NEC LCD Technologies, Ltd.

TFT COLOR LCD MODULE

NL10276BC13-01C

17cm (6.5 Type) XGA LVDS interface (1port)



This DATA SHEET is updated document from DOD-PP-0464(3).

All information is subject to change without notice. Please confirm the sales representative before starting to design your system.

INTRODUCTION

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Examples: Computers, office automation equipment, communications equipment, test and measurement equipment, audio and visual equipment, home electronic appliances, machine tools, personal electronic equipment, industrial robots, etc.

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Examples: Military systems, aircraft control equipment, aerospace equipment, nuclear reactor control systems, medical equipment/devices/systems for life support, etc.

The quality grade of this product is the "Standard" unless otherwise specified in this document.

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1. OUTLINE

1.1 STRUCTURE AND PRINCIPLE

Color LCD module NL10276BC13-01C is composed of the amorphous silicon thin film transistor liquid crystal display (a-Si TFT LCD) panel structure with driver LSIs for driving the TFT (Thin Film Transistor) array and a backlight.

The a-Si TFT LCD panel structure is injected liquid crystal material into a narrow gap between the TFT array glass substrate and a color-filter glass substrate.

Color (Red, Green, Blue) data signals from a host system (e.g. signal generator, etc.) are modulated into best form for active matrix system by a signal processing board, and sent to the driver LSIs which drive the individual TFT arrays.

The TFT array as an electro-optical switch regulates the amount of transmitted light from the backlight assembly, when it is controlled by data signals. Color images are created by regulating the amount of transmitted light through the TFT array of red, green and blue dots.

1.2 APPLICATION

• For industrial use

1.3 FEATURES

- Adoption of ST-NLT (Super-Transmissive Natural Light TFT)
- High resolution
- High luminance
- High contrast
- Wide viewing angle
- Low reflection
- LVDS interface
- Reversible-scan direction
- Selectable 8bit or 6bit digital signals for data of RGB
- LED backlight type
- Replaceable lamp for backlight
- Acquisition product for UL60950-1/CSA-C22.2 No.60950-1-03 (File number: E170632)
- Compliance with the European RoHS directive (2002/95/EC)

2. GENERAL SPECIFICATIONS

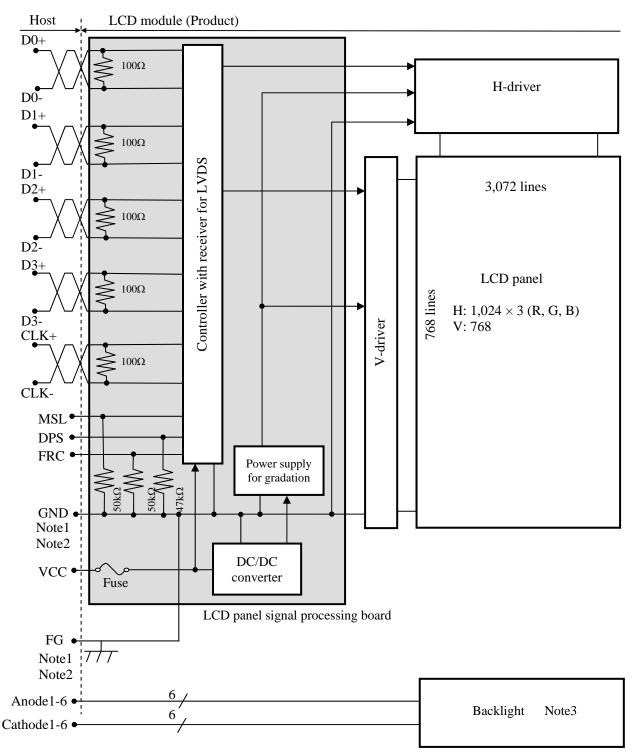
Display area	132.096 (H) × 99.072 (V) mm
Diagonal size of display	17cm (6.5 inches)
Drive system	a-Si TFT active matrix
Display color	16,777,216 colors (At 8-bit input, FRC terminal= High) 262,144 colors (At 6-bit input, FRC terminal= Low or Open)
Pixel	1,024 (H) × 768 (V) pixels
Pixel arrangement	RGB (Red dot, Green dot, Blue dot) vertical stripe
Dot pitch	$0.043 \text{ (H)} \times 0.129 \text{ (V)} \text{ mm}$
Pixel pitch	$0.129 \text{ (H)} \times 0.129 \text{ (V)} \text{ mm}$
Module size	153.0 (W) × 118.0 (H) × 9.0 (D) mm (typ.)
Weight	170 g (typ.)
Contrast ratio	500:1 (typ.)
Viewing angle	At the contrast ratio ≥10:1 • Horizontal: Right side 80° (typ.), Left side 80° (typ.) • Vertical: Up side 80° (typ.), Down side 60° (typ.)
Designed viewing direction	 At DPS= Low or Open: Normal scan Viewing direction without image reversal: Up side (12 o'clock) Viewing direction with contrast peak: Down side (6 o'clock) Viewing angle with optimum grayscale (γ≒ 2.2): Normal axis (perpendicular)
Polarizer surface	Clear + Antireflection (AR)
Polarizer pencil-hardness	2H (min.) [by JIS K5400]
Color gamut	At LCD panel center
_	36 % (typ.) [against NTSC color space]
Response time	36 % (typ.) [against NTSC color space] $Ton+Toff (10\% \longleftrightarrow 90\%)$ 25 ms (typ.)
Response time Luminance	$Ton+Toff (10\% \longleftrightarrow 90\%)$
-	$Ton+Toff (10\% \longleftrightarrow 90\%)$ 25 ms (typ.) At IL= 15mA / One circuit
Luminance	Ton+Toff (10%←→90%) 25 ms (typ.) At IL= 15mA / One circuit 650 cd/m² (typ.) LVDS interface (1port) (Receiver: THC63LVDF84B, THine Electronics Inc. or equivalent) 8bit/6bit digital signals for data of RGB colors, Dot clock (CLK),
Luminance Signal system	Ton+Toff (10%←→90%) 25 ms (typ.) At IL= 15mA / One circuit 650 cd/m² (typ.) LVDS interface (1port) (Receiver: THC63LVDF84B, THine Electronics Inc. or equivalent) 8bit/6bit digital signals for data of RGB colors, Dot clock (CLK), Data enable (DE)

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3. BLOCK DIAGRAM



Note1: Relations between GND (Signal ground), FG (Frame ground) in the LCD module are as follows.

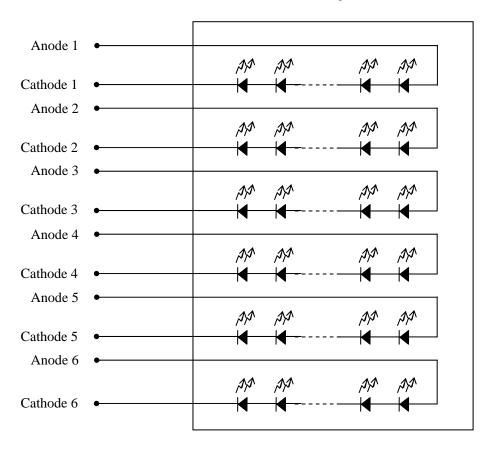
GND - FG

Connected

Note2: GND and FG must be connected to customer equipment's ground, and it is recommended that these grounds are connected together in customer equipment.

Note3: Backlight in detail

Backlight



4. DETAILED SPECIFICATIONS

4.1 MECHANICAL SPECIFICATIONS

Parameter	Specification		Unit
Module size	$153.0 \pm 0.5 \text{ (W)} \times 118.0 \pm 0.5 \text{ (H)} \times 9.0 \pm 0.5 \text{ (D)}$	Note1	mm
Display area	132.096 (H) × 99.072 (V)	Note1	mm
Weight	170 (typ.), 190 (max.)		g

Note1: See "8. OUTLINE DRAWINGS".

4.2 ABSOLUTE MAXIMUM RATINGS

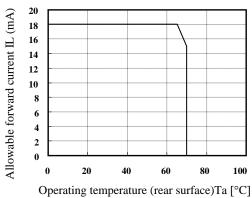
	Paramete	er	Symbol	Rating	Unit	Remarks
Power supply voltage	LCD panel s	ignal processing board	VCC	-0.3 to +4.0	V	
Input voltage	Di	splay signals Note1	VD	-0.3 to VCC+0.3	V	-
for signals	Fu	nction signals Note2	VF	-0.3 to VCC+0.3	V	
	Incident light in	ntensity	II	150,000	lx	Note3
Backlight	Forward curr	ent	IL	per one circuit		
	Storage tempe	erature	Tst	-30 to +80	°C	-
Operating to	maratura	Front surface	TopF	-20 to +70	°C	Note5
Operating te	imperature	Rear surface	TopR	-20 to +70	°C	Note6
				≤ 95	%	Ta ≤ 40°C
	Relative hun	nidity	RH	≤ 85	%	40°C < Ta ≤ 50°C
	Note7		КП	≤ 55	%	50°C < Ta ≤ 60°C
				≤ 36	%	60°C < Ta ≤ 70°C
	Absolute hur Note7	nidity	AH	≤ 70 Note8	g/m ³	Ta > 70°C

Note1: D0+/-, D1+/-, D2+/-, D3+/-, CLK+/-.

Note2: DPS, FRC, MSL.

Note3: If the product surface (polarizer) is exposed to an ultraviolet ray, the polarizer may discolor (Surface treatment may be damaged.). Use a filter to protect the polarizer from the ultraviolet ray.

Note4: Forward current





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Note5: Measured at center of LCD panel surface (including self-heat)

Note6: Measured at center of LCD module's rear shield surface (including self-heat)

Note7: No condensation

Note8: Water amount at $Ta = 70^{\circ}C$ and RH = 36%

4.3 ELECTRICAL CHARACTERISTICS

4.3.1 LCD panel signal processing board

 $(Ta=25^{\circ}C)$

Parameter		Symbol	min.	typ.	max.	Unit	Remarks
Power supply voltage		VCC	3.0	3.3	3.6	V	-
Power supply current		ICC	-	410 Note1	660 Note2	mA	at VCC= 3.3V
Permissible ripple volta	ge	VRP	-	-	100	mVp-p	for VCC
Differential input	High	VTH	-	-	+100	mV	at VCM= 1.2V
threshold voltage	Low	VTL	-100	-	-	mV	Note3
Terminating resistance	2	RT	-	100	-	Ω	-
Input voltage for	High	VFH	0.7VCC	-	VCC	V	CMOS level
DPS, FRC and MSL signals	Low	VFL	0	-	0.3VCC	V	CIVIOS IEVEI
Input current for	High	IFH	-	-	300	μΑ	
FRC and MSL signals	Low	IFL	-300	-	-	μΑ	-

Note1: Checkered flag pattern [by EIAJ ED-2522]

Note2: Pattern for maximum current

Note3: Common mode voltage for LVDS receiver

4.3.2 Backlight

(Ta= 25°C, Note1, Note2)

Parameter	Symbol	Symbol min.		max.	Unit	Remarks
Forward current	IL	-	15	18	mA	Note3
Forward Voltage	VL	-	27.9	31.5	V	at IL= 15mA / One circuit

Note1: Please drive with constant current.

Note2: The Luminance uniformity may be changed depending on the current variation between 6 circuits.

It is recommended that the current value difference between each circuit is less than 5%.

Note3: See "4.2 ABSOLUTE MAXIMUM RATINGS Note4".

4.3.3 Power supply voltage ripple

This product works, even if the ripple voltage levels are beyond the permissible values as following the table, but there might be noise on the display image.

Power sup	ply voltage	Ripple voltage Note1 (Measure at input terminal of power supply)	Unit
VCC	3.3V	≤ 100	mVp-p

Note1: The permissible ripple voltage includes spike noise.

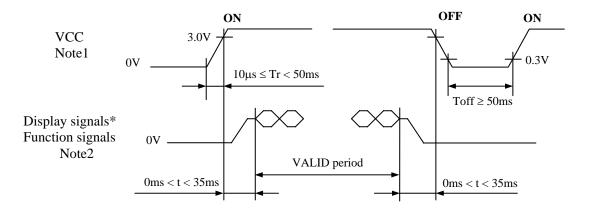
4.3.4 Fuse

Parameter		Fuse	Rating	Fusing current	Remarks
1 arameter	Type	Supplier	Rating	rusing current	Remarks
VCC	FCC16162AB	KAMAYA ELECTRIC	1.6A	3.2A	Note1
VCC	rec10102AB	CO., LTD.	32V	3.2A	Note1

Note1: The power supply capacity should be more than the fusing current. If it is less than the fusing current, the fuse may not blow in a short time, and then nasty smell, smoke and so on may occur.

4.4 POWER SUPPLY VOLTAGE SEQUENCE

4.4.1 LCD panel signal processing board



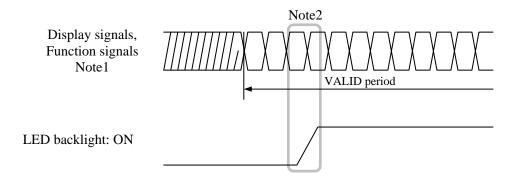
^{*} These signals should be measured at the terminal of 100Ω resistance.

Note1: In terms of voltage variation (voltage drop) while VCC rising edge is below 3.0V, a protection circuit may work, and then this product may not work.

Note2: Display signals (D0+/-, D1+/-, D2+/-, D3+/-, CLK+/-) and function signals (DPS, FRC, MSL) must be Low or High-impedance, exclude the VALID period (See above sequence diagram), in order to avoid that internal circuits is damaged.

If some of display and function signals of this product are cut while this product is working, even if the signal input to it once again, it might not work normally. If customer stops the display and function signals, they should be cut VCC.

4.4.2 Backlight lighting circuit



Note1: These are the display and function signals for LCD panel signal processing board.

Note2: The backlight should be turned on within the valid period of display and function signals, in order to avoid unstable data display.

4.5 CONNECTIONS AND FUNCTIONS FOR INTERFACE PINS

4.5.1 LCD panel signal processing board

CN1 socket (LCD module side): FI-SE20P-HFE (Japan Aviation Electronics Industry Limited (JAE))
Adaptable plug: FI-S20S (Japan Aviation Electronics Industry Limited (JAE))

Mapu	able plug.	1	1-3203 (Japai	i Aviation Electronic	3 maasay Diine	cu (J/IL))						
				Input data signal	·]						
Pin No.	Symbol	Signal	81	bit	- 6bit	Remarks						
			MAP A	MAP B	OUIT							
1	D3+ or GND	Pixel data or Ground	R0-R1, G0-G1, B0-B1	R6-R7, G6-G7, B6-B7	Ground	Note1, Note3,						
2	D3- or GND	Pixel data or Ground			Note4							
3	DPS	Selection of scan direction	U	leverse scan Iormal scan		Note2						
4	FRC	Selection of the number of colors	Hi	High Low or Open								
5	GND	Ground		Ground								
6	CLK+	Pixel clock		Pixel clock		Note3						
7	CLK-											
8	GND	Ground		Ground								
9	D2+	· Pixel data	B4-B7, DE	DE	Note3							
10	D2-											
11	GND	Ground		Ground		Note4						
12	D1+	· Pixel data	Pixel data G3-G7, B2-B3 G1-G5, B									
13	D1-		,	35,2		Note3						
14	GND	Ground		Ground		Note4						
15	D0+	· Pixel data	R2-R7, G2	R0-R5,	G0	Note3						
16	D0-		112 117, 02	No Ro,		1.000						
17	GND	Ground	Ground									
18	MSL	Selection of LVDS input map	Low	Low	Note5							
19	VCC	Power supply	Power supply									
20	VCC	1 5 wei suppiy		Note4								

Note1: See "4.6 DISPLAY COLORS AND INPUT DATA SIGNALS".

Note2: See "4.8 SCANNING DIRECTIONS".

Note3: Twist pair wires with 100Ω (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.

Note4: All GND and VCC terminals should be used without any non-connected lines.

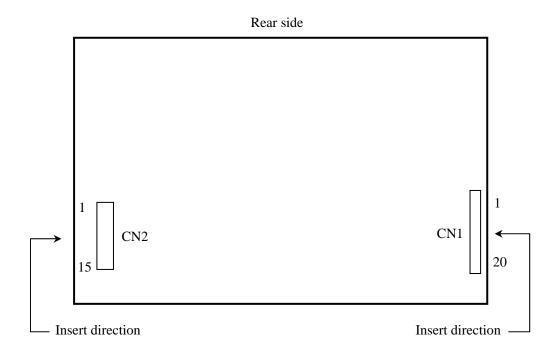
Note5: See "4.5.4 Connection between receiver and transmitter for LVDS".

4.5.2 Backlight

CN2 plug (LCD module side): DF14A-15P-1.25H(56) (Hirose Electric Co., Ltd.(HRS)) Adaptable socket: DF14-15S-1.25C (Hirose Electric Co., Ltd.(HRS))

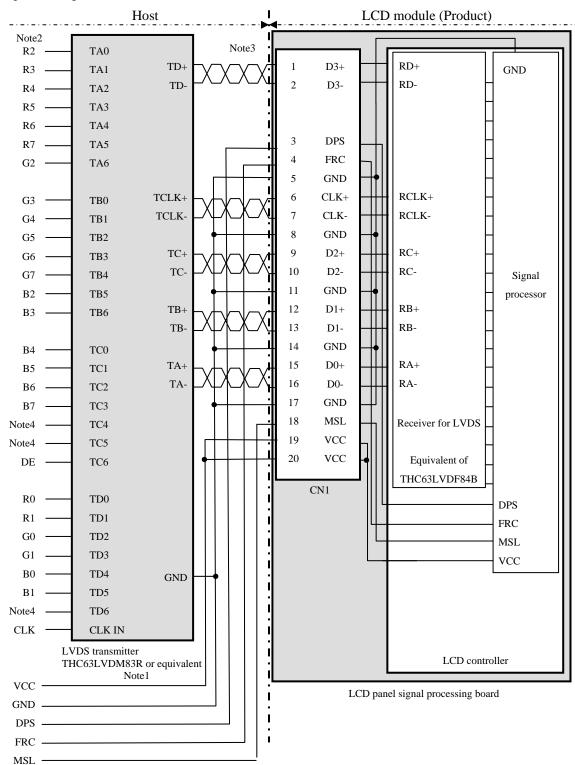
Pin No.	Symbol	Signal	Remarks
1	A1	Anode1	-
2	K1	Cathode1	-
3	A2	Anode2	-
4	K2	Cathode2	-
5	A3	Anode3	-
6	K3	Cathode3	-
7	A4	Anode4	-
8	K4	Cathode4	-
9	A5	Anode5	-
10	K5	Cathode5	-
11	A6	Anode6	-
12	K6	Cathode6	-
13	N. C.	-	Keep this pin Open.
14	N. C.	-	Keep this pin Open.
15	N. C.	-	Keep this pin Open.

4.5.3 Positions of plugs and a socket



4.5.4 Connection between receiver and transmitter for LVDS

(1) Input data signal: 8bit, MAP A



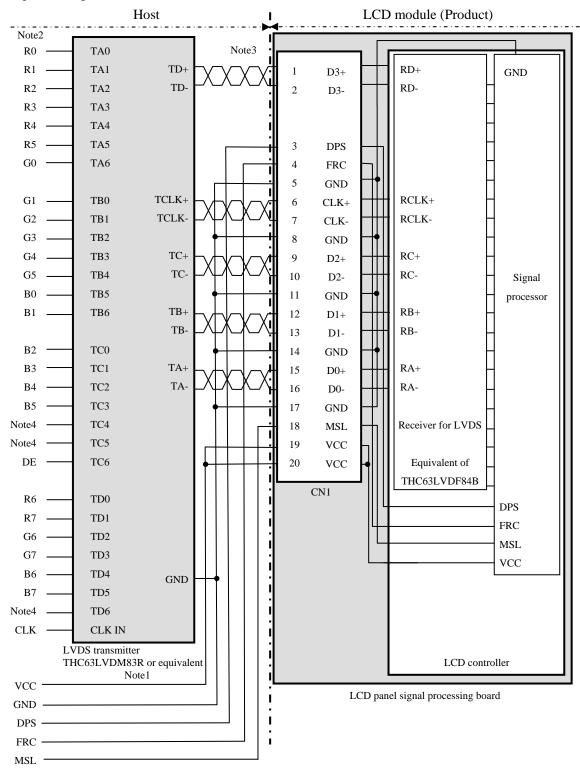
Note1: Recommended transmitter THC63LVDM83R (THine Electronics Inc.) or equivalent

Note2: LSB (Least Significant Bit) - R0, G0, B0 MSB (Most Significant Bit) - R7, G7, B7

Note3: Twist pair wires with 100Ω (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.

Note4: Input signals to TC4, TC5 and TD6 are not used inside the product, but do not keep TC4, TC5 and TD6 open to avoid noise problem.





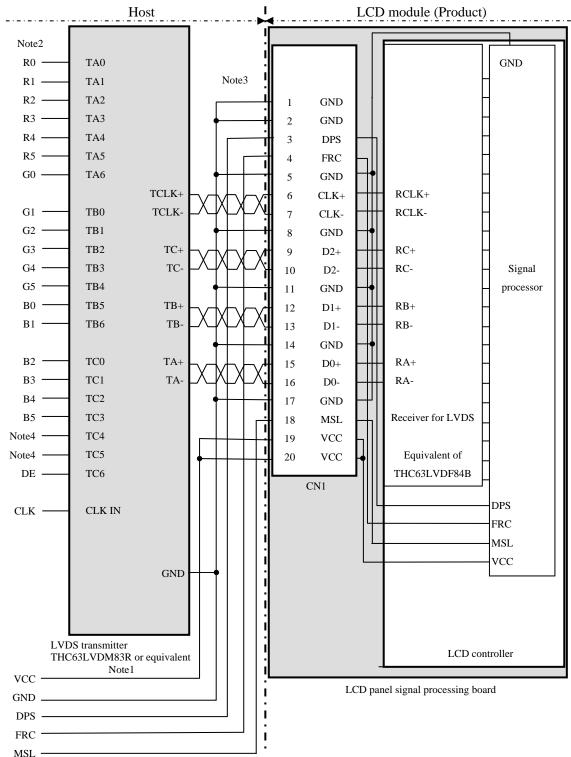
Note1: Recommended transmitter THC63LVDM83R (THine Electronics Inc.) or equivalent

Note2: LSB (Least Significant Bit) - R0, G0, B0 MSB (Most Significant Bit) - R7, G7, B7

Note3: Twist pair wires with 100Ω (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.

Note4: Input signals to TC4, TC5 and TD6 are not used inside the product, but do not keep TC4, TC5 and TD6 open to avoid noise problem.

(3) Input data signal: 6bit



Note1: Recommended transmitter THC63LVDM83R (THine Electronics Inc.) or equivalent

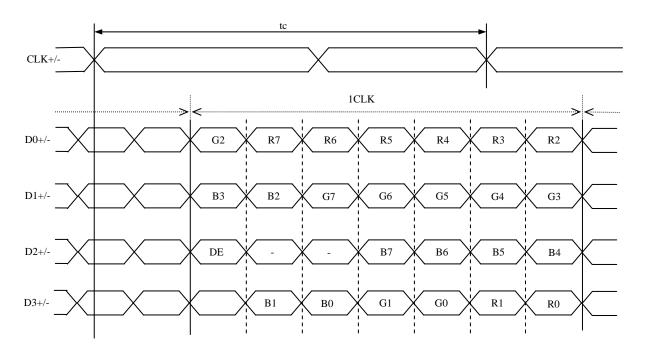
Note2: LSB (Least Significant Bit) – R0, G0, B0 MSB (Most Significant Bit) – R5, G5, B5

Note3: Twist pair wires with 100Ω (Characteristic impedance) should be used between LCD panel signal processing board and LVDS transmitter.

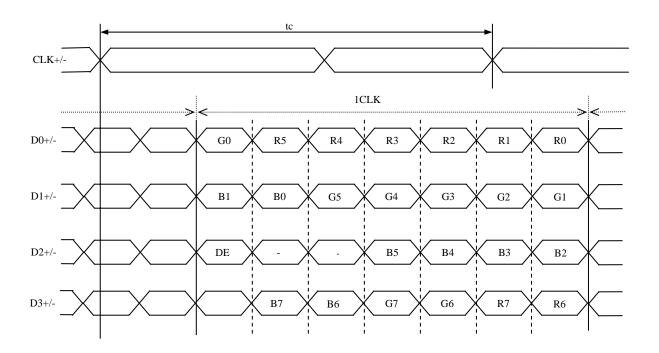
Note4: Input signals to TC4 and TC5 are not used inside the product, but do not keep TC4 and TC5 open to avoid noise problem.

4.5.5 Input data mapping

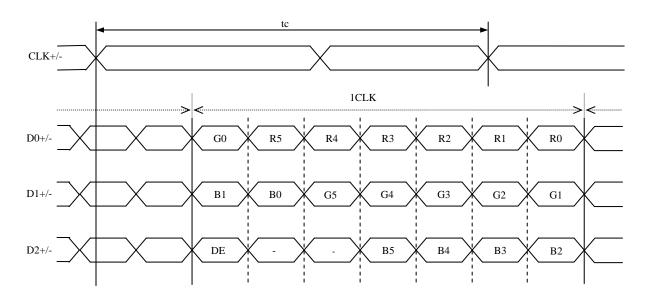
(1) Input data signal: 8bit, MAP A



(2) Input data signal: 8bit, MAP B



(3) Input data signal: 6bit



4.6 DISPLAY COLORS AND INPUT DATA SIGNALS

4.6.1 Combinations between input data signals, FRC signal and MSL signal

This product can display in equivalent to 16,777,216 colors in 256 gray scales and 262,144 colors in 64 gray scales by combination between input data signals, FRC signal and MSL signal. See following table.

Combination	Input data signals	Input data mapping	CN1- Pin No.1 and 2	FRC terminal	MSL terminal	Display colors	Remarks
1	8 bit	Map A	D3+/-	High	Low	16,777,216	Note1
2	8 bit	Map B	D3+/-	High	High	16,777,216	Note1
3	6 bit	-	GND	Low or open	Low	262,144	Note2

Note1: See "**4.6.2 16,777,216 colors**". Note2: See "**4.6.3 262,144 colors**".

4.6.2 16,777,216 colors

This product can display equivalent of 16,777,216 colors in 256 gray scales by combination ① and ②. (See "4.6.1 Combinations between input data signals, FRC signal and MSL signal ".) Also the relation between display colors and input data signals is as the following table.

Dienle	y colors								Data	a sig	nal ((0: I	Low	leve	el, 1:	Hi	gh le	evel)							
Dispia	ly colors	R7	R6	R5	R4	R3	R2	R1	R0	G7	7 G6	G5	G4	G3	G2	G1	G0	В7	B6	B5	B4	В3	B2	В1	B0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
lors	Red	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Basic Colors	Magenta	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
sic	Green	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
Ba	Cyan	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
e		0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
scal	dark	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Red gray scale	↑					:								:								:			
d gı	\downarrow					:								:								:			
Re	bright	1	1	1	1	1	1	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	ъ 1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ale		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0
y sc	dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0
Green gray scale	↑					:								:								:			
en	↓	0	0	0	0	:	0	0	0	1	1	1	1	:	1	0	1	0	0	0	0	:	0	0	0
Gre	bright	0	0	0	0	0	0	0	0	1	1	1	1	1	1	0	1	0	0	0	0	0	0	0	0
	Green	0	0	0	0	0	0	0	0	1 1	1 1	1	1	1	1	1	0	0	0	0	0	0	0	0	0
		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
ale	41.	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
y sc	dark ↑		U	U	U		U	U	U	U	U	U	U		U	U	U	"	U	U	U		U	1	U
gray	Blue gray scale → bright		:														:								
ne s	↓ bright	0	0	0	0	. 0	0	0	0	0	0	0	0	. 0	0	0	0	1	1	1	1	1	1	0	1
Bl	origin	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1

4.6.3 262,144 colors

This product can display equivalent of 262,144 colors in 64 gray scales by combination ③. (See "**4.6.1 Combinations between input data signals, FRC signal and MSL signal** ".) Also the relation between display colors and input data signals is as the following table.

Display colors							Data	a sign	al (0:		level	, 1: F	Iigh le						
Display	COIOIS	R 5	R4	R3	R 2	R 1	R 0	G5	G4	G3	G2	G1	G0	В5	B4	В3	B 2	B 1	B0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1
lors	Red	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0
Basic colors	Magenta	1	1	1	1	1	1	0	0	0	0	0	0	1	1	1	1	1	1
asic	Green	0	0	0	0	0	0	1	1	1	1	1	1	0	0	0	0	0	0
B	Cyan	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
e.		0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0
scal	dark	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0
Red gray scale	↑			:	:					:	:						:		
1 gr	\downarrow			:	:					:	:						:		
Rea	bright	1	1	1	1	0	1	0	0	0	0	0	0	0	0	0	0	0	0
		1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
ale		0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0
SC	dark	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0
Green gray scale	↑			:	:					;	:						:		
s ue	\downarrow			:	:					:	:						:		
Gree	bright	0	0	0	0	0	0	1	1	1	1	0	1	0	0	0	0	0	0
	~	0	0	0	0	0	0	1	1	1	1	1	0	0	0	0	0	0	0
	Green	0	0	0	0	0	0	1	1	1	1	1	1	0	0	0	0	0	0
	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Blue gray scale		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
	dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
ray	↑			:						:	:						:		
e 29	\downarrow			:	:						:		_				:	_	
Blu	bright	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	0	1
	D.	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1

4.7 DISPLAY POSITIONS

The following table is the coordinates per pixel (See "4.8 SCANNING DIRECTIONS".).

C (0, 0) R G	В					
C(0, 0)	C(1, 0)		C(X, 0)		C(1022, 0)	C(1023, 0)
C(0, 1)	C(1, 1)	• • •	C(X, 1)	• • •	C(1022, 1)	C(1023, 1)
•	•	•	•	•	•	•
•	•	• • •	•	• • •	•	• • •
•	•	•	•	•	•	•
C(0, Y)	C(1, Y)	• • •	C(X, Y)	• • •	C(1022, Y)	C(1023, Y)
•	•	•	•	•	•	•
•	•	• • •	•	• • •	•	•
•	•	•	•	•	•	•
C(0, 766)	C(1,766)	• • •	C(X, 766)	• • •	C(1022, 766)	C(1023, 766)
C(0, 767)	C(1, 767)	• •	C(X, 767)	• •	C(1022, 767)	C(1023, 767)

4.8 SCANNING DIRECTIONS

The following figures are seen from a front view. Also the arrow shows the direction of scan.

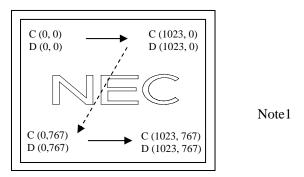


Figure 1. Normal scan (DPS: Low or Open)

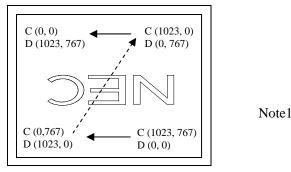


Figure 2. Reverse scan (DPS: High)

Note1: Meaning of C (X, Y) and D (X, Y)

C (X, Y): The coordinates of the display position (See "4.7 DISPLAY POSITIONS".)

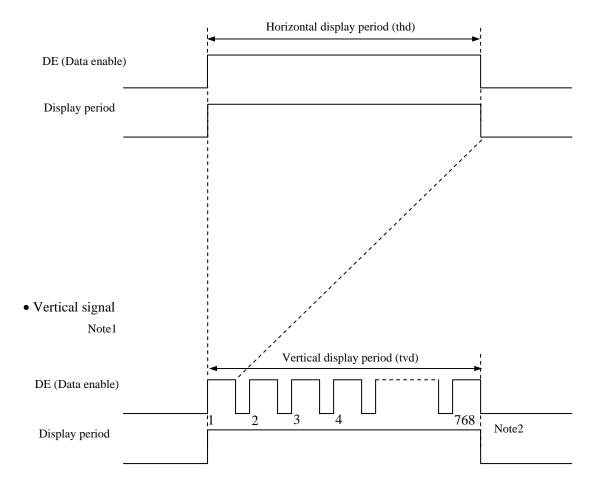
D (X, Y): The data number of input signal for LCD panel signal processing board

4.9 INPUT SIGNAL TIMINGS

4.9.1 Outline of input signal timings

• Horizontal signal

Note1



Note1: This diagram indicates virtual signal for set up to timing.

Note2: See "4.9.3 Input signal timing chart" for numeration of pulse.

4.9.2 Timing characteristics

(Note1, Note2, Note3)

Parameter			Symbol	min.	typ.	max.	Unit	Remarks
	Free	1/tc	60.0	65.0	68.0	MHz	15.385 ns (typ.)	
CLK	Ι	ı				ı		
	Rise tim	-				ns	-	
	CLK-DATA	Setup time	-				ns	
DATA	CLK-DATA	Hold time	-		-			-
	Rise tim	-				ns		
	Horizontal	Cycle	th	19.67	20.676	22.4	μs	
		Cycle		-	1,344	-	CLK	48.363 kHz (typ.)
		Display period	thd		1,024		CLK	
	37 . 1	Cycle	tv	13.3	16.666	18.5	ms	
DE	Vertical (One frame)	Cycle		780	806	-	Н	60.0 Hz (typ.)
	(one frame)	Display period	tvd		768		Н	
	CLK-DE	Setup time	-				ns	
	CLK-DE	Hold time	-	-		ns	-	
	Rise tim	-				ns		

Note1: Definition of parameters is as follows.

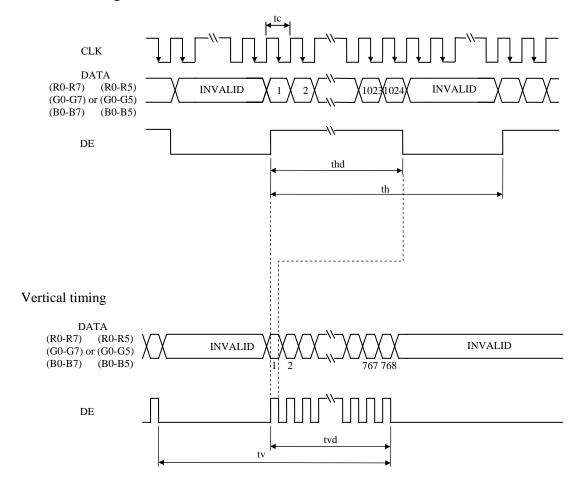
tc= 1CLK, th= 1H

Note2: See the data sheet of LVDS transmitter.

Note3: Vertical cycle (tv) should be specified in integral multiple of Horizontal cycle (th).

4.9.3 Input signal timing chart

Horizontal timing



4.10 OPTICS

4.10.1 Optical characteristics

(Note1, Note2)

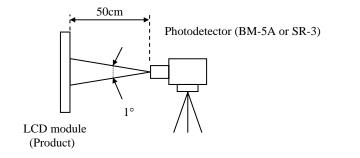
Paramete	er	Condition	Symbol	min.	typ.	max.	Unit	Measuring instrument	Remarks
Luminand	ce	White at center $\theta R = 0^{\circ}$, $\theta L = 0^{\circ}$, $\theta U = 0^{\circ}$, $\theta D = 0^{\circ}$	L	390	650	-	cd/m ²	BM-5A	-
Contrast ra	ıtio	White/Black at center $\theta R = 0^{\circ}$, $\theta L = 0^{\circ}$, $\theta U = 0^{\circ}$, $\theta D = 0^{\circ}$	CR	300	500	1	-	BM-5A	Note3
Luminance uni	formity	White $\theta R = 0^{\circ}$, $\theta L = 0^{\circ}$, $\theta U = 0^{\circ}$, $\theta D = 0^{\circ}$	LU	-	1.25	1.4	-	BM-5A	Note4
	White	x coordinate	Wx	0.283	0.313	0.343	-		
	wille	y coordinate	Wy	0.299	0.329	0.359	-		
Chromaticity	Red	x coordinate	Rx	-	0.568	-	-		
		y coordinate	Ry	-	0.366	-	-		
	Green	x coordinate	Gx	-	0.348	-	-	SR-3	Note5
		y coordinate	Gy	-	0.518	-	-	3K-3	Notes
	Blue	x coordinate	Bx	-	0.152				
	Diue	y coordinate	By	-	0.142	-	-		
Color gam	nut	θ R= 0°, θ L= 0°, θ U= 0°, θ D= 0° at center, against NTSC color space	С	33	36	1	%		
Dagnonga t	ima	White to Black	Ton	-	6	8	ms	BM-5A	Note6
Response ti	iiiie	Black to White	Toff	-	19	26	ms	DIVI-JA	Note7
	Right	θ U= 0°, θ D= 0°, CR \geq 10	θR	70	80	-	0		
Viousing angle	Left	θ U= 0°, θ D= 0°, CR \geq 10	θL	70	80	-	0	EZ	Nota
Viewing angle	Up	$\theta R = 0^{\circ}, \ \theta L = 0^{\circ}, \ CR \ge 10$	θU	70	80	-	0	Contrast	Note8
	Down	$\theta R = 0^{\circ}, \theta L = 0^{\circ}, CR \ge 10$	θD	50	60	-	0		

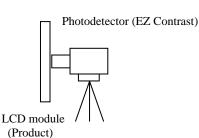
Note1: These are initial characteristics.

Note2: Measurement conditions are as follows.

Ta= 25°C, VCC= 3.3V, IL= 15mA/One circuit, Display mode: XGA, Horizontal cycle= 1/48.363kHz, Vertical cycle = 1/60.0Hz, DPS= Low or Open: Normal scan

Optical characteristics are measured at luminance saturation after 20minutes from working the product, in the dark room. Also measurement methods are as follows.





Note3: See "4.10.2 Definition of contrast ratio".

Note4: See "4.10.3 Definition of luminance uniformity".

Note5: These coordinates are found on CIE 1931 chromaticity diagram.

Note6: Product surface temperature: $TopF = 28^{\circ}C$

Note7: See "4.10.4 Definition of response times".

Note8: See "4.10.5 Definition of viewing angles".

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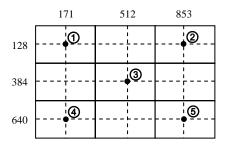
4.10.2 Definition of contrast ratio

The contrast ratio is calculated by using the following formula.

4.10.3 Definition of luminance uniformity

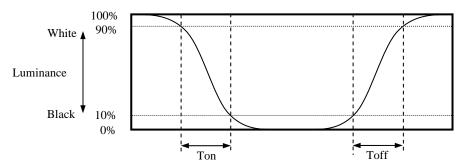
The luminance uniformity is calculated by using following formula.

The luminance is measured at near the 5 points shown below.

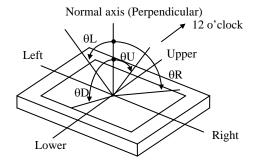


4.10.4 Definition of response times

Response time is measured, the luminance changes from "white" to "black", or "black" to "white" on the same screen point, by photo-detector. Ton is the time it takes the luminance change from 90% down to 10%. Also Toff is the time it takes the luminance change from 10% up to 90% (See the following diagram.).



4.10.5 Definition of viewing angles



5. ESTIMATED LUMINANCE LIFETIME



The luminance lifetime is the time from initial luminance to half-luminance.

This lifetime is the estimated value, and is not guarantee value.

	Condition			
LED elementary substance	25°C (Ambient temperature of the product) Continuous operation, IL= 15mA/One circuit	16,000	h	

Note1: Life time expectancy is mean time to half-luminance.

Note2: Estimated luminance lifetime is not the value for LCD module but the value for LED elementary substance.

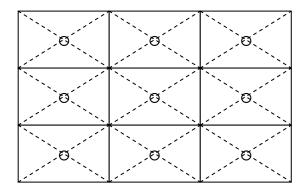
Note3: By ambient temperature, the lifetime changes particularly. Especially, in case the product works under high temperature environment, the lifetime becomes short.

6. RELIABILITY TESTS

Test item	Condition	Judgment
High temperature and humidity (Operation)	① 60 ± 2°C, RH= 90%, 240hours ② Display data is black.	
High temperature (Operation)	 ① 70 ± 3°C, 240hours ② Display data is black. 	
Heat cycle (Operation)	 ① -20 ± 3°C1hour 70 ± 3°C1hour ② 50cycles, 4 hours/cycle ③ Display data is black. 	
Thermal shock (Non operation)	 30 ± 3°C30minutes 80 ± 3°C30minutes 100cycles, 1hour/cycle Temperature transition time is within 5 minutes. 	No display malfunctions Note1
ESD (Operation)	 ① 150pF, 150Ω, ±10kV ② 9 places on a panel surface Note2 ③ 10 times each places at 1 sec interval 	
Dust (Operation)	 Sample dust: No. 15 (by JIS-Z8901)) 15 seconds stir 8 times repeat at 1 hour interval 	
Vibration (Non operation)	 5 to 100Hz, 19.6m/s² 1 minute/cycle X, Y, Z directions 120 times each directions 	No display malfunctions No physical damages
Mechanical shock (Non operation)	 539m/ s², 11ms ±X, ±Y, ±Z directions 5 times each directions 	Note1

Note1: Display and appearance are checked under environmental conditions equivalent to the inspection conditions of defect criteria.

Note2: See the following figure for discharge points.



7. PRECAUTIONS

7.1 MEANING OF CAUTION SIGNS

The following caution signs have very important meaning. Be sure to read "7.2 CAUTIONS" and "7.3 ATTENTIONS", after understanding these contents!



This sign has the meaning that customer will be injured by personnel or the product will sustain a damage, if customer has wrong operations.





This sign has the meaning that customer will be injured by personnel, if customer has wrong operations.

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7.2 CAUTIONS



* Do not shock and press the LCD panel and the backlight! There is a danger of breaking, because they are made of glass. (Shock: To be not greater 539m/s² and to be not greater 11ms, Pressure: To be not greater 19.6 N (φ16mm jig))

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7.3 ATTENTIONS



7.3.1 Handling of the product

- ① Take hold of both ends without touching the circuit board when the product (LCD module) is picked up from inner packing box to avoid broken down or misadjustment, because of stress to mounting parts on the circuit board.
- ② When the product is put on the table temporarily, display surface must be placed downward.
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- 3 When handling the product, take the measures of electrostatic discharge with such as earth band, ionic shower and so on, because the product may be damaged by electrostatic.
- ④ The torque for product mounting screws must never exceed 0.147N·m. Higher torque might result in distortion of the bezel.
- ⑤ The product must be installed using mounting holes without undue stress such as bends or twist (See outline drawings). And do not add undue stress to any portion (such as bezel flat area). Bends or twist described above and undue stress to any portion may cause display mura.
- 6 Do not press or rub on the sensitive product surface. When cleaning the product surface, wipe it with a soft dry cloth.
- ① Do not push nor pull the interface connectors while the product is working.
- When handling the product, use of an original protection sheet on the product surface (polarizer) is recommended for protection of product surface. Adhesive type protection sheet may change color or characteristics of the polarizer.
- ① Usually liquid crystals don't leak through the breakage of glasses because of the surface tension of thin layer and the construction of LCD panel. But, if you contact with liquid crystal for the worst, please wash it out with soap.

7.3.2 Environment

- ① Do not operate or store in high temperature, high humidity, dewdrop atmosphere or corrosive gases. Keep the product in packing box with antistatic pouch in room temperature to avoid dusts and sunlight, when storing the product.
- ② In order to prevent dew condensation occurring by temperature difference, the product packing box should be opened after enough time being left under the environment of an unpacking room. Evaluate the leaving time sufficiently because a situation of dew condensation occurring is changed by the environmental temperature and humidity. (Recommended leaving time: 6 hours or more with packing state)
- 3 Do not operate in high magnetic field. Circuit boards may be broken down by it.
- 4 This product is not designed as radiation hardened.

7.3.3 Characteristics

The following items are neither defects nor failures.

- ① Characteristics of the LCD (such as response time, luminance, color uniformity and so on) may be changed depending on ambient temperature. If the product is stored under condition of low temperature for a long time, it may cause display mura. In this case, the product should be operated after enough time being left under condition of operating temperature.
- ② Display mura, flicker, vertical seam or small spot may be observed depending on display patterns.
- 3 Do not display the fixed pattern for a long time because it may cause image sticking. Use a screen saver, if the fixed pattern is displayed on the screen.
- 4 The display color may be changed depending on viewing angle because of the use of condenser sheet in the backlight.
- ⑤ Optical characteristics may be changed depending on input signal timings.
- The product gives AR (antireflection) coating of the polarizer surface. Though AR (antireflection) coating actualizes the low reflection with the multilayer structure, the color of reflection may differ between products and the color change of reflection may occur in the same product by fluctuation of AR (antireflection) coating.

7.3.4 Other

- ① All GND and VCC terminals should be used without any non-connected lines.
- ② Do not disassemble a product or adjust variable resistors.
- ③ See "REPLACEMENT MANUAL FOR LAMP HOLDER SET", when replacing lamp holder set.
- 4 Pack the product with original shipping package, in order to avoid any damages during transportation, when returning the product to NEC for repair and so on.
- (5) The information of China RoHS directive six hazardous substances or elements in this product is as follows.

China RoHS directive six I hazardous substances or elements								
Lead (Pb)	Mercury (Hg)	Cadmium (Cd)	Hexavalent Chromium (Cr VI)	Polybrominated Biphenys (PBB)	Polybrominated Biphenyl Ethers (PBDE)			
×	0	0	0	0	0			

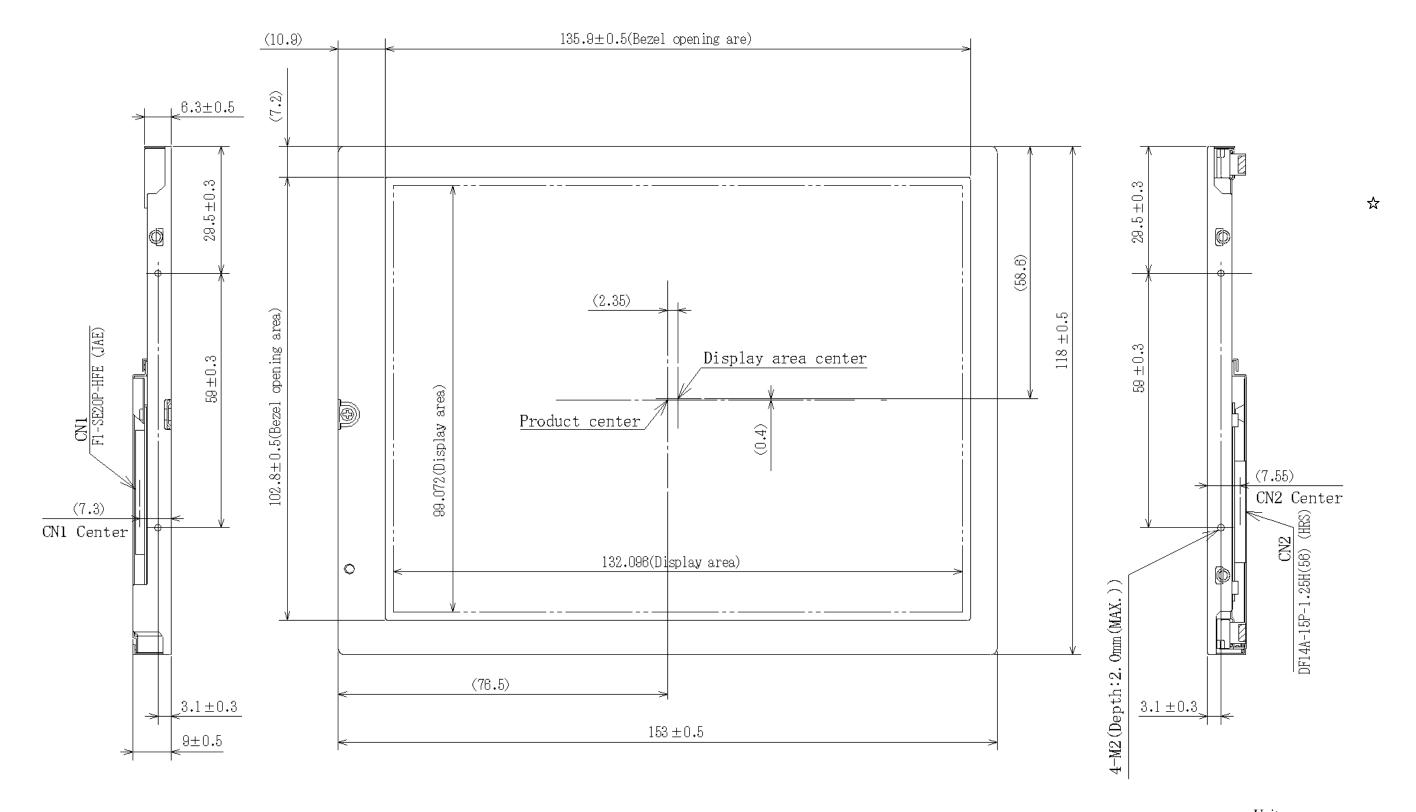
Note1: O: This indicates that the poisonous or harmful material in all the homogeneous materials for this part is equal or below the limitation level of SJ/T11363-2006 standard regulation.

X: This indicates that the poisonous or harmful material in all the homogeneous materials for this part is above the limitation level of SJ/T11363-2006 standard regulation.

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8. OUTLINE DRAWINGS

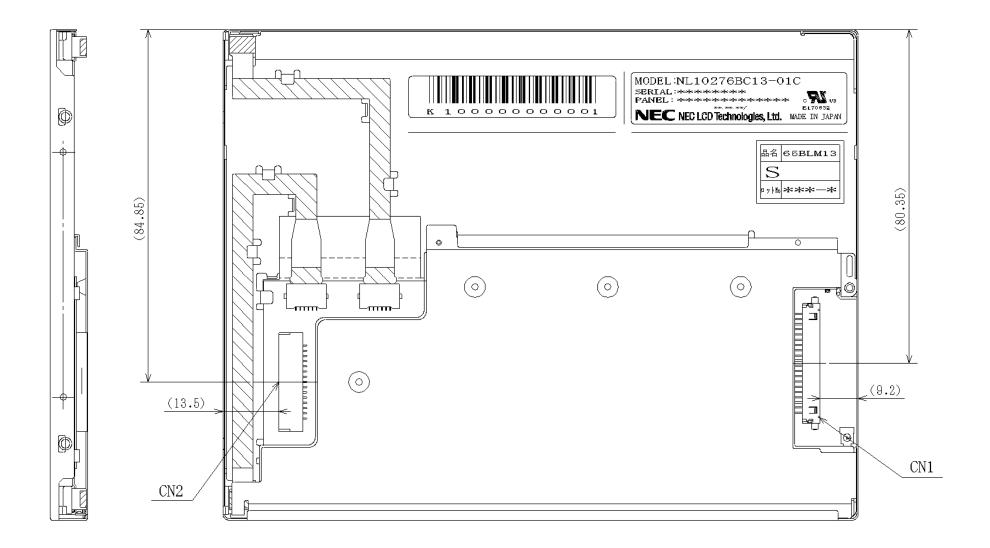
8.1 FRONT VIEW



Note1: The values in parentheses are for reference.

Note2: The torque for product mounting screws must never exceed 0.147N·m.

8.2 REAR VIEW



Note1: The values in parentheses are for reference.

Note2: The torque for product mounting screws must never exceed 0.147N·m.

Unit: mm