time	White to black	Toff		11	20	ms	DIVI-JA	Note7			
	Right	θ U= 0°, θ D= 0°, CR> 10	θR	70	88		0					
Viewing	Left	θ U= 0°, θ D= 0°, CR≥ 10	θL	70	88	- -	•	BM-5A	Note8			
angle	Up	$\theta R=0^\circ, \theta L=0^\circ, CR \ge 10$	θU	70	88		0		110100			
	Down	$\theta R = 0^\circ, \ \theta L = 0^\circ, \ CR \ge 10^\circ$	θD	70	88	3 4 3	0]				

Note1: These are initial characteristics.

Note2: Measurement conditions are as follows.

Ta= 25°C, VCC= 3.3V, IBL= 6.0mArms/lamp, Display mode: XGA, Horizontal cycle= 1/48.363kHz, Vertical cycle= 1/60.0Hz

Optical characteristics are measured after 20minutes from working the product, in the dark room. Also measurement methods are as follows.



Note3: See "4.10.2 Definition of contrast ratio".

- Note4: See "4.10.3 Definition of luminance uniformity".
- Note5: These coordinates are found on CIE 1931 chromaticity diagram.
- Note6: Product surface temperature: TopF= 31°C
- Note7: See "4.10.4 Definition of response times".
- Note8: See "4.10.5 Definition of viewing angles".

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4.10.2 Definition of contrast ratio

The contrast ratio is calculated by using the following formula.

Contrast ratio (CR) = <u>Luminance of white screen</u> Luminance of black screen

4.10.3 Definition of luminance uniformity

The luminance uniformity is calculated by using following formula.

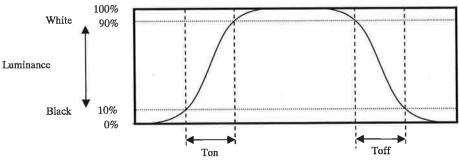
$$Luminance uniformity (LU) = \frac{Maximum luminance from ① to ⑤}{Minimum luminance from ① to ⑤}$$

The luminance is measured at near the 5 points shown below.

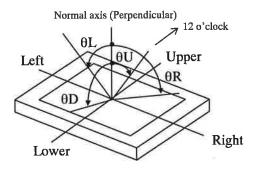
	171	512	853
126	0		2
384		3	
640			5

4.10.4 Definition of response times

Response time is measured, the luminance changes from "black" to "white", or "white" to "black" on the same screen point, by photo-detector. Ton is the time it takes the luminance change from 10% up to 90%. Also Toff is the time it takes the luminance change from 90% down to 10% (See the following diagram.).



4.10.5 Definition of viewing angles



5. ESTIMATED LUMINANCE LIFETIME

The luminance lifetime is the time from initial luminance to half-luminance.

This lifetime is the estimated value, and is not guarantee value.

	Condition	Luminance lifetime (MTTF) Note1, Note2	Unit
Module	25°C (Ambient temperature of the product) Continuous operation, IBL= 6.0mArms/lamp	45,000	h
Module	55°C (Surface temperature at screen center) Continuous operation, IBL= 6.0mArms/lamp	35,000	h
Cold cathode fluorescent lamp	25°C (Ambient temperature of the lamp) Continuous operation, IBL= 6.0mArms	50,000	h

Note1: MTTF is mean time to half-luminance.

Note2: In case the product works under low temperature environment, the lifetime becomes short.

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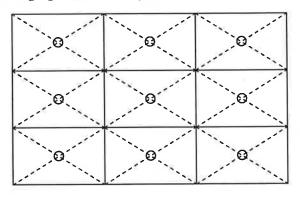
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6. RELIABILITY TESTS

Test it	em	Condition	Judgment Note1			
High temperature and humidity (Operation) Heat cycle (Operation)		 60 ± 2°C, RH= 60%, 240hours Display data is white. 				
		 ① 0 ± 3°C1hour 55 ± 3°C1hour ② 50cycles, 4hours/cycle ③ Display data is white. 				
Thermal (Non ope		 ① -20 ± 3°C30minutes 60 ± 3°C30minutes ② 100cycles, 1hour/cycle ③ Temperature transition time is within 5 minutes. 	No display malfunctions			
ESI (Operat		 ① 150pF, 150Ω, ±10kV ② 9 places on a panel surface Note2 ③ 10 times each places at 1 sec interval 				
Dus (Operat	-	 Sample dust: No. 15 (by JIS-Z8901) 15 seconds stir 8 times repeat at 1 hour interval 				
Vibration (Non operation) Mechanical shock (Non operation)		 ① 5 to 100Hz, 11.76m/s² ② 1 minute/cycle ③ X, Y, Z direction ④ 50 times each directions 	No display malfunctions No physical damages			
		 294m/s², 11ms X, Y, Z direction 3 times each directions 				
Low pressure non-operation		 53.3kPa (Equivalent to altitude 4,850m) 0°C±3°C24 hours 50°C±3°C24 hours 	No display malfunctions			
		 15kPa (Equivalent to altitude 13,600m) -20°C±3°C24 hours 60°C±3°C24 hours 	n) No display malfunctions			

Note1: Display and appearance are checked under environmental conditions equivalent to the inspection conditions of defect criteria.

Note2: See the following figure for discharge points.



7. PRECAUTIONS

7.1 MEANING OF CAUTION SIGNS

The following caution signs have very important meaning. Be sure to read "7.2 CAUTIONS" and "7.3 ATTENTIONS", after understanding these contents!

 This sign has the meaning that customer will be injured by himself or the product will sustain a damage, if customer has wrong operations.

 This sign has the meaning that customer will get an electrical shock, if customer has wrong operations.

This sign has the meaning that customer will be injured by himself, if customer has wrong operations.

7.2 CAUTIONS

* Do not touch lamp cables while turn on. There is a danger of an electric shock.

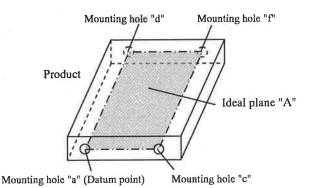
- - * Do not touch the working backlight and IC. There is a danger of burn injury.
 - Do not shock and press the LCD panel and the backlight! There is a danger of breaking, because they are made of glass. (Shock: To be not greater 294m/s² and to be not greater 11ms, Pressure: To be not greater 19.6 N (φ16mm jig))

7.3 ATTENTIONS

7.3.1 Handling of the product

- ① Take hold of both ends without touching the circuit board when the product (LCD module) is picked up from inner packing box to avoid broken down or misadjustment, because of stress to mounting parts on the circuit board.
- ② Do not hook nor pull cables such as lamp cable, and so on, in order to avoid any damage.
- 3 When the product is put on the table temporarily, display surface must be placed downward.
- When handling the product, take the measures of electrostatic discharge with such as earth band, ionic shower and so on, because the product may be damaged by electrostatic.
- (5) The torque for product mounting screws must never exceed 0.343 N·m. Higher torque might result in distortion of the bezel. And the length of product mounting screws must be ≤ 2.8 mm.

(6) The product must be installed using mounting holes without undue stress such as bends or twist (See outline drawings). And do not add undue stress to any portion (such as bezel flat area). Bends or twist described above and undue stress to any portion may cause display mura. Recommended installing method: Ideal plane "A" is defined by one mounting hole (datum point) and other mounting holes. The ideal plane "A" should be the same plane within ±0.3 mm.



- ⑦ Do not press or rub on the sensitive product surface. When cleaning the product surface, wipe it \Rightarrow with a soft dry cloth..
- (6) Do not push nor pull the interface connectors while the product is working.
- Do not bend or unbend the lamp cable at the near part of the lamp holding rubber, to avoid the damage for high voltage side of the lamp.
- Properly connect the plug (backlight side) to adaptable socket (inverter side) without incomplete connection. After connecting, be careful not to hook the lamp cables because incomplete connection may occur by hooking the lamp cables. This incomplete connection may cause abnormal operation of high voltage circuit.
- If the lamp cable is attached on the metal part of the product directly, high frequency leak current to the metal part may occur, then the brightness may decrease or the lamp may not be turned on.
- ⁽²⁾ When not connecting FG of the LCD module to the customer's equipment ground, inverter noise may create video noise on the LCD screen.
- ③ When handling the product, use of an original protection sheet on the product surface (polarizer) is recommended for protection of product surface. Adhesive type protection sheet may change color or characteristics of the polarizer.
- Usually liquid crystals don't leak through the breakage of glasses because of the surface tension of thin layer and the construction of LCD panel. But, if you contact with liquid crystal for the worst, please wash it out with soap.

7.3.2 Environment

- ① Do not operate or store in high temperature, high humidity, dewdrop atmosphere or corrosive gases. Keep the product in packing box with antistatic pouch in room temperature to avoid dusts and sunlight, when storing the product.
- ② In order to prevent dew condensation occurring by temperature difference, the product packing box should be opened after enough time being left under the environment of an unpacking room. Evaluate the leaving time sufficiently because a situation of dew condensation occurring is changed by the environmental temperature and humidity. (Recommended leaving time: 6 hours or more with packing state)
- 3 Do not operate in high magnetic field. Circuit boards may be broken down by it.
- ④ This product is not designed as radiation hardened.

7.3.3 Characteristics

The following items are neither defects nor failures.

- ① Response time, luminance and color may be changed by ambient temperature.
- ② Display mura, flicker, vertical seam or small spot may be observed depending on display patterns.
- ③ Optical characteristics (e.g. luminance, display uniformity, etc.) gradually is going to change depending on operating time, and especially low temperature, because the LCD has cold cathode fluorescent lamps.
- (4) Do not display the fixed pattern for a long time because it may cause image sticking. Use a screen saver, if the fixed pattern is displayed on the screen.
- (5) The display color may be changed depending on viewing angle because of the use of condenser sheet in the backlight.
- Optical characteristics may be changed depending on input signal timings.
- The interference noise between input signal frequency for this product's signal processing board and luminance control frequency of the inverter may appear on a display. Set up luminance control frequency of the inverter so that the interference noise does not appear.
- ③ After the product is stored under condition of low temperature or dark place for a long time, the cold cathode fluorescent lamp may not be turned on under the same condition because of the general characteristic of cold cathode fluorescent lamp. In addition, when Luminance control ratio is low in pulse width modulation method inverter, the lamp may not be turned on. In this case, power should be supplied again.

7.3.4 Other

- ① All GND and VCC terminals should be used without any non-connected lines.
- ② Do not disassemble a product or adjust variable resistors.
- ③ See "REPLACEMENT MANUAL FOR LAMP HOLDER SET", when replacing backlight lamps.
- ④ Pack the product with original shipping package, in order to avoid any damages during transportation, when returning the product to NLT for repair and so on.
- (5) The LCD module by itself or integrated into end product should be packed and transported with display in the vertical position. Otherwise the display characteristics may be degraded.

The information of China RoHS directive six hazardous substances or elements in this product is as follows.

	Ch	ina RoHS directive	six hazardous subs	stances or elements	
Lead (Pb)	Мегсигу (Нg)	Cadmium (Cd)	Hexavalent Chromium (Cr VI)	Polybrominated Biphenys (PBB)	Polybrominated Biphenyl Ethers (PBDE)
×	×	0	0	0	0

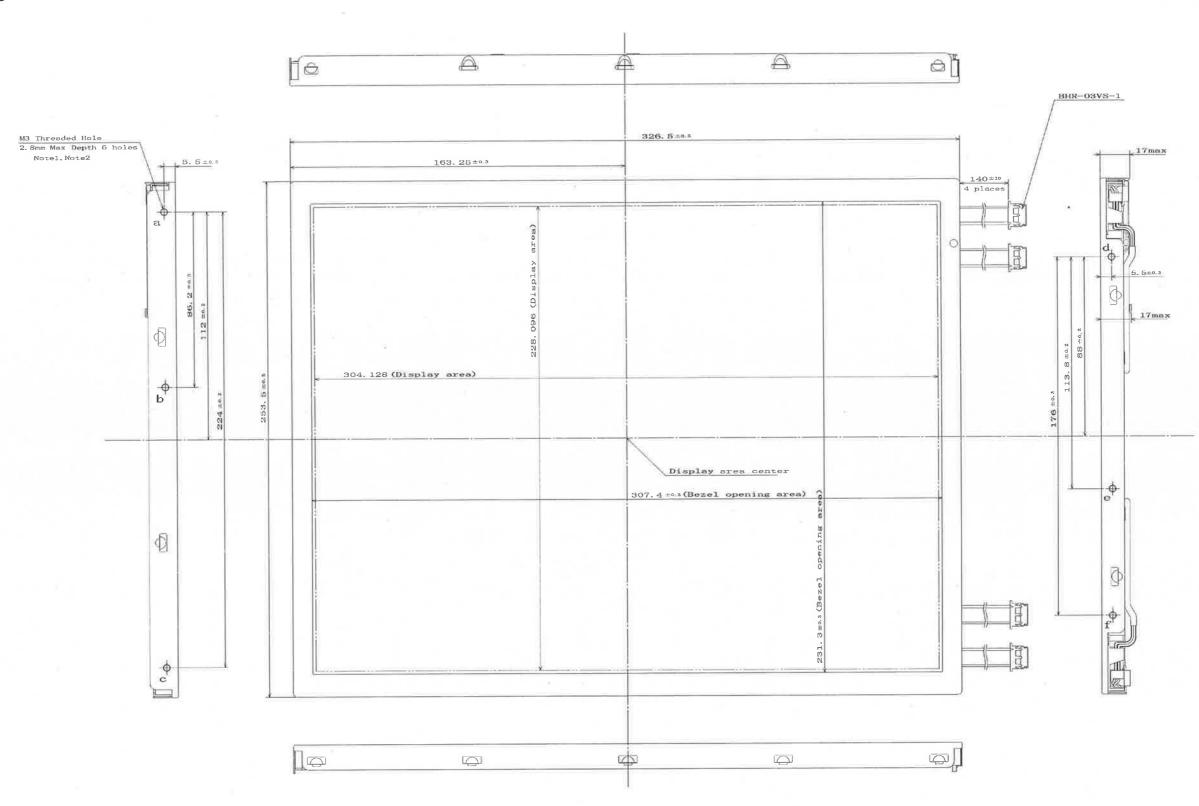
Note1: (): This indicates that the poisonous or harmful material in all the homogeneous materials for this part is equal or below the limitation level of SJ/T11363-2006 standard regulation.

 \times : This indicates that the poisonous or harmful material in all the homogeneous materials for this part is above the limitation level of SJ/T11363-2006 standard regulation.

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8. OUTLINE DRAWINGS

8.1 FRONT VIEW



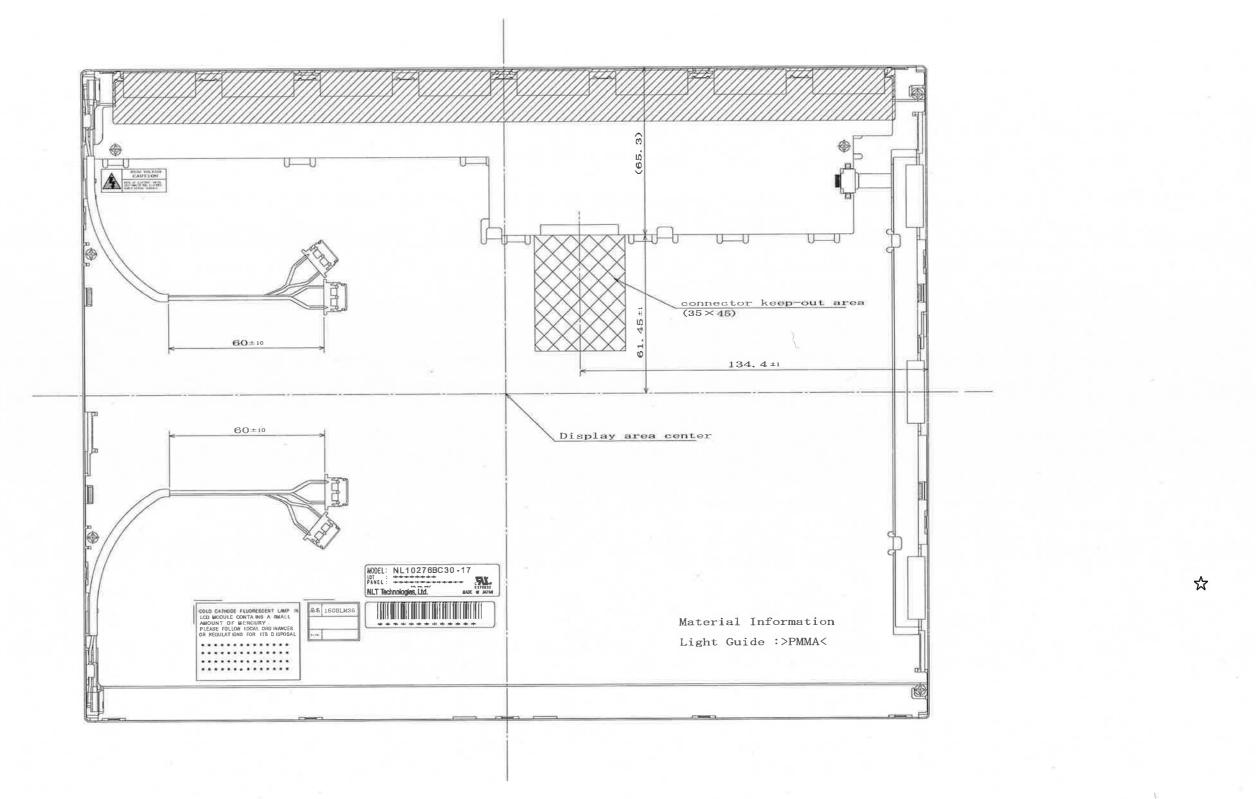
Note1: The torque for product mounting screws must never exceed 0.343 N·m. And the length of product mounting screws must be \leq 2.8mm. Note2: NEC's reliability tests are carried out using mounting holes "a", "c", "d" and "f".

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Unit: mm

8.2 REAR VIEW

18° 8



Note1: The values in parentheses are for reference. Note2: The torque for product mounting screws must never exceed 0.343 N·m. NL10276BC30-17

Unit: mm